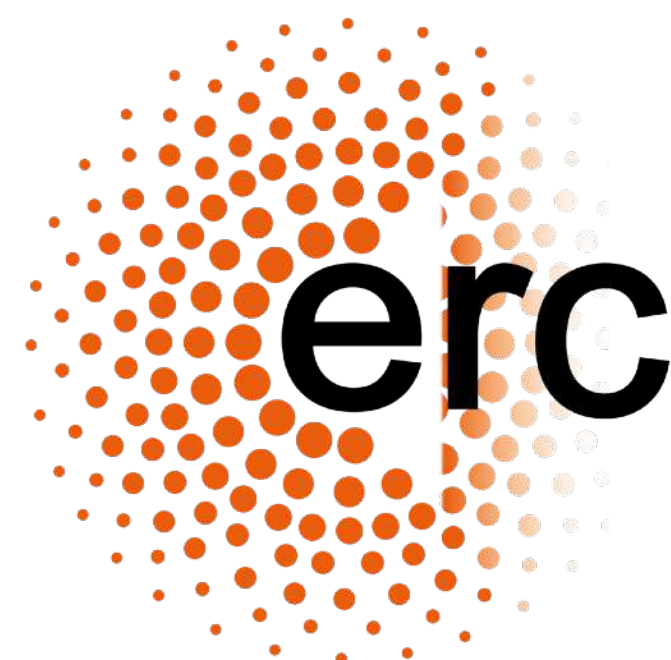
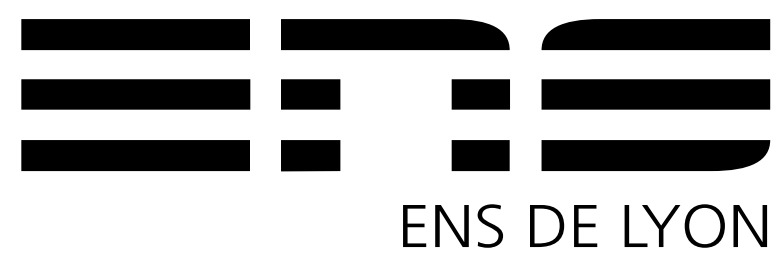


PROGRAMME
DE RECHERCHE

ORIGINES

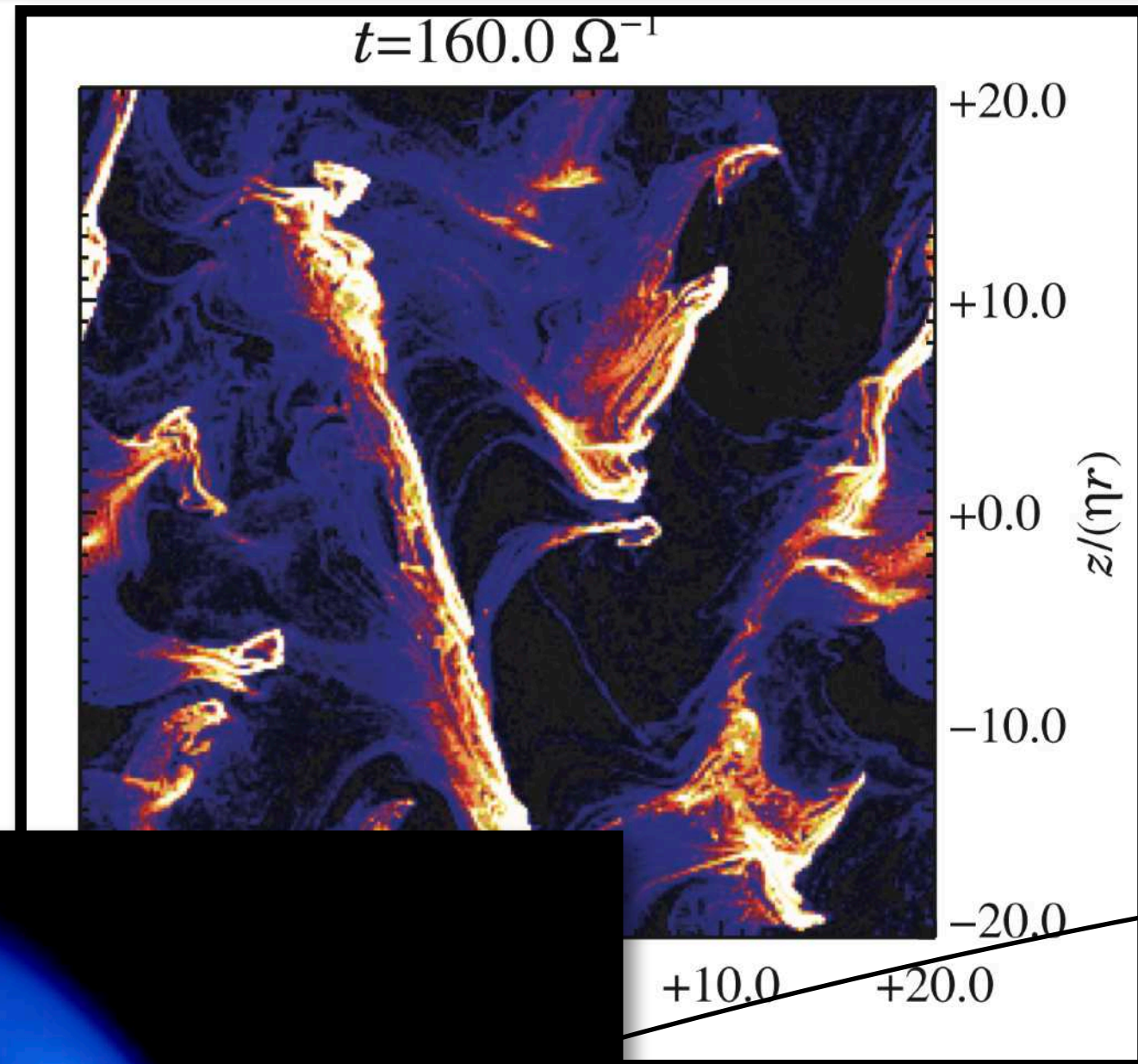


ÉCOLE
DOCTORALE

PHAST
PHYSIQUE
ET ASTROPHYSIQUE
UNIVERSITÉ DE LYON

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Context & Aims

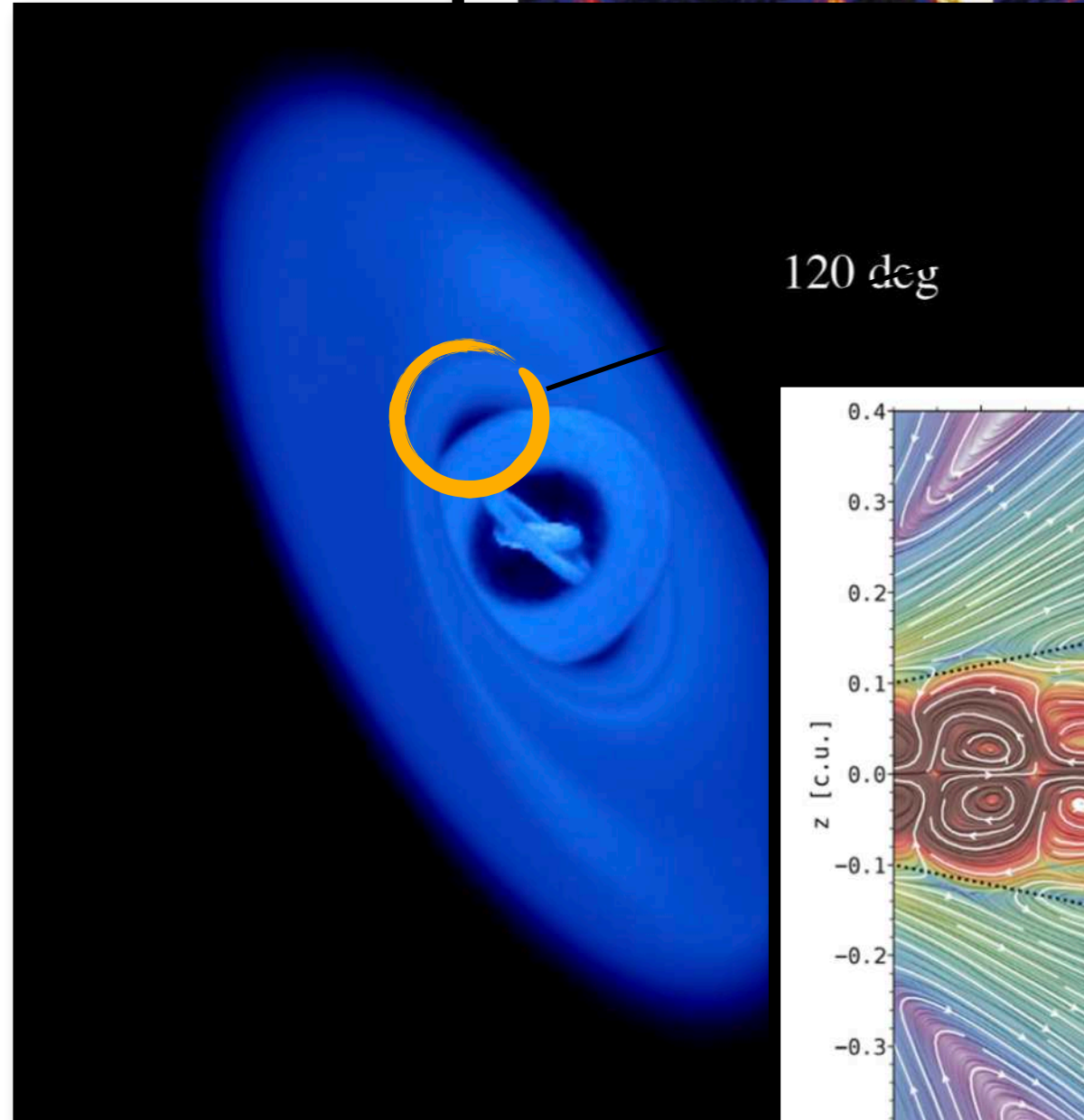


S.I. In global discs ?

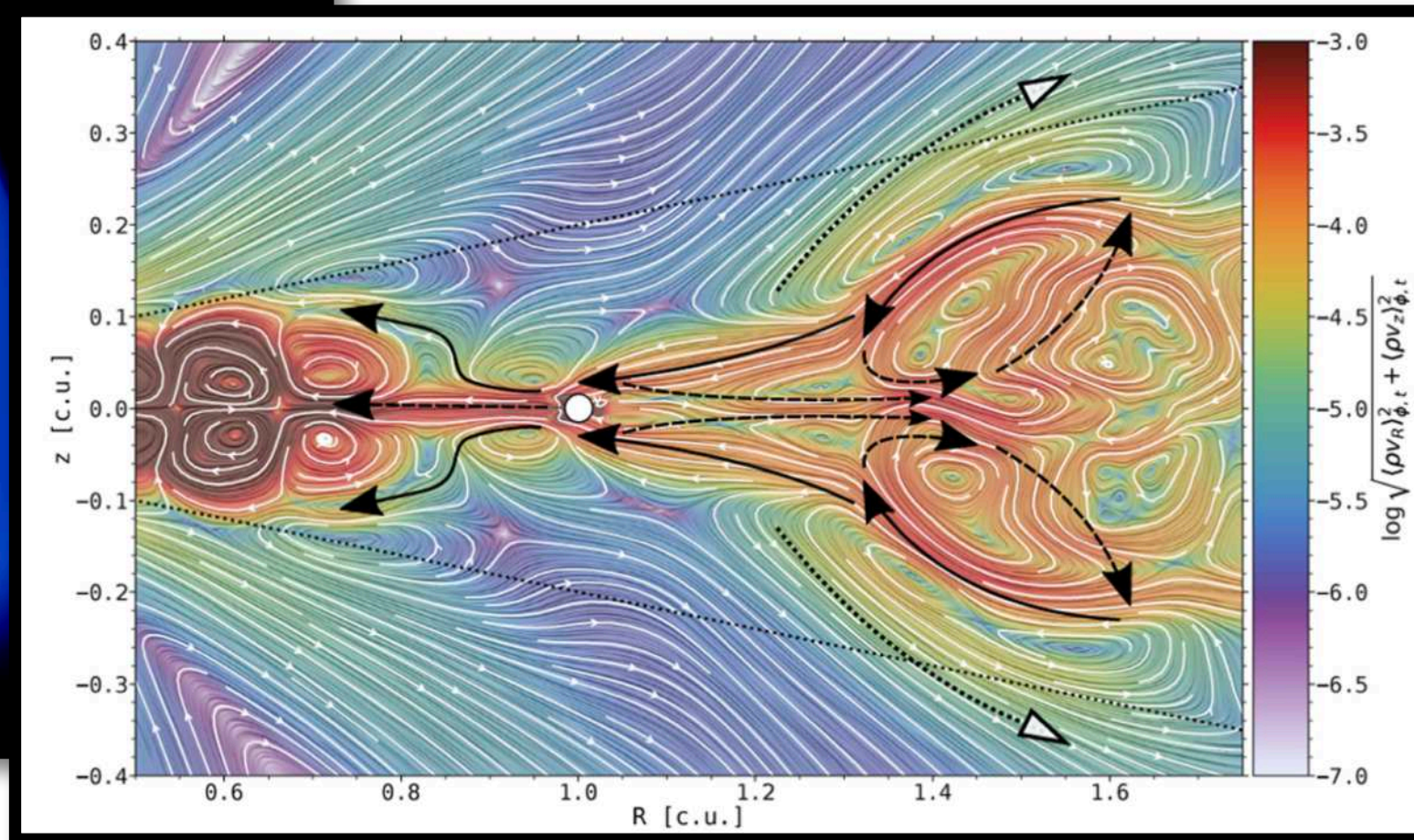
What happens here ?



And close to a planet ?



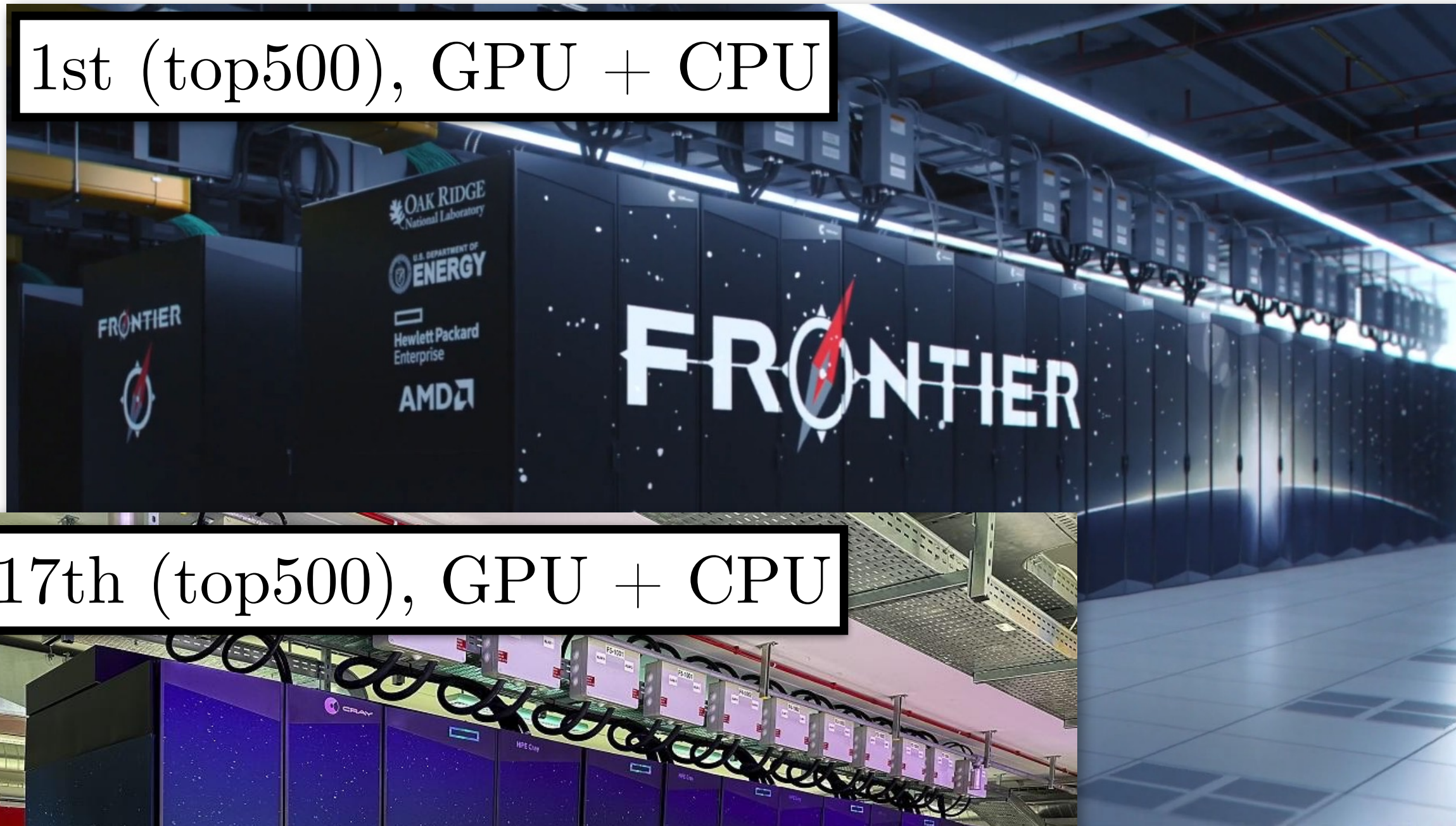
120 deg



Resolution is mandatory !!!

Context & Aims

1st (top500), GPU + CPU



17th (top500), GPU + CPU

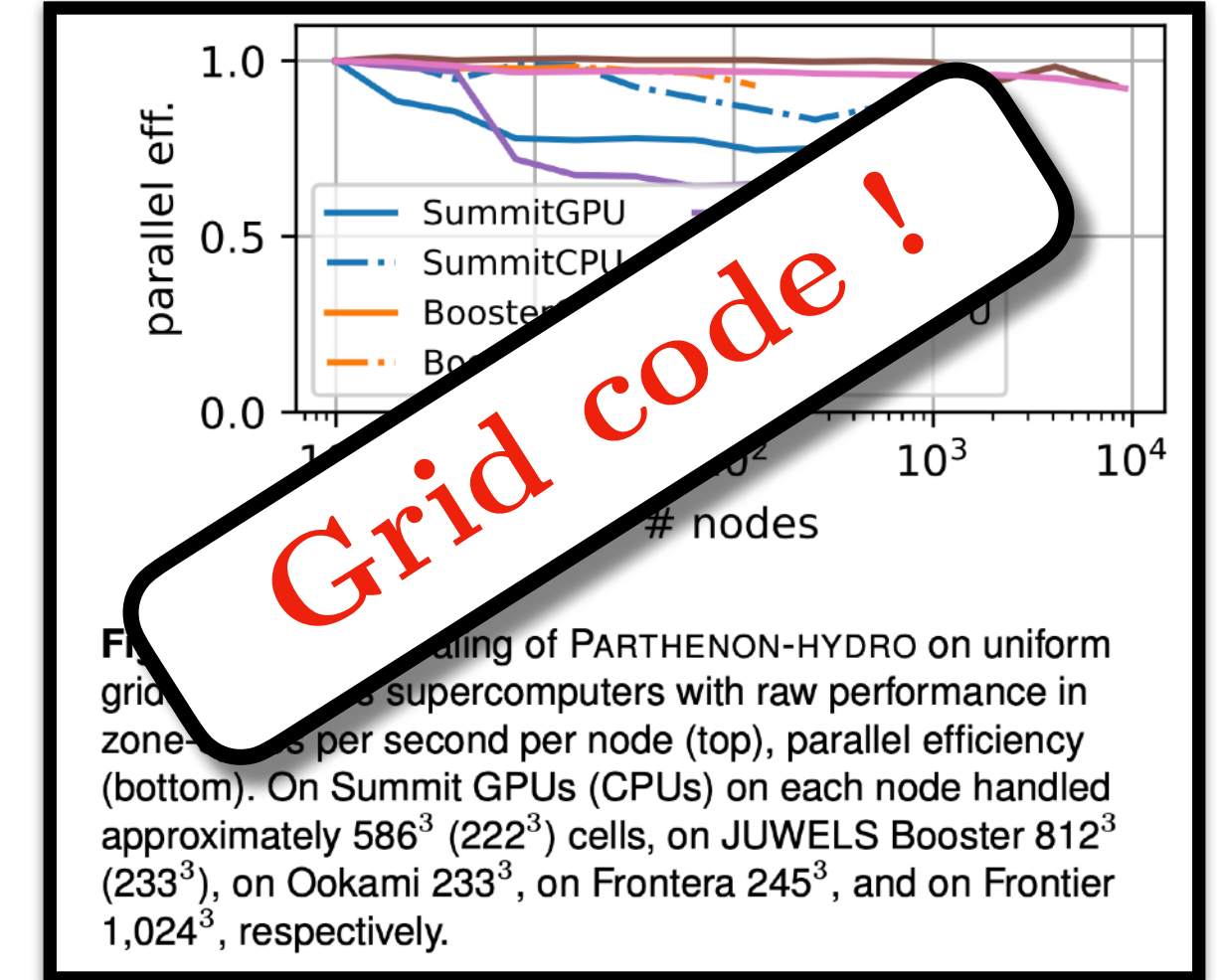
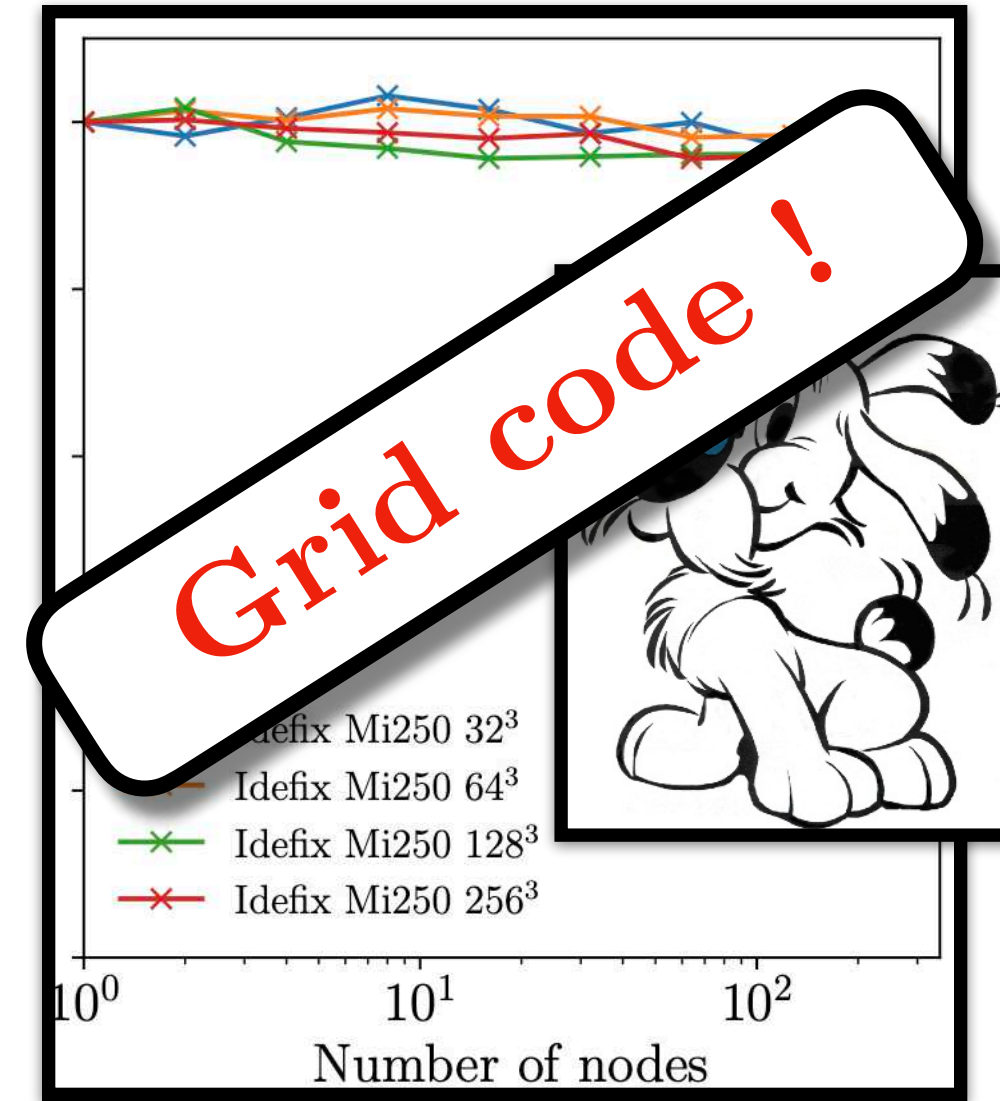
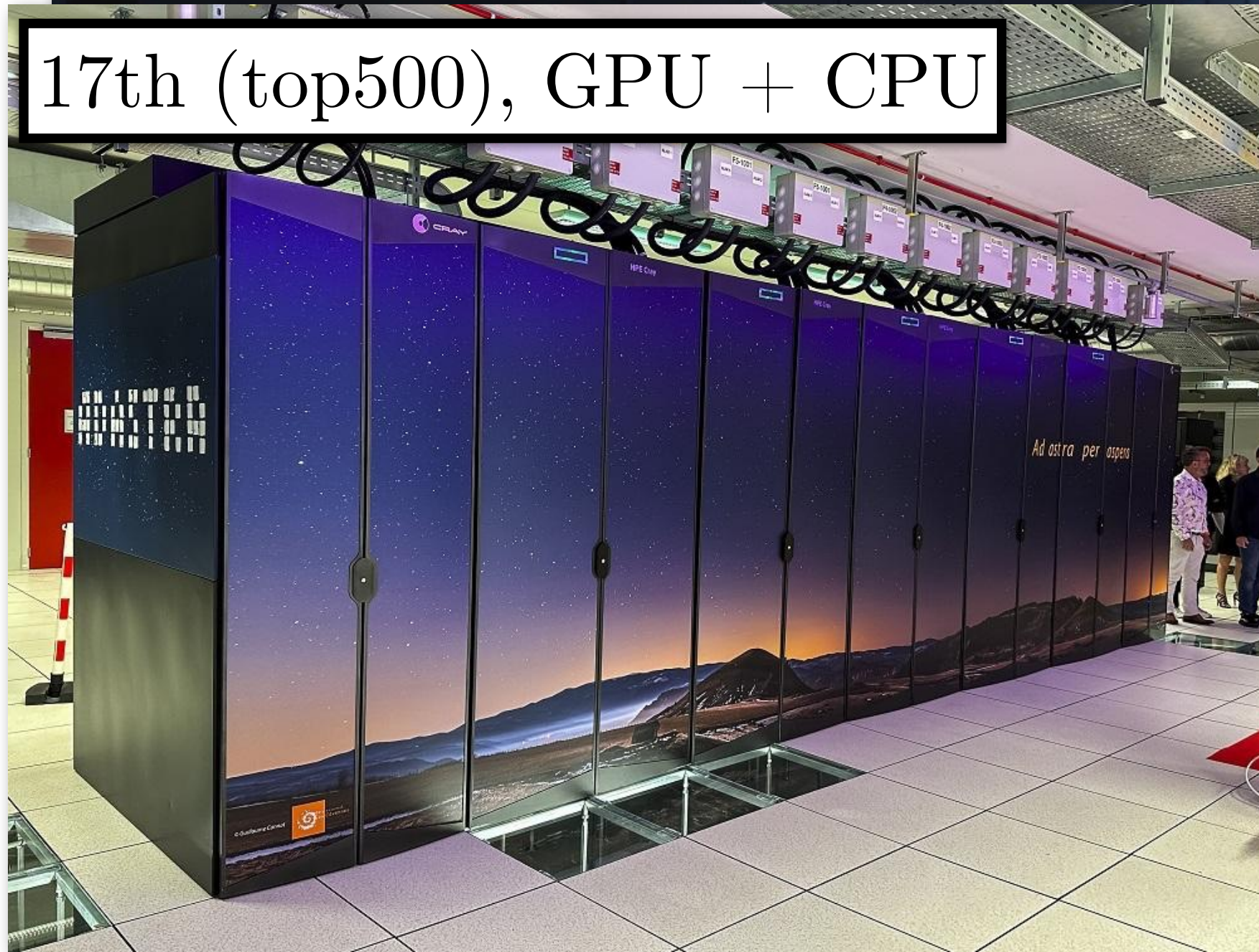


Figure 1: Raw performance in zones per second per node (top), parallel efficiency (bottom). On Summit GPUs (CPUs) on each node handled approximately 586³ (222³) cells, on JUWELS Booster 812³ (233³), on Ookami 233³, on Frontera 245³, and on Frontier 1,024³, respectively.

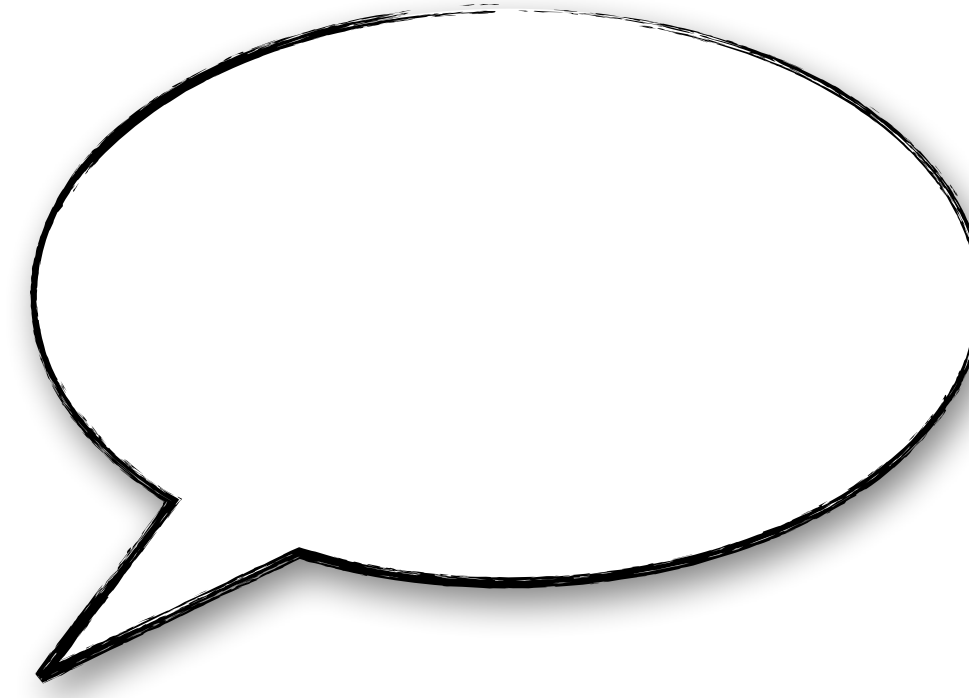
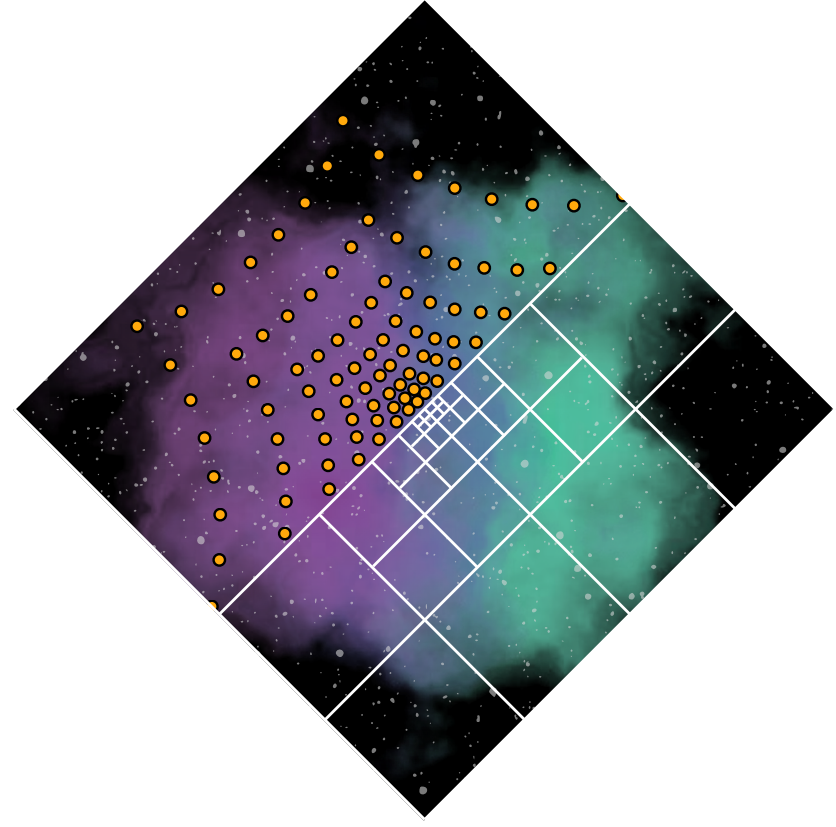


Where is SPH ???



So we need something

Well you know where this is going



Technical Locks



- >1G part in a simulation

How do you store a lot of particles on a cluster ?



- Fast on GPU

Can you optimise SPH on GPU



- Neighbours finding

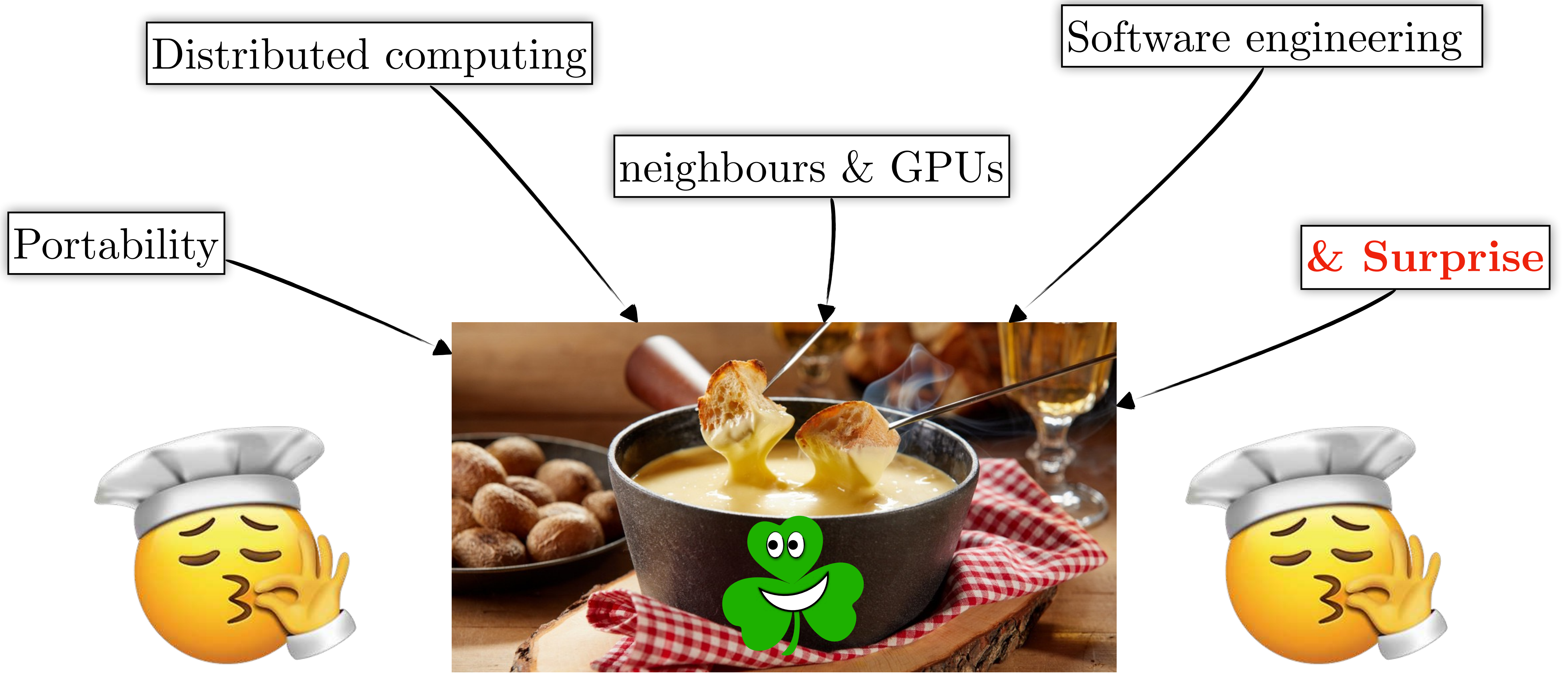
How do you work with neighbours on GPU



- Portability

But you need also to run well on CPU

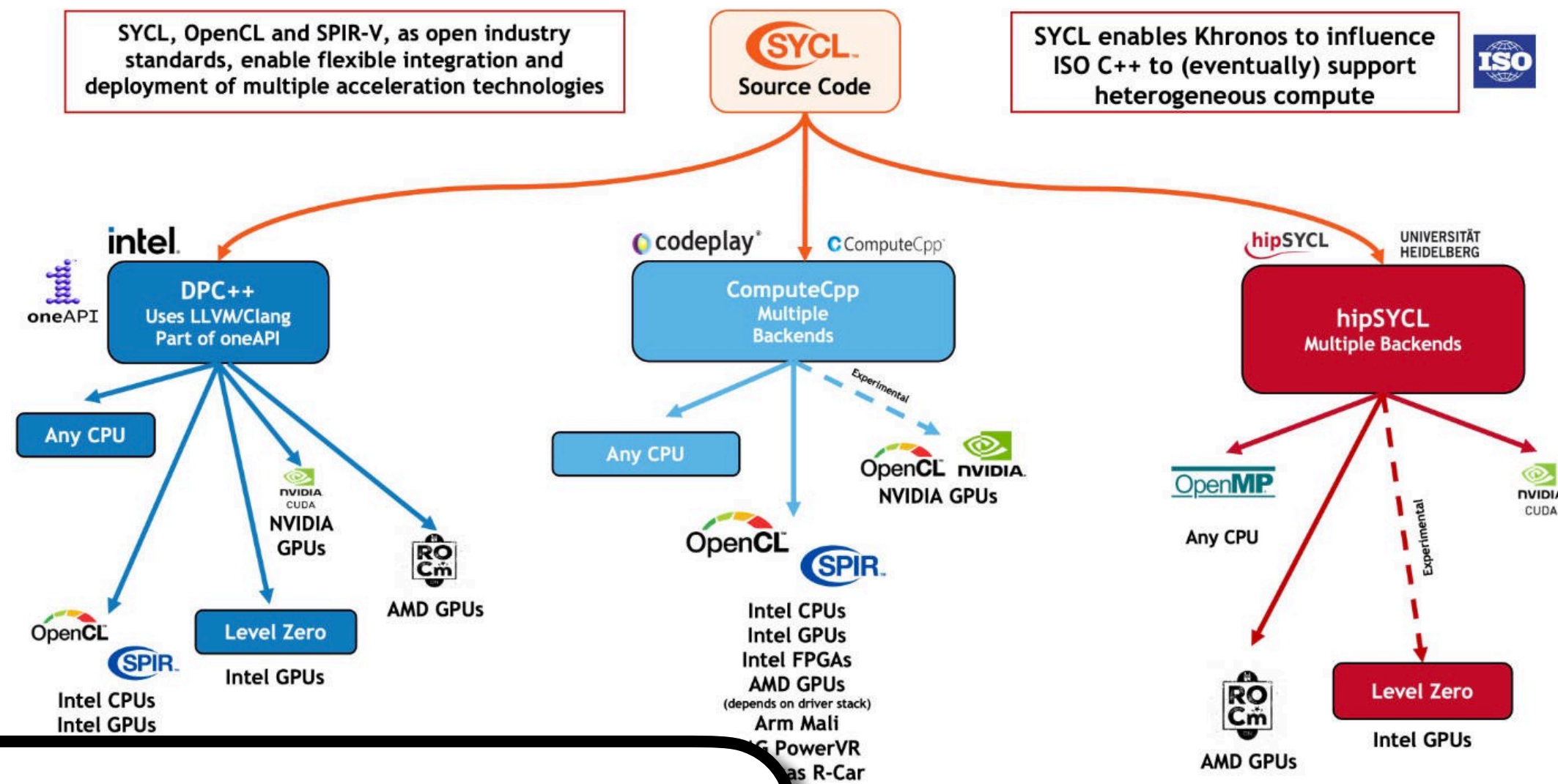
The plan !



Source : passeportsante.net

Portability

Our choice :



- C++17



- Portability

But you need also to run well on CPU

- Can be compiled to native CUDA, hip, OpenMP, ...
- Support all CPU & GPUs

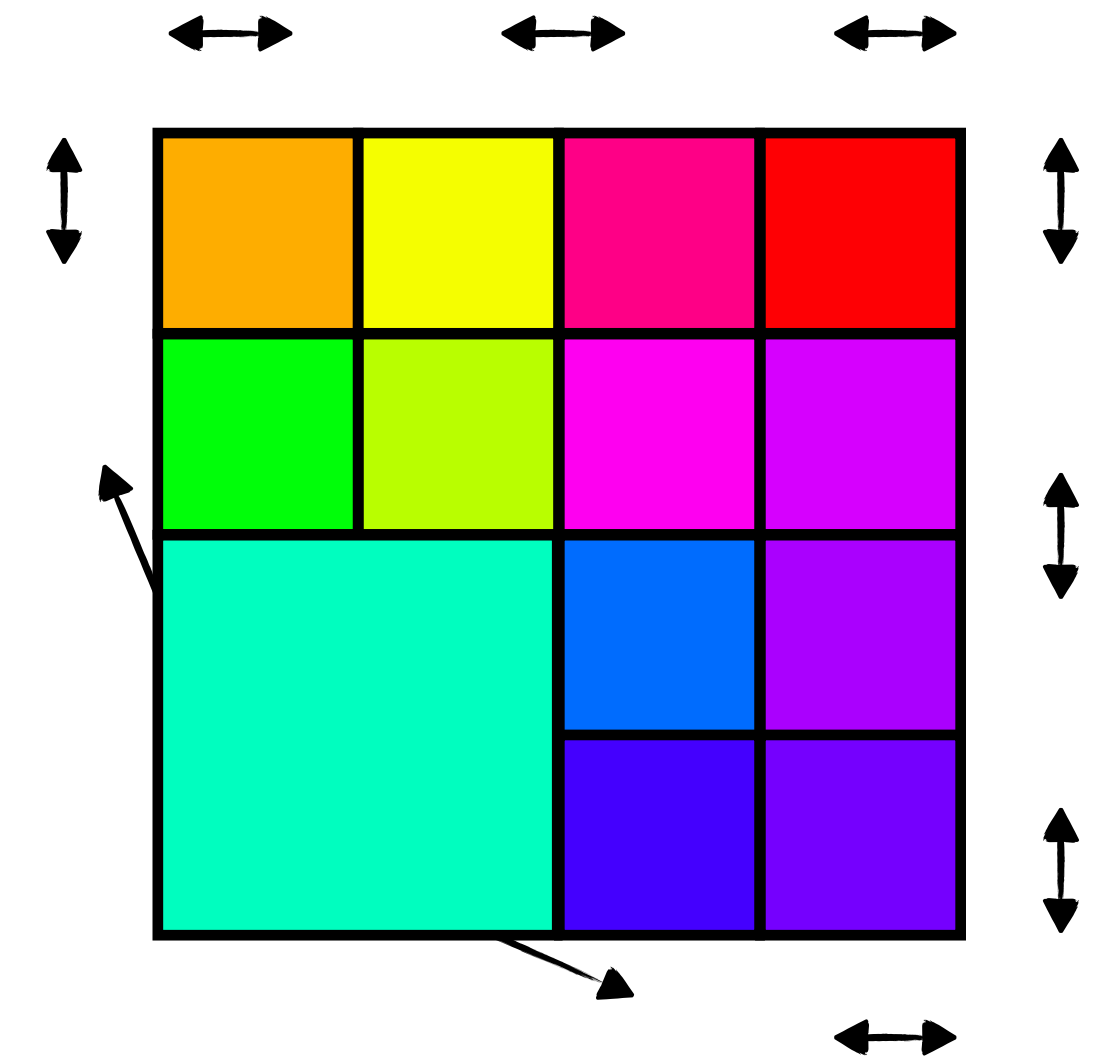
Domain decomposition

The global simulation is divided
into multiple patches
(**abstract decomposition**)

We only have to communicate
the interface to iterate



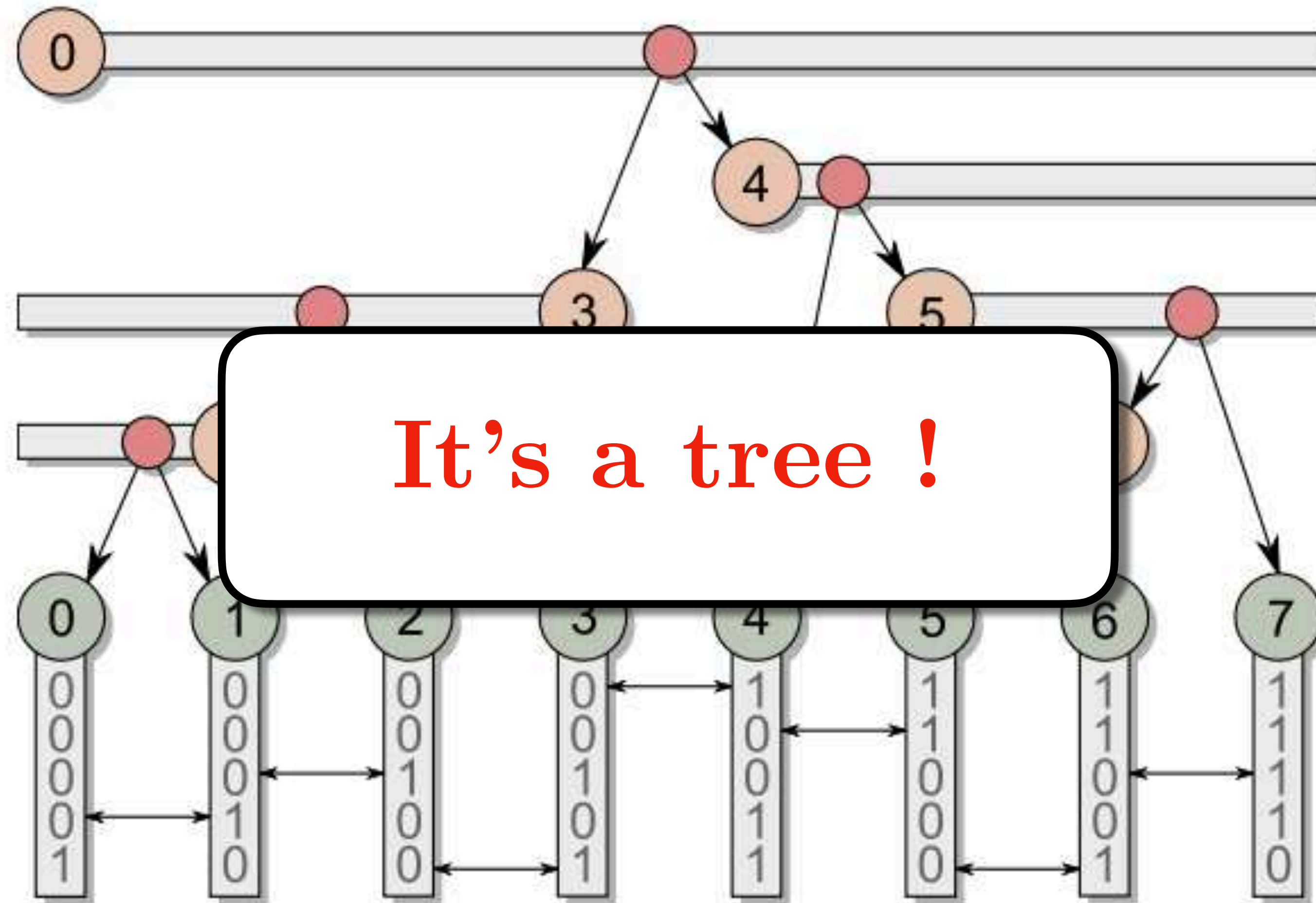
● >1G part in a simulation



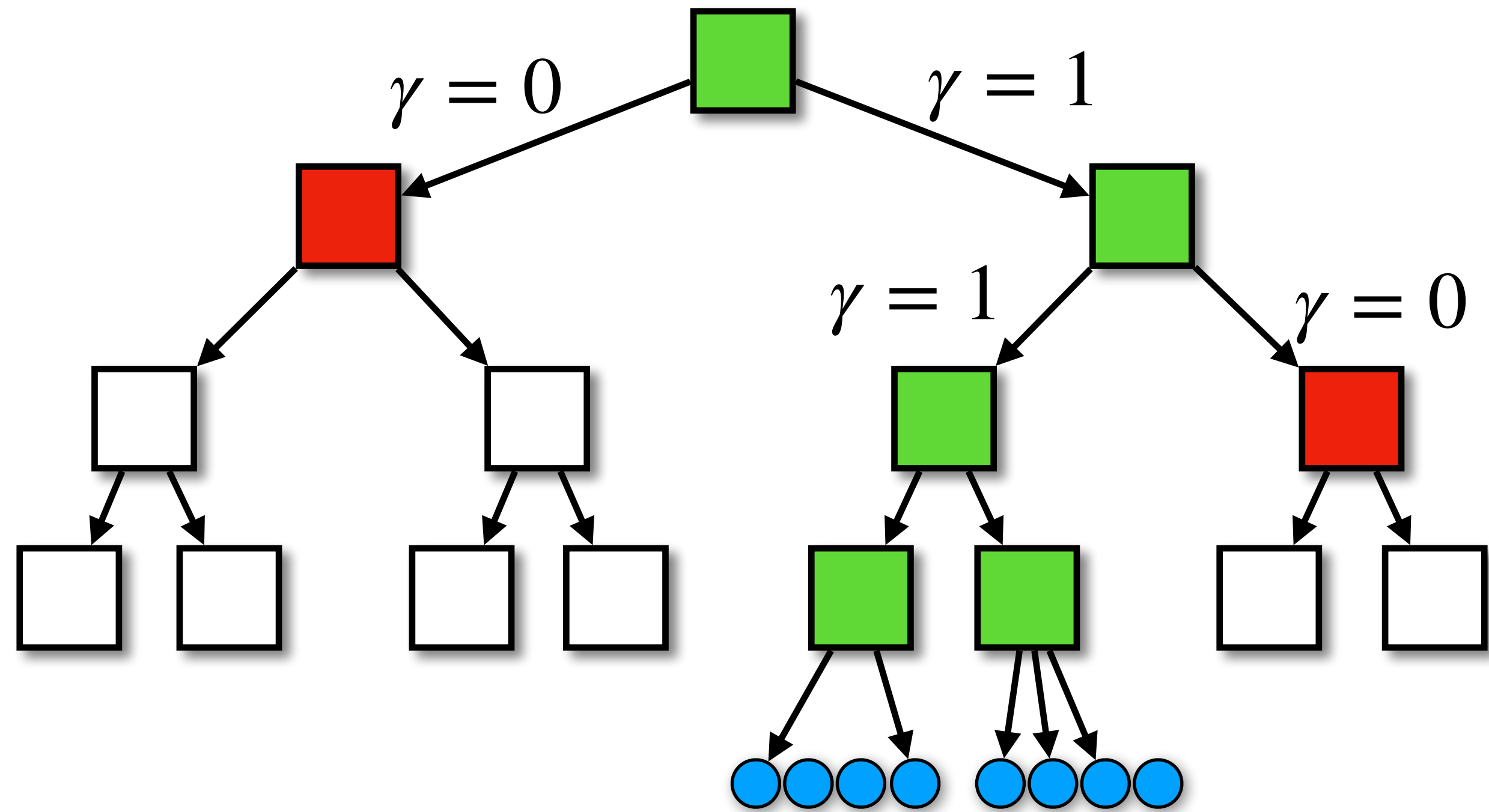
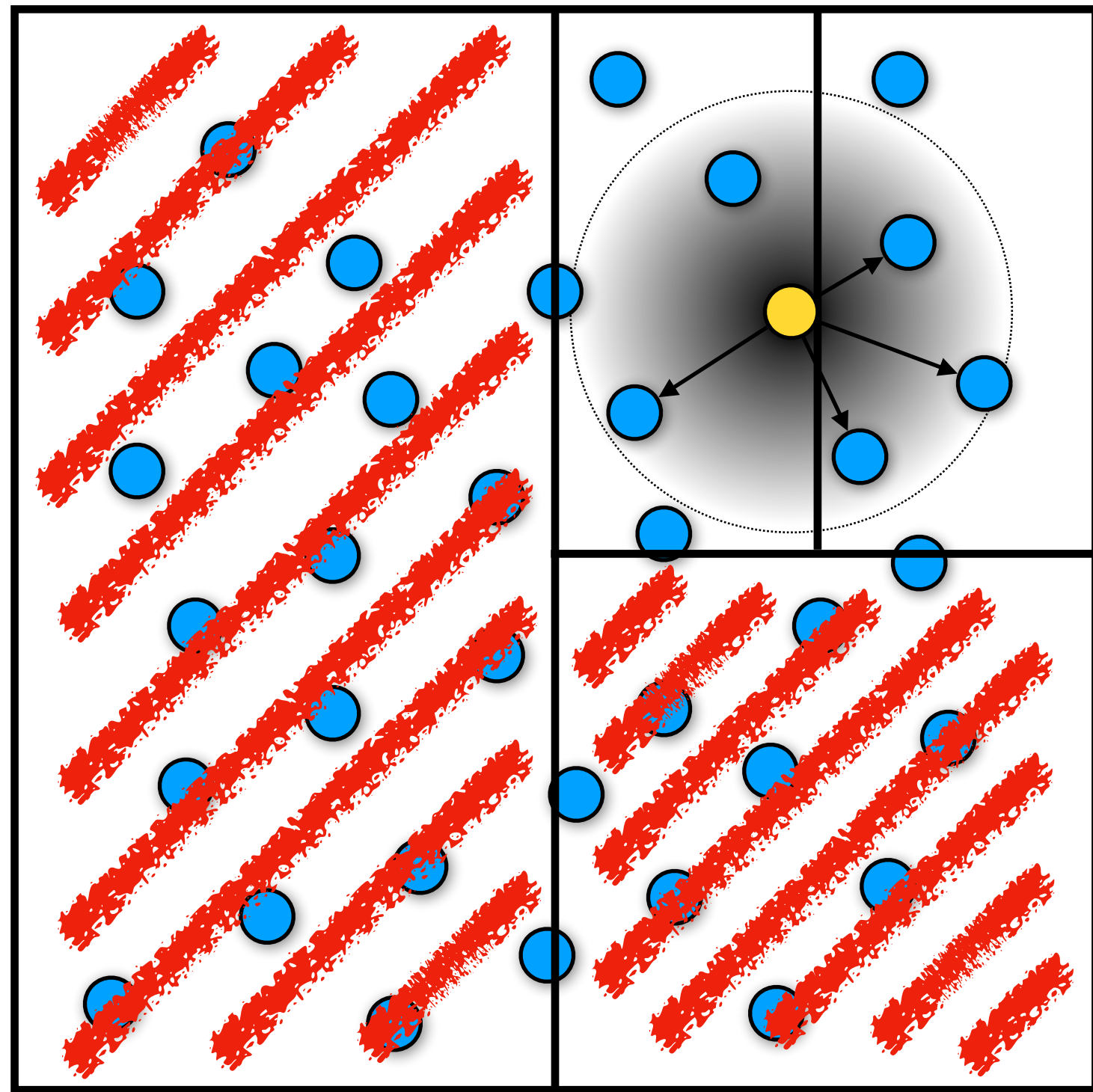
Patches are scattered across the nodes

If patches are too large they split
If they are too small they merge

What is that ?



Neighbour finding



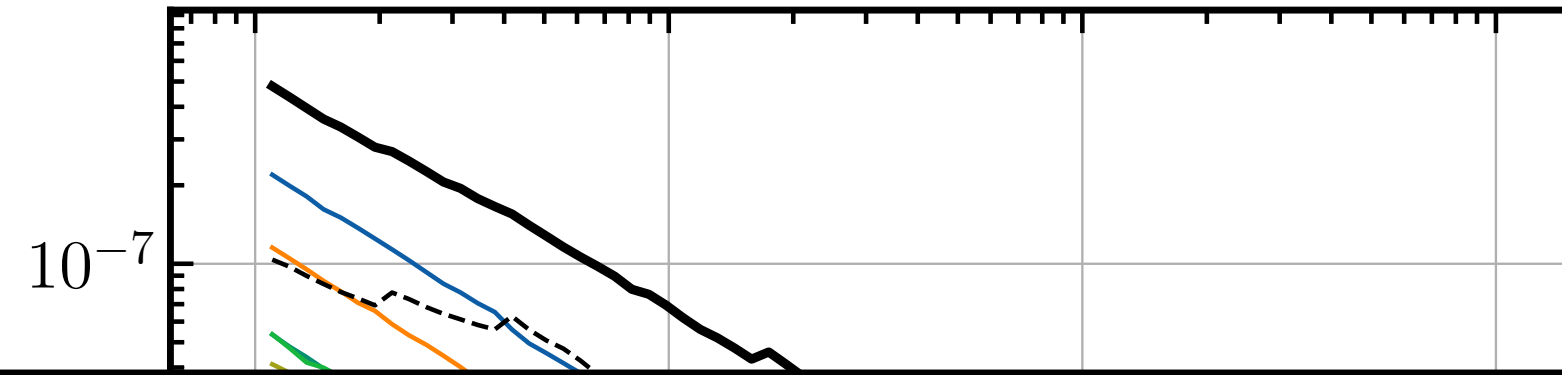
Tree based version :

- Exclude half of the space every steps
- The remaining particles are likely to interact

Complexity : $\mathcal{O}(n \log(n))$



It took a year



Tree algorithm :

- Using binary arithmetics (fast)
- Morton code to convert position to binary
- Internal layout using binary tree

just rebuild it !



- Fast on GPU

Can you optimise SPH on GPU



- Neighbours finding

How do you work with neighbours on GPU

Shamrock paper 1 (in prep)

A100 SXM4 : >400.000.000 objects/ 1 sec

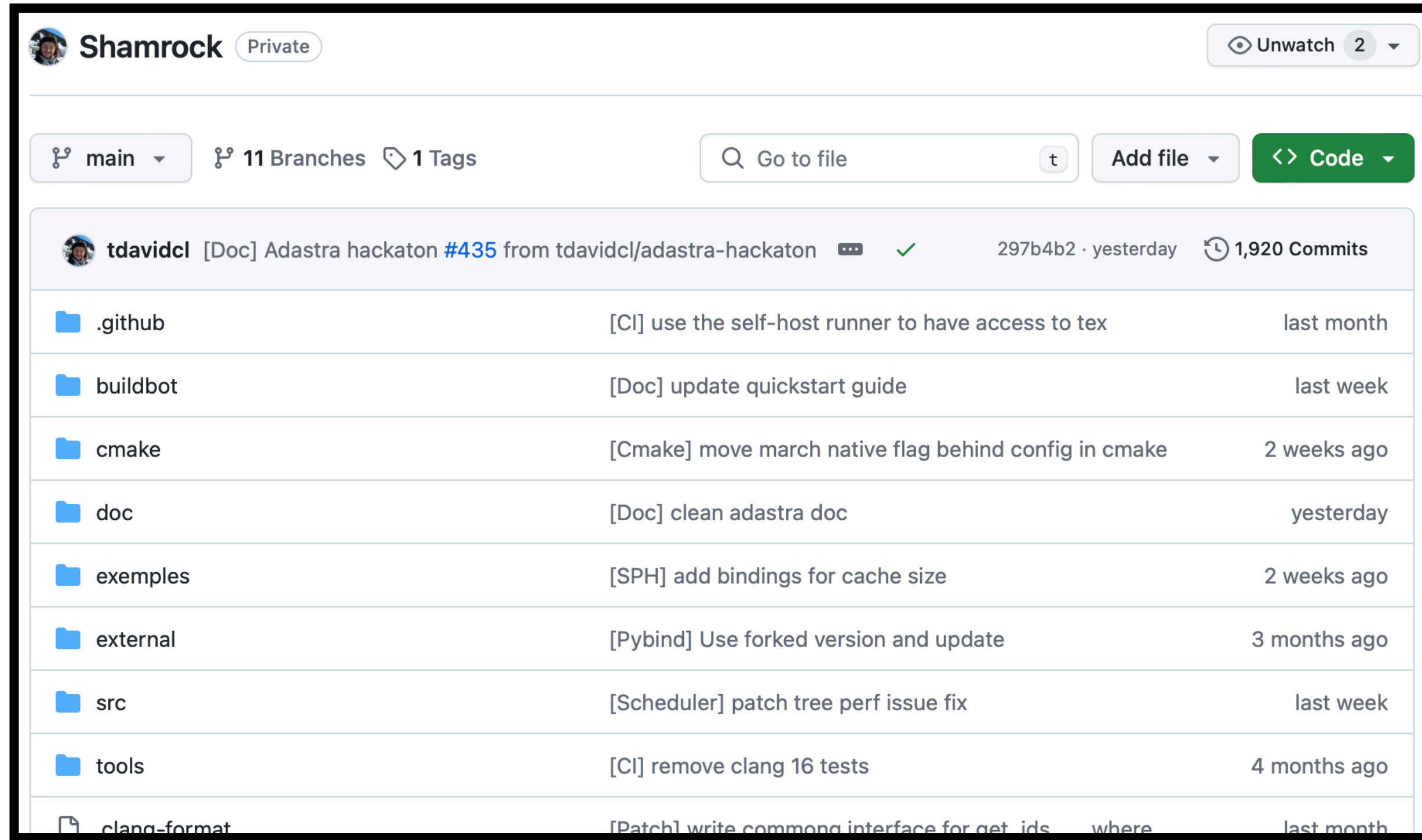
10x faster than a timestep !

But

A lot of code \rightarrow Software engineering



Github test pipeline + regression

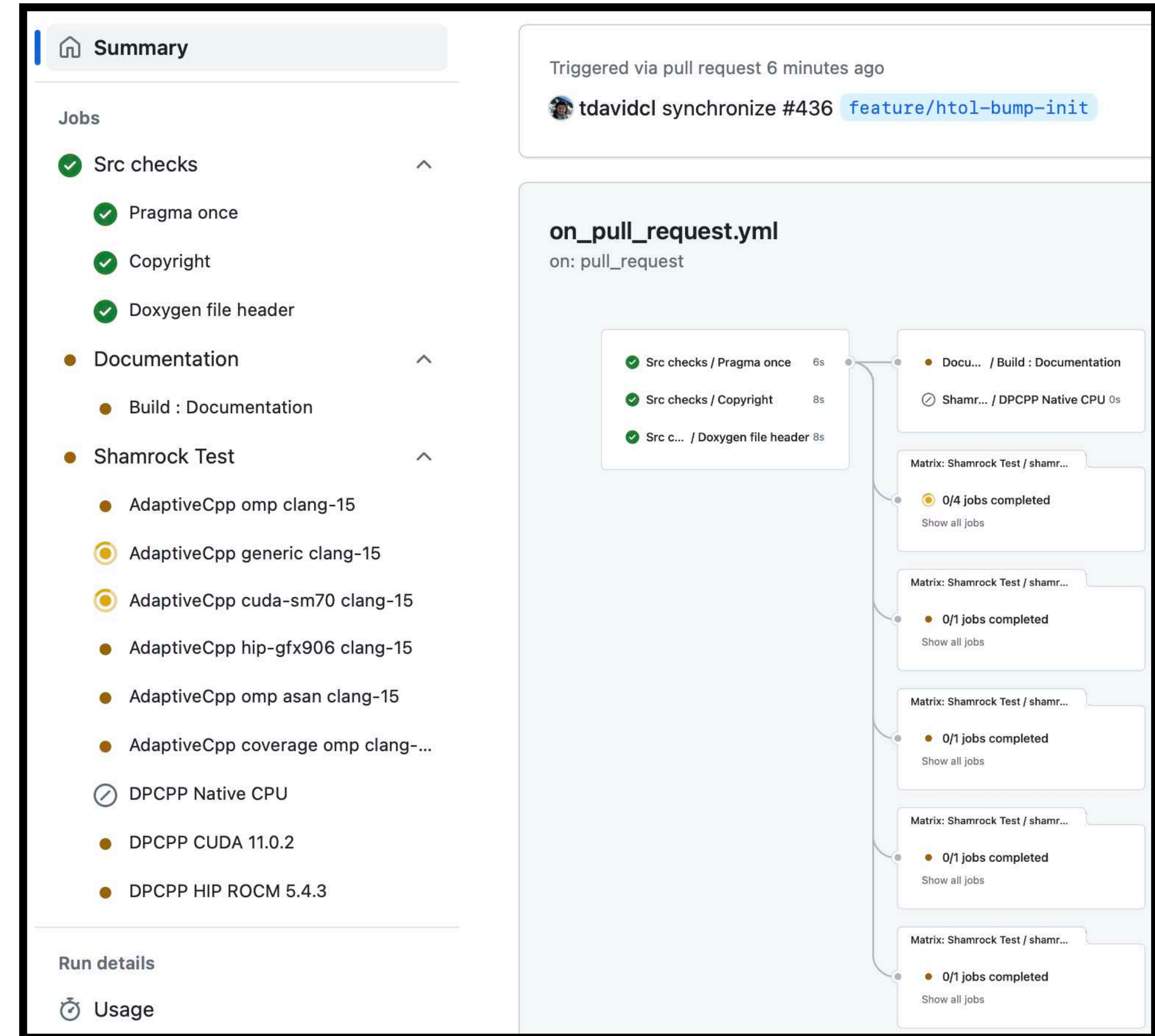


Shamrock Private Unwatch 2

main 11 Branches 1 Tags Add file Code

tdavidcl [Doc] Adastra hackaton #435 from tdavidcl/adastra-hackaton 297b4b2 · yesterday 1,920 Commits

| | | |
|--------------|---|--------------|
| .github | [CI] use the self-host runner to have access to tex | last month |
| buildbot | [Doc] update quickstart guide | last week |
| cmake | [Cmake] move march native flag behind config in cmake | 2 weeks ago |
| doc | [Doc] clean adastra doc | yesterday |
| exemples | [SPH] add bindings for cache size | 2 weeks ago |
| external | [Pybind] Use forked version and update | 3 months ago |
| src | [Scheduler] patch tree perf issue fix | last week |
| tools | [CI] remove clang 16 tests | 4 months ago |
| clang-format | [Patch] write common interface for get_ids where | last month |



Summary

Triggered via pull request 6 minutes ago
 tdavidcl synchronize #436 [feature/htol-bump-init](#)

Jobs

- ✓ Src checks
 - ✓ Pragma once
 - ✓ Copyright
 - ✓ Doxygen file header
- Documentation
 - Build : Documentation
- Shamrock Test
 - AdaptiveCpp omp clang-15
 - AdaptiveCpp generic clang-15
 - AdaptiveCpp cuda-sm70 clang-15
 - AdaptiveCpp hip-gfx906 clang-15
 - AdaptiveCpp omp asan clang-15
 - AdaptiveCpp coverage omp clang-...
 - ⊘ DPCPP Native CPU
 - DPCPP CUDA 11.0.2
 - DPCPP HIP ROCM 5.4.3

Run details

Usage

on_pull_request.yml
 on: pull_request

- ✓ Src checks / Pragma once 6s
- ✓ Src checks / Copyright 8s
- ✓ Src c... / Doxygen file header 8s
- Docu... / Build : Documentation
- ⊘ Shamr... / DPCPP Native CPU 0s
- Matrix: Shamrock Test / shamr...
 - 0/4 jobs completed
- Matrix: Shamrock Test / shamr...
 - 0/1 jobs completed
- Matrix: Shamrock Test / shamr...
 - 0/1 jobs completed
- Matrix: Shamrock Test / shamr...
 - 0/1 jobs completed
- Matrix: Shamrock Test / shamr...
 - 0/1 jobs completed

Testing library

Testing :

- Integrated
- Can output
- Can run
- Can run

```
TestStart(Unittest, "cool")
```

```
using namespace shamrock;
```

```
auto & dataset = test::
```

```
dataset.add_data("X", {0, 1, 2, 3, 4});  
dataset.add_data("Y", {0, 1, 2, 3, 4});
```

```
asserts().assert_bool("why not", true);
```

```
}
```

SHAMROCK test suite report

TIMOTHÉE DAVID-CLÉRIIS*
CRAL ENS de Lyon
October 15, 2023

Global status : **FAIL**

Contents

- 1 Shamrock config
- 1.1 Git info
- 1.2 c++ flags
- 1.3 MPI status
- 1.4 NodeInstance Status

2 Unittests

- 3.1 shammath/sphkernels_plotall

1 Shamrock config

1.1 Git info

```
commit : 4ef3885d437cf951dc767440dac76ca8377dbc2e  
HEAD : refs/heads/281-test-improve-testing, refs/remotes/origin/281-test-improve-testing  
modified files (since last commit):  
src/main_test.cpp  
src/shammodels/generic/tests/fmmTests.cpp  
src/shamtest/details/TestResult.cpp  
src/shamtest/details/TestResult.hpp  
src/shamtest/shamtest.cpp  
src/shamtest/shamtest.hpp  
src/tests/experimental/syclEventUSMTests.cpp  
src/tests/shammath/sphkernelsTests.cpp  
src/tests/shamays/syclLoopsTests.cpp  
src/tests/test_pythonscript_handle.cpp
```

1.2 c++ flags

```
--hipsycl-cpu-cxx=g++  
--hipsycl-targets=omp  
--hipsycl-config-file=/home/tim/Documents/Travail/ShamrockWorkspace/shamrock-config  
-Werror=return-type  
-pedantic-errors  
-fcolor-diagnostics  
  
-DSYCL_COMP_ACPP  
-isystem /home/tim/Documents/Travail/ShamrockWorkspace/sycl_compilers/opensycl  
-isystem /home/tim/Documents/Travail/ShamrockWorkspace/sycl_compilers/opensycl  
-DSHAMROCK_LOOP_DEFAULT_PARRALEL_FOR_ROUND  
-DSHAMROCK_LOOP_GSIZE=256  
-DSHAMROCK_USE_PROFILING  
  
*timothee.david-cleris@ens-lyon.fr
```

1

Test

TestResult

TexReport

TEST SUITE REPORT SHAMROCK

2 Unittests

| Test name | Status | Asserts |
|---|--------|---------|
| core/patch/base/patchdata_field:constructor | OK | 5/5 |

```
core/patch/base/patchdata_field:patch_data_field_check_match  
core/tree/kernels/karras_alg (32)  
core/tree/kernels/karras_alg (64)  
core/tree/kernels/key_pair_sort  
made to fail  
models/generic/fmm/multipole_moment_offset  
patchdata.cpp/patch_data_check_match  
shamalg/algorithm/details/bitonicSort_fallback  
shamalg/algorithm/details/bitonicSort_legacy  
shamalg/algorithm/details/bitonicSort_updated  
shamalg/algorithm/index_remap  
shamalg/algorithm/sort_by_key  
shamalg/atomic/DynamicIdGenerator  
shamalg/collective/distributedDataComm  
shamalg/collective/reduction/allreduce_sum  
shamalg/collective/sparseXchg  
shamalg/container/ResizableBuffer  
shamalg/container/ResizableUSMBuffer  
shamalg/container/ResizableUSMBuffer:synchronisation  
shamalg/memory/SerializeHelper  
shamalg/numeric/details/exclusive_sum_atomic_decoupled_v5  
shamalg/numeric/details/exclusive_sum_fallback  
shamalg/numeric/details/exclusive_sum_ggugens39  
shamalg/numeric/details/exclusive_sum_in_place_fallback  
shamalg/numeric/details/exclusive_sum_sycl_jointalg  
shamalg/numeric/details/stream_compact_fallback  
shamalg/numeric/stream_compact  
shamalg/reduction/max  
shamalg/reduction/min  
shamalg/reduction/sum  
shambase/Constants  
shambase/stacktrace/print_stack  
shambase:has_inf  
shambase:has_nan  
shambase:has_nan_or_inf  
shambase:parralel_for  
shammath/sphkernels/C2  
shammath/sphkernels/C4  
shammath/sphkernels/C6  
shammath/sphkernels/M4  
shammath/sphkernels/M5  
shammath/sphkernels/M6  
shammodels/amr/AMRBlock  
shamrock/patch/Patch.cpp:SplitCoord  
shamrock/patch/Patch.cpp:SplitMerge  
shamrock/patch/PatchData::serialize_buf  
shamrock/patch/PatchDataField::serialize_buf  
shamrock/patch/PatchDataField::serialize_full  
shamrock/scheduler/SchedulerPatchData::apply_change_list  
shamrock/sfc/morton/min-max
```

3

TEST SUITE REPORT SHAMROCK

| Test name | Status | Asserts |
|--|--------|---------|
| shamrock/tree/RadixTree::serialize | OK | 1/1 |
| shamrock/tree/RadixTree::bounding_volume_inclusion | OK | 14/14 |
| shamrock/tree/TreeCellRanges::serialize | OK | 1/1 |
| shamrock/tree/TreeMortonCodes::serialize | OK | 1/1 |
| shamrock/tree/TreeReducedMortonCodes::serialize | OK | 1/1 |
| shamrock/tree/TreeStructure::serialize | OK | 1/1 |
| shamsys/Log | OK | 0/0 |
| shamsys/comm/CommunicationBuffer/constructor | OK | 4/4 |
| shamtest/PyScriptHandle(plot) | OK | 0/0 |
| shamtest/PyScriptHandle(run) | OK | 2/2 |
| shamtest/PyScriptHandle(shamrock) | OK | 1/1 |
| syclhandler/test_sycl_mpi_types_sizes | OK | 66/66 |
| testamrmp | OK | 0/0 |
| vtk-write-cells | OK | 0/0 |
| vtk-write-parts | OK | 0/0 |

```
Test : made to fail  
- Assert [1/3]  
_Assert(false) : FAIL  
→ failed assert logs :
```

failed assert location : /home/tim/Documents/Travail/ShamrockWorkspace/Shamrock/src/tests/test_pythonscript_handle.cpp

```
- Assert [2/3]  
_Assert(true) : OK  
- Assert [3/3]  
_Assert(false) : FAIL  
→ failed assert logs :
```

failed assert location : /home/tim/Documents/Travail/ShamrockWorkspace/Shamrock/src/tests/test_pythonscript_handle.cpp

3 Tex report

3.1 shammath/sphkernels_plotall

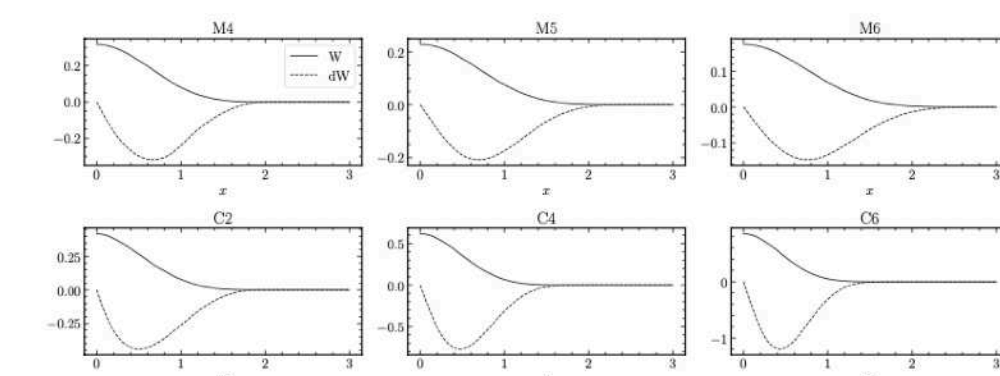


Figure 1: SPH kernels implemented in shamrock

4

Python interop

Runscripts :

- Flexible for simulation inputs
- No C++ for the user
- Compatible with restarts
- One job multiple simulation
- Can be run interactively (IPython)

Quick exemple ...

Shamrock

C++
functions

Python / IPython
Interpreter / Jupyter

pybind11

```
import shamrock

ctx = shamrock.Context()

ctx.pdata_layout_new()
ctx.pdata_layout_add_field("xyz",1,"f64_3")
ctx.pdata_layout_add_field("vxyz",1,"f64_3")
ctx.pdata_layout_add_field("u",1,"f64")

ctx.init_sched(int(1e6),1)
ctx.set_box_size((0,0,0),(1,1,1))

rho, V, dr = 1 , 1, 0.02

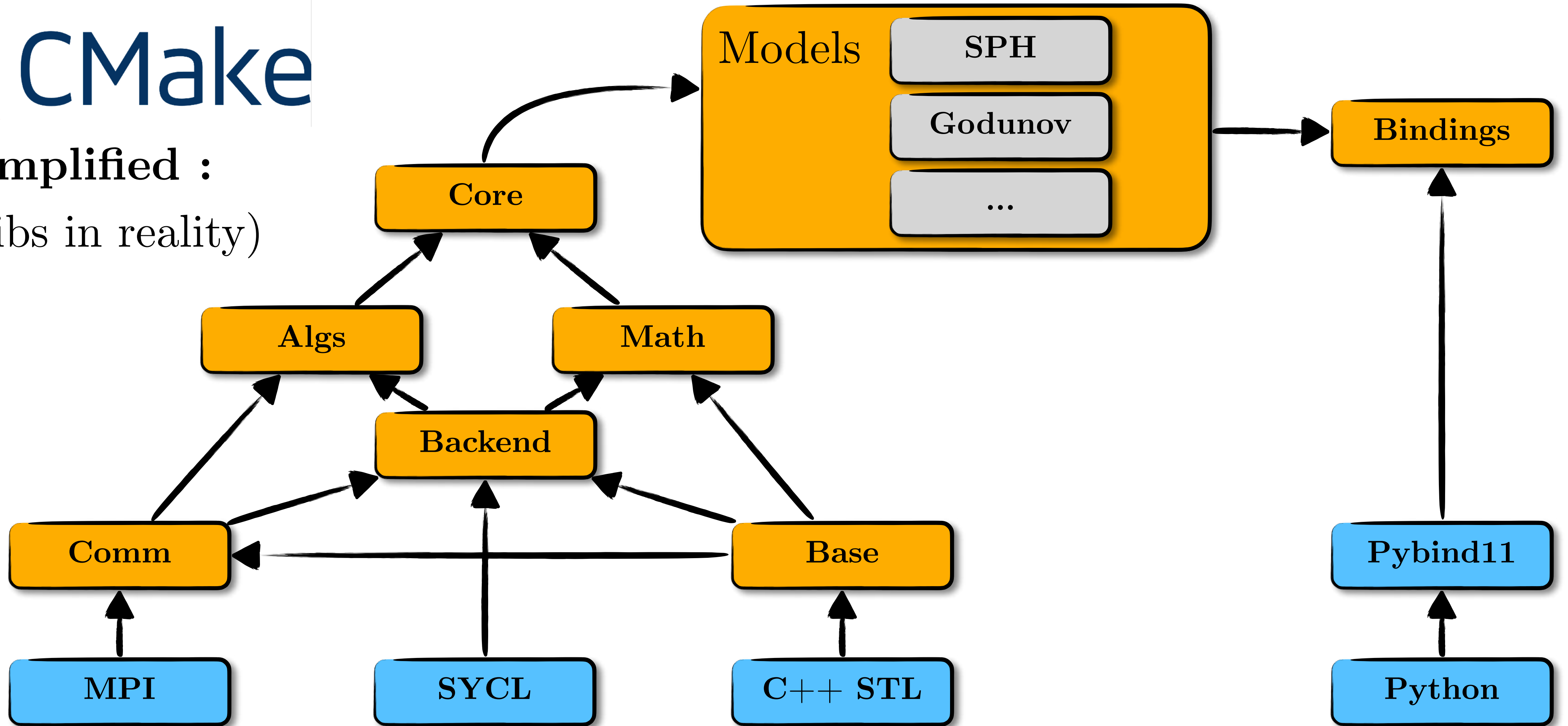
setup = shamrock.SetupSPH(kernel = "M4")
setup.init(ctx)
setup.set_boundaries("periodic")
setup.add_cube_fcc(ctx,dr, (0,0,0),(1,1,1))
setup.set_total_mass(1)
setup.clear()

model = shamrock.BasicSPHGas(kernel = "M4")
model.init()
model.set_cfl_cour(0.3)
model.simulate_until(ctx, ti = 0, te = 1 ,"jisco_")
model.clear()
```


Organisation

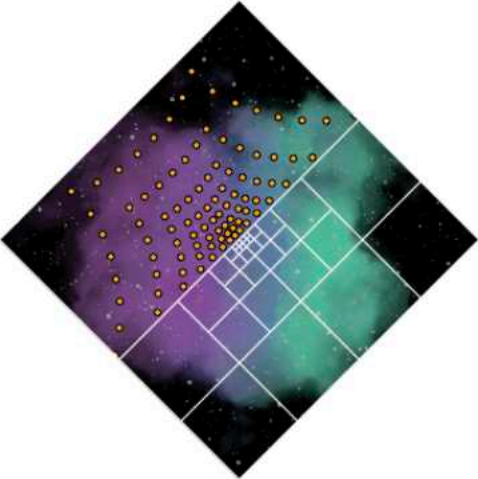


Simplified :
(12 libs in reality)



Units library (Public)

<https://github.com/Shamrock-code/Shamrock-units>



Shamrock

Shamrock units library [↗](#)

This is the units library in use in the Shamrock code, this repository will be updated when change are made to this library in the Shamrock monorepo.

Almost everything is marked `constexpr` in the library, so most of the conversion if possible will be optimized away by the compiler, allowing for zero cost abstraction here :)

Here is an exemple of the usage of the units library :

```
#include <iostream>
#include <shamunits/Constants.hpp>
#include <shamunits/UnitSystem.hpp>

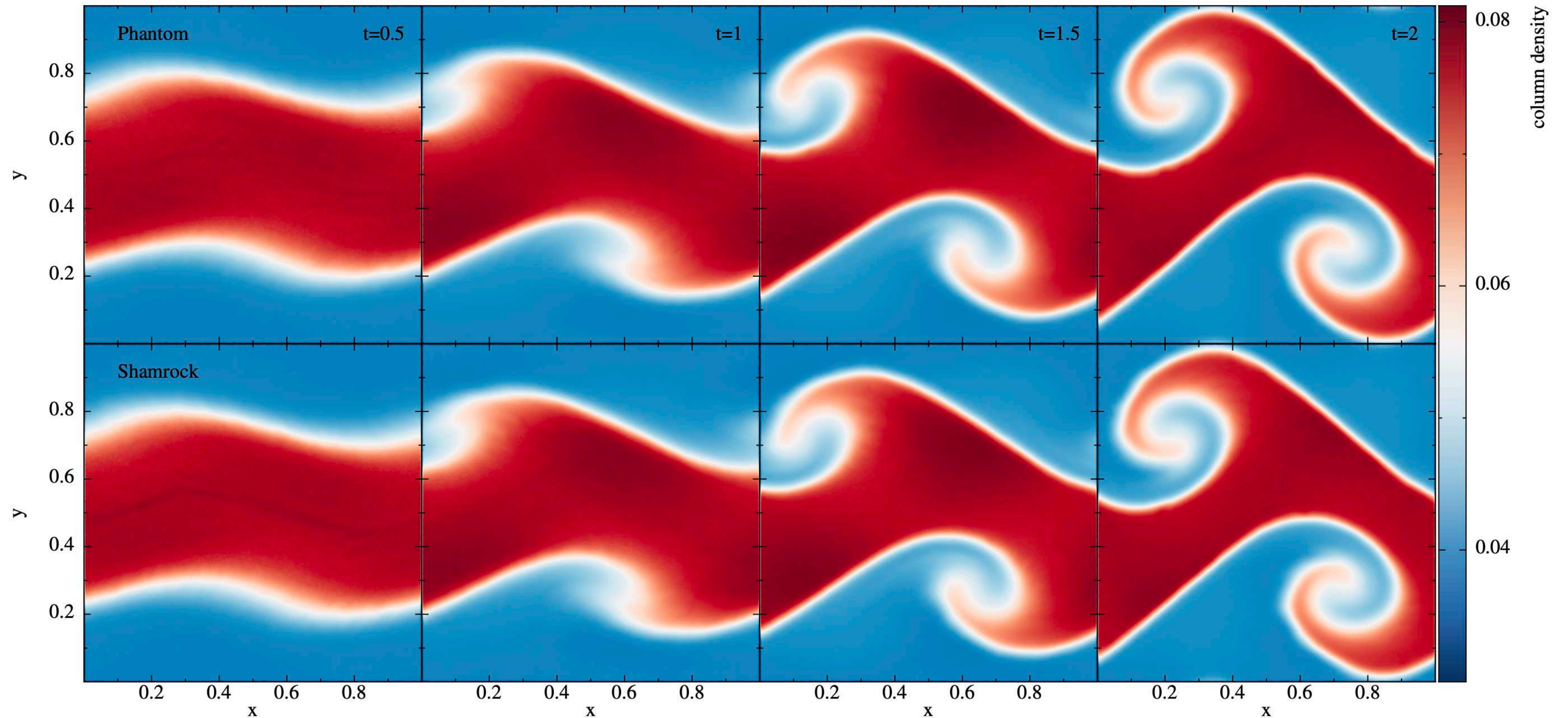
int main(void){
    using namespace shamunits;
```

- `constexpr`
- Simple
- Header only
- Can be used in GPU kernels
- Python bindings

Try it : <https://godbolt.org/z/5zjGMea57>

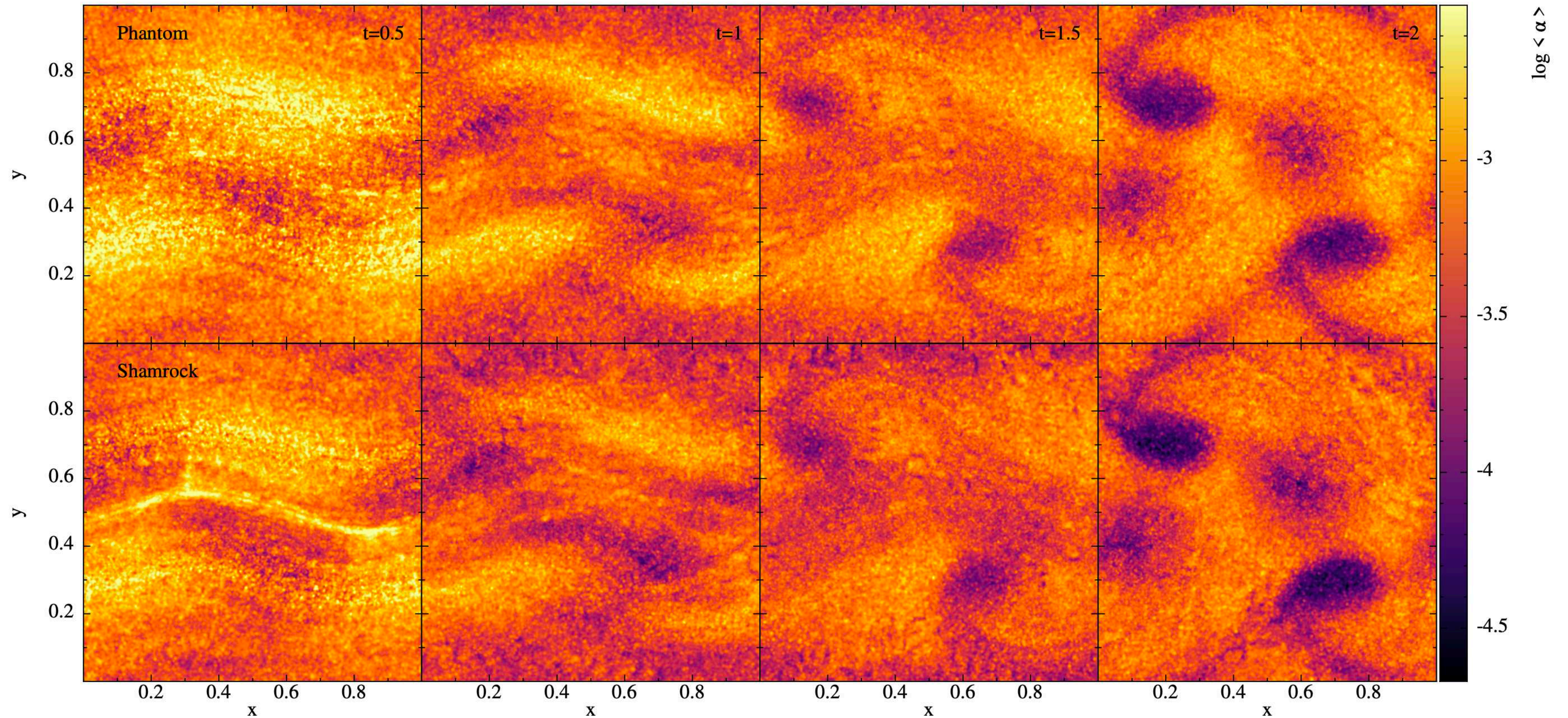
Results

Kelvin Helmholtz



Looks similar : is the viscosity the same ?

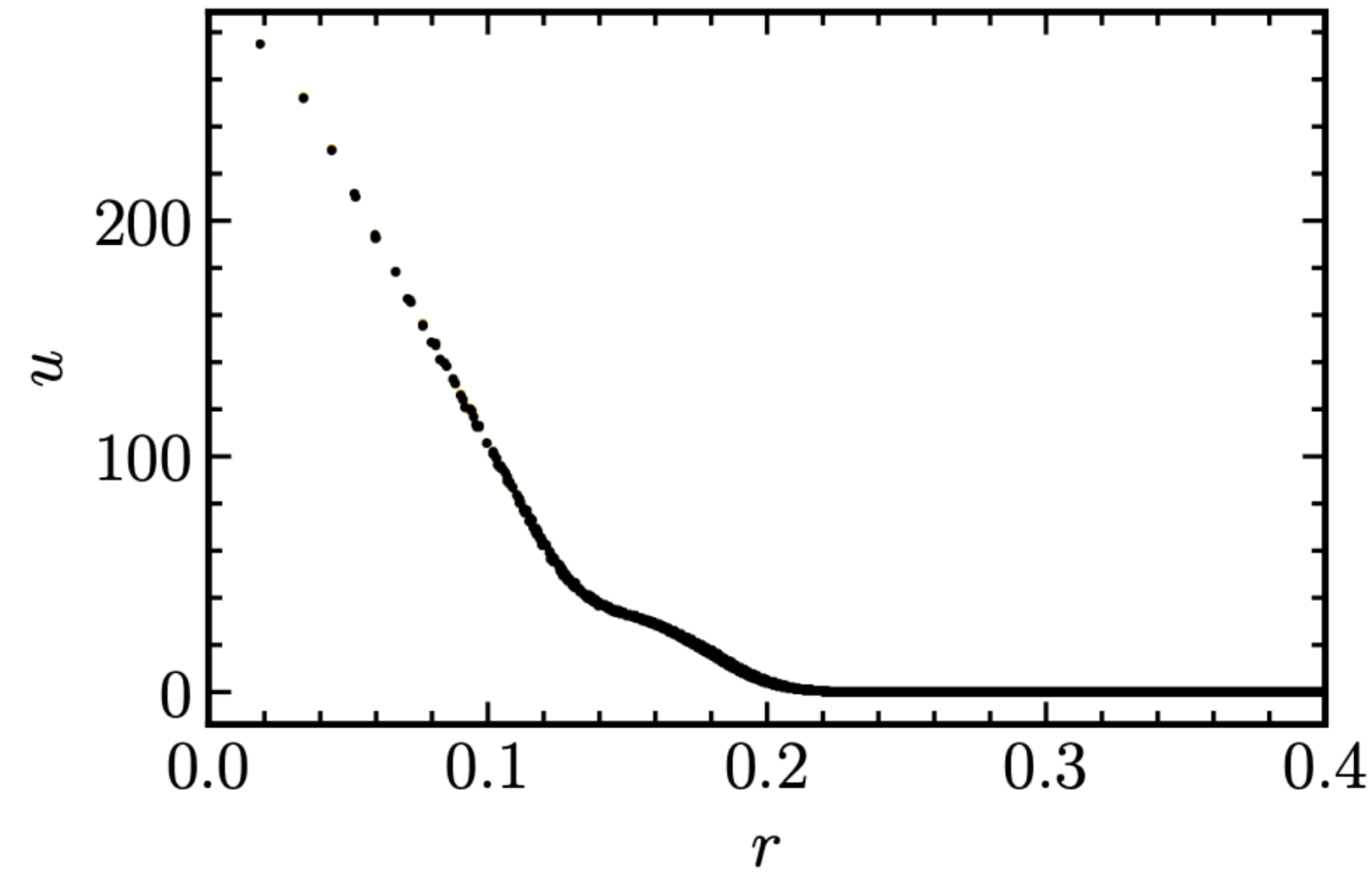
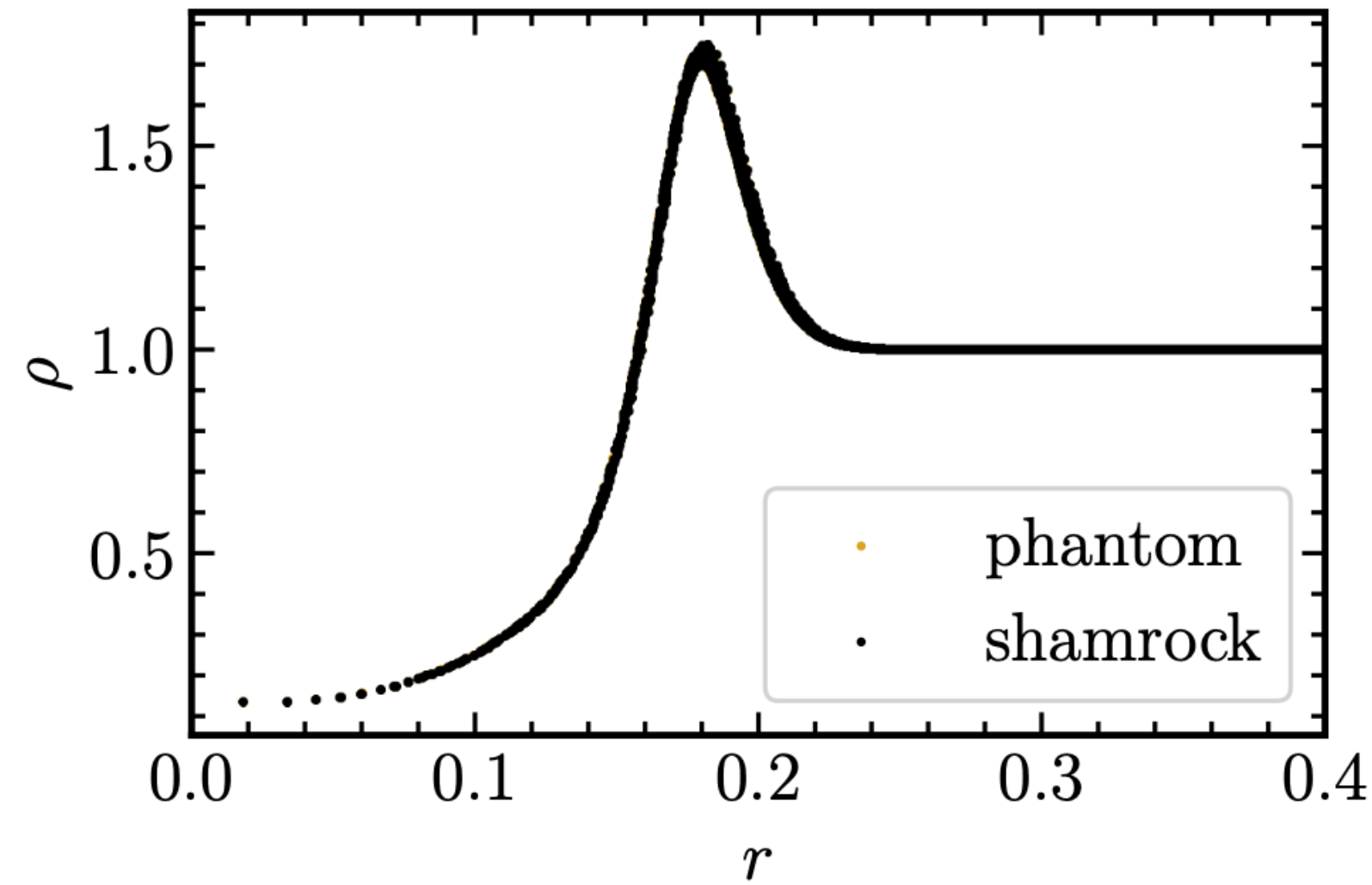
Kelvin Helmutz



Yes ! (Differences due to difference in optimisation)

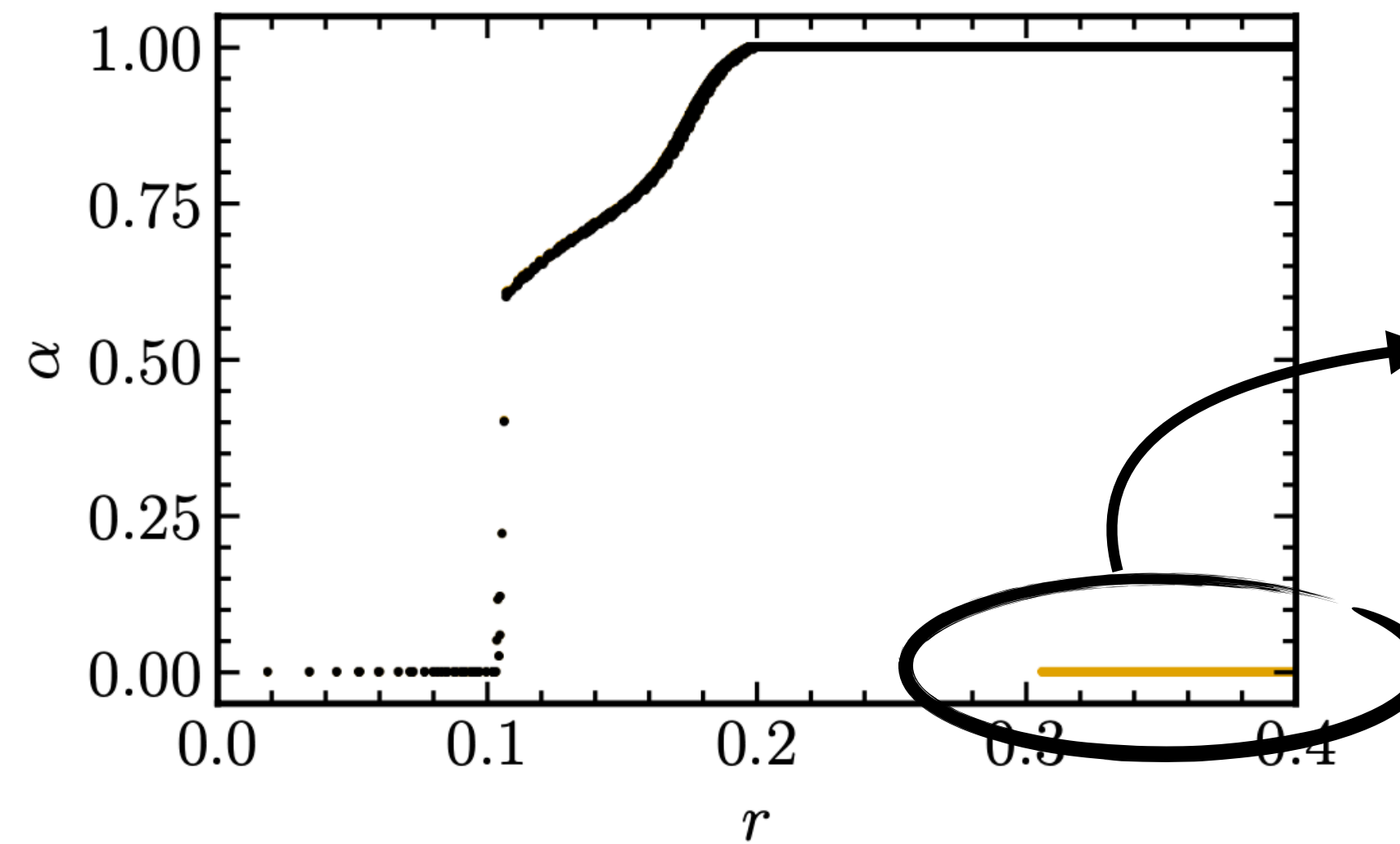
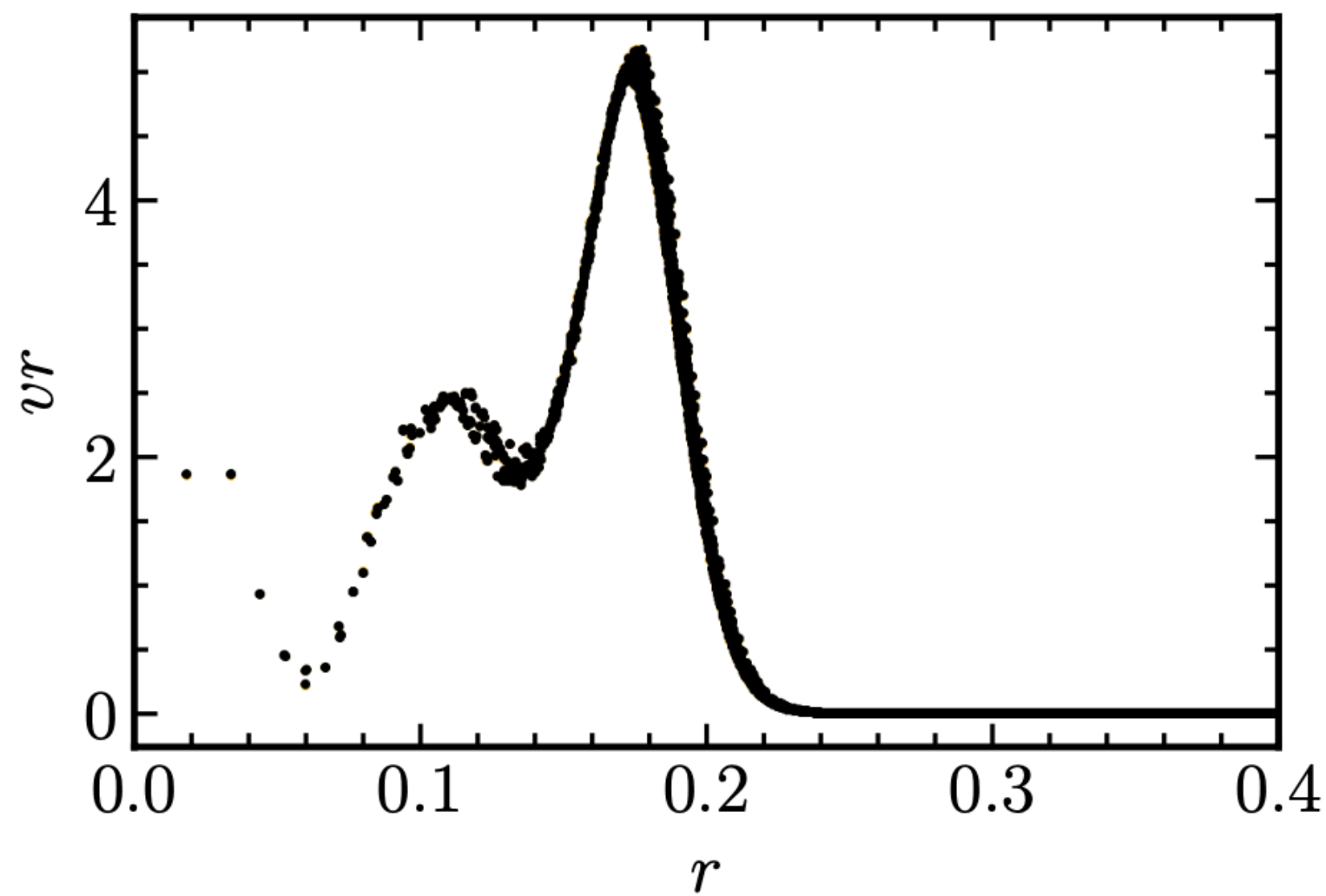
Is the solver the same ?

Sedov-Taylor Blast



Marginal differences :

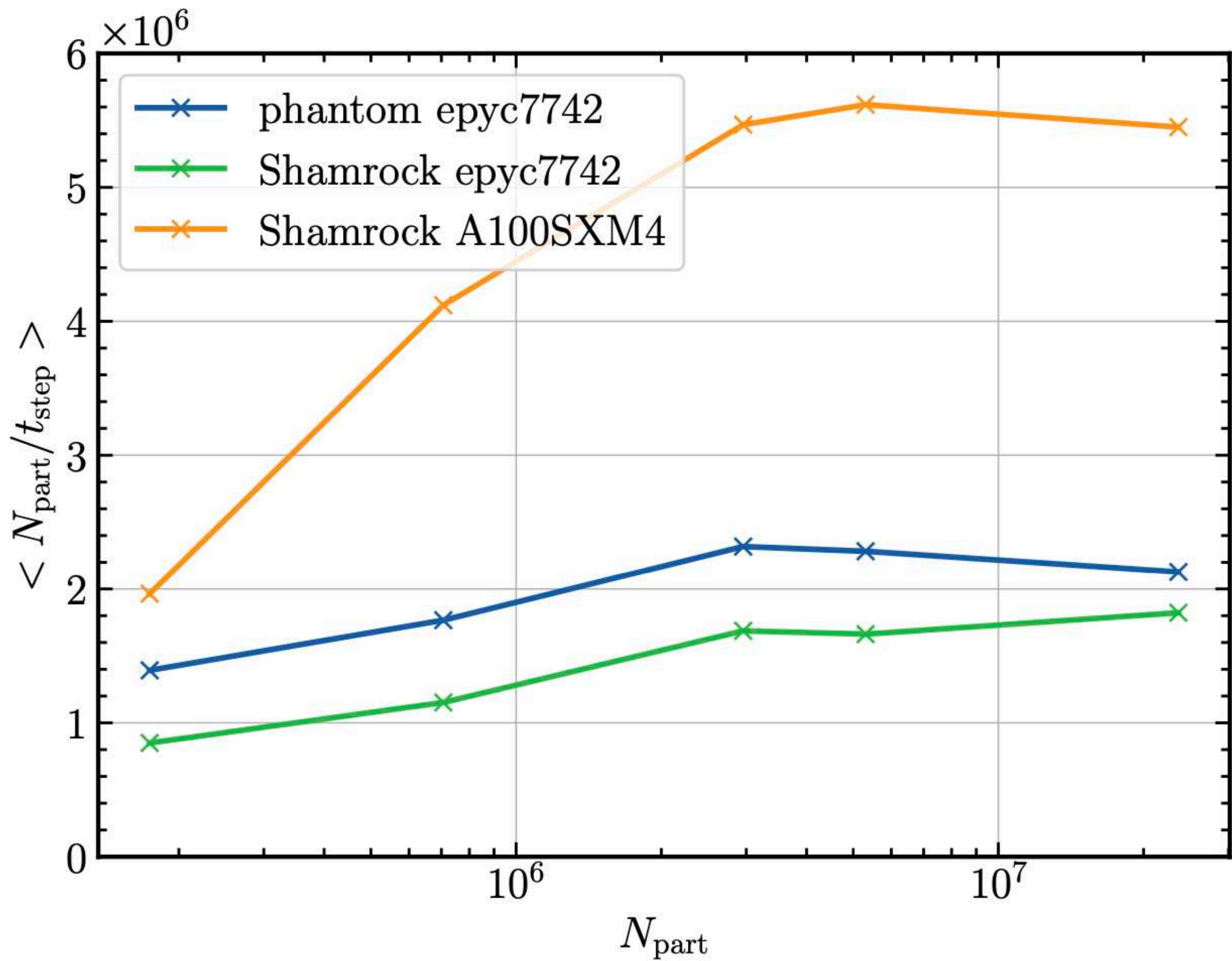
- L2 distance r : 1.323e-05
- L2 distance h : 7.687e-06
- L2 distance vr : 0.0133
- L2 distance u : 0.03803



Rounding off when $c_s = 0$

Yes !

Performance

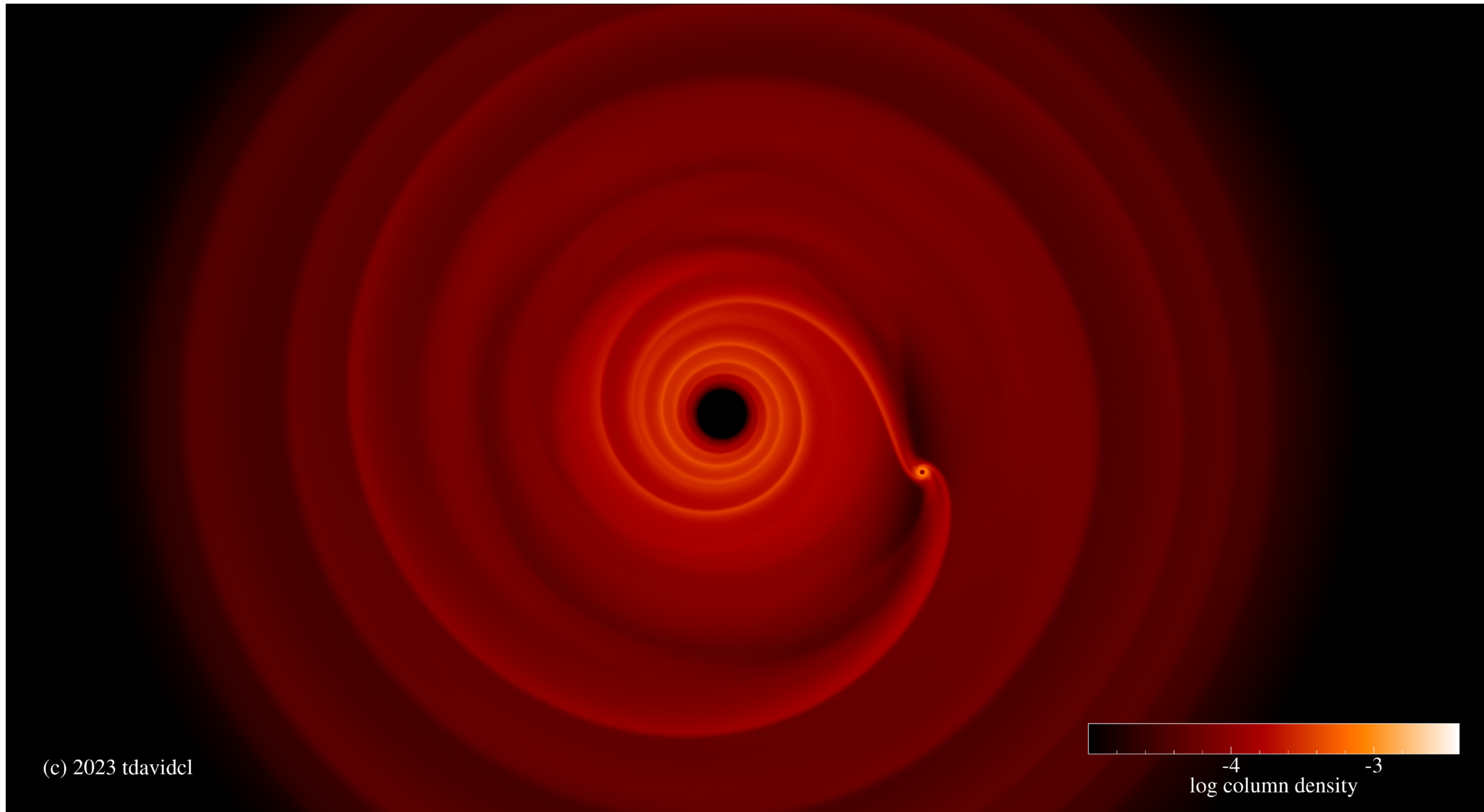


Sedov Taylor blast :

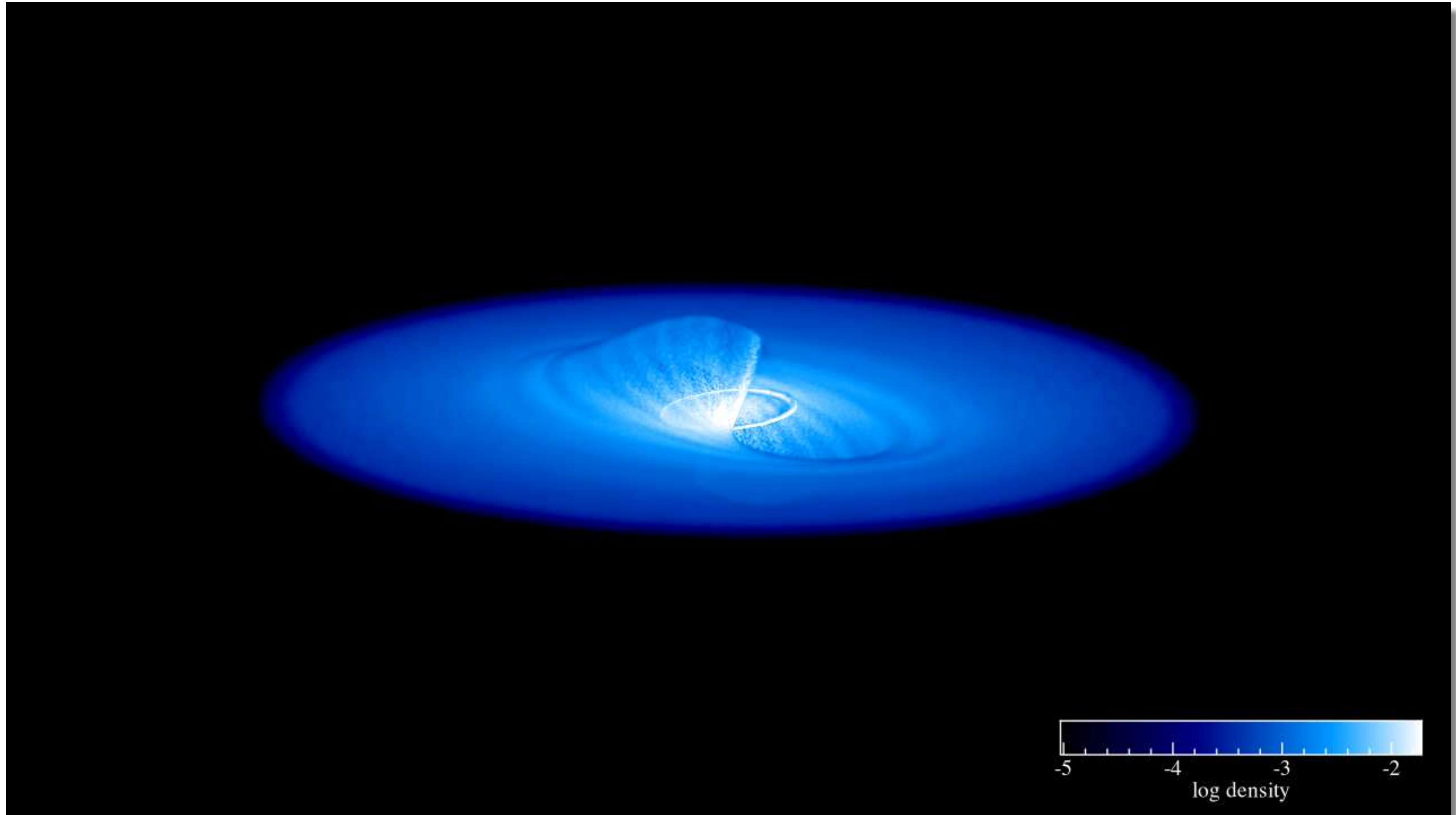
- Slightly slower on CPU
- Way faster with GPU

Discs

Same performance in discs !

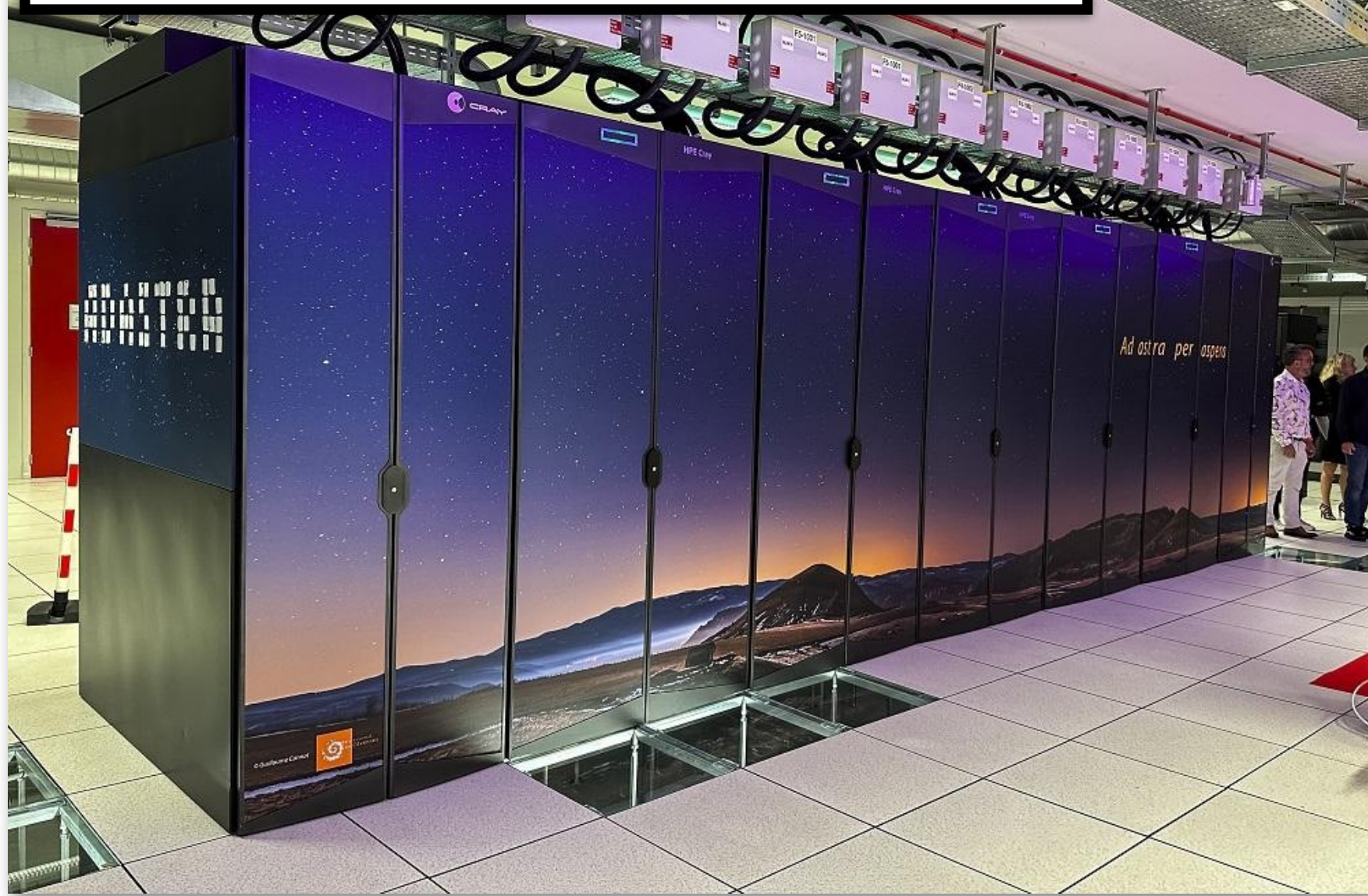


Discs (also black holes ones)



Now if you take a big cluster

17th (top500), GPU + CPU



338 nodes, 4 MI250x / Nodes
921kW (max)
61.6 PFlop/s

| List | Rank | System | HPE | 319,072 | 46.10 | 61.61 | 921.48 |
|---------|------|--|-----|---------|-------|-------|--------|
| 11/2023 | 17 | HPE Cray EX235a, AMD Optimized 3rd Generation EPYC 64C 2GHz, AMD Instinct MI250X, Slingshot-11 | | | | | |

HPC wire

Since 1987 - Covering the Fastest Computers in the World and the People Who Run Them

GENCI's Adastra Marks a New Step Towards a More Sustainable HPC

November 25, 2022

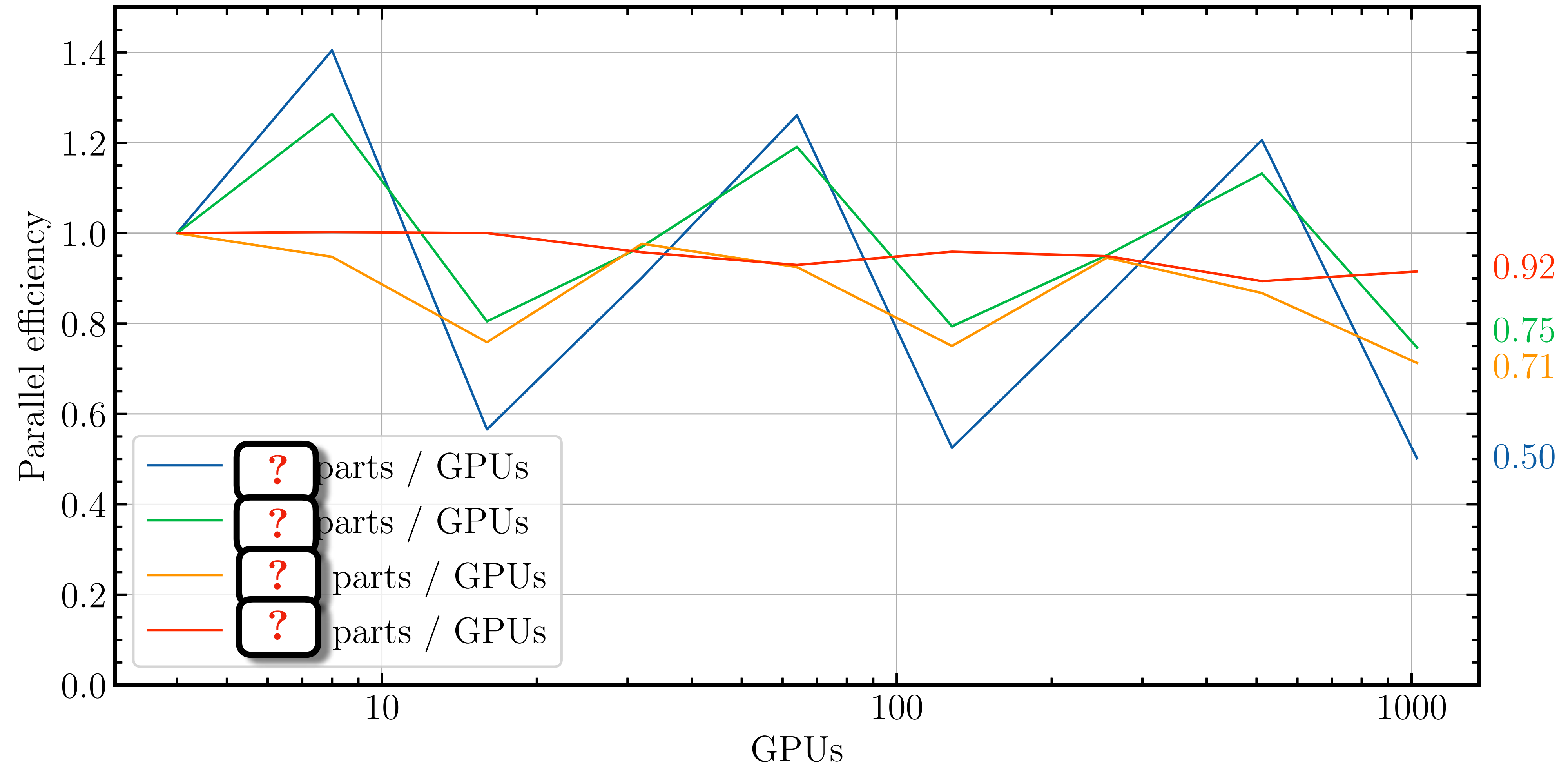
Nov. 25, 2022 — The energy efficiency of GENCI (Grand Equipement National de Calcul Intensif)'s new supercomputer Adastra has been improved to reach now 58.2 GF/W, ranking Adastra at #3 position on the new Green500 list announced during SC22. Adastra is ranking #11 in the November 2022 Top500 list with 46.10 PFlops measured performance.



It scales !!! (Weak calling)

Sedov Blast :

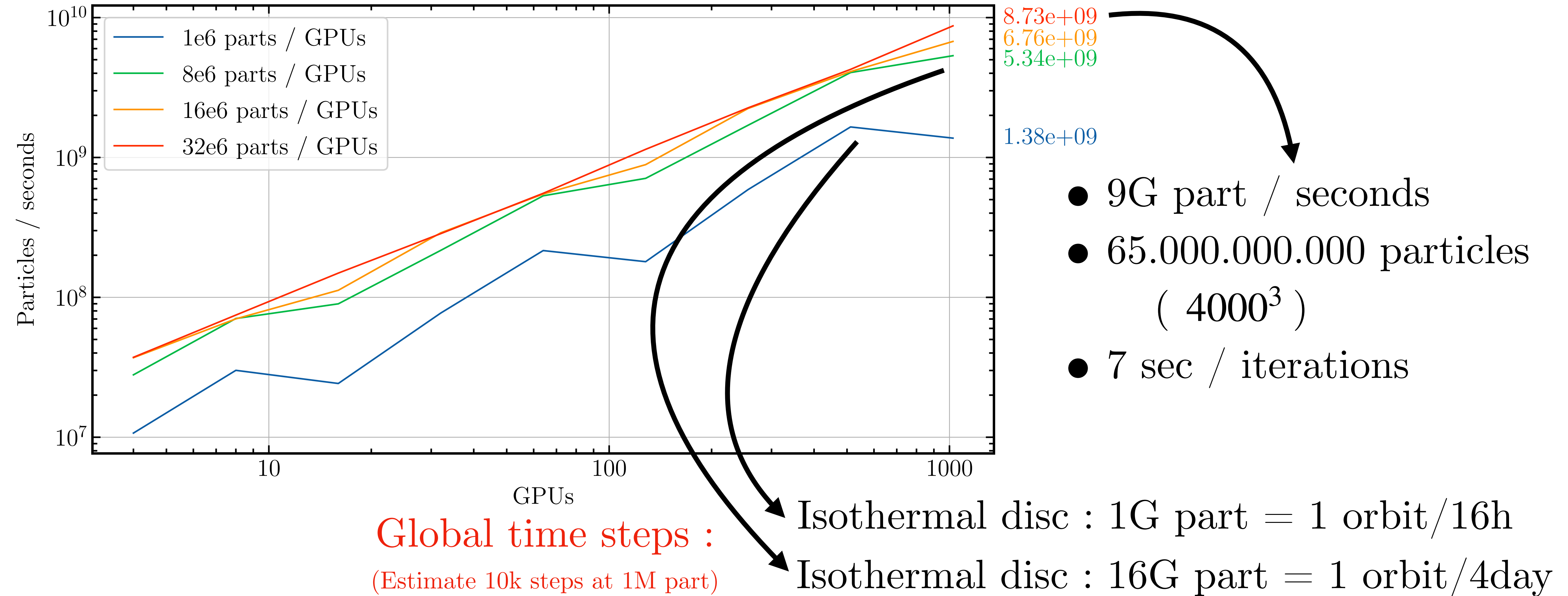
Adastra mi250x



0.92 efficiency !!!

Now if you take a big cluster

Adastra mi250x



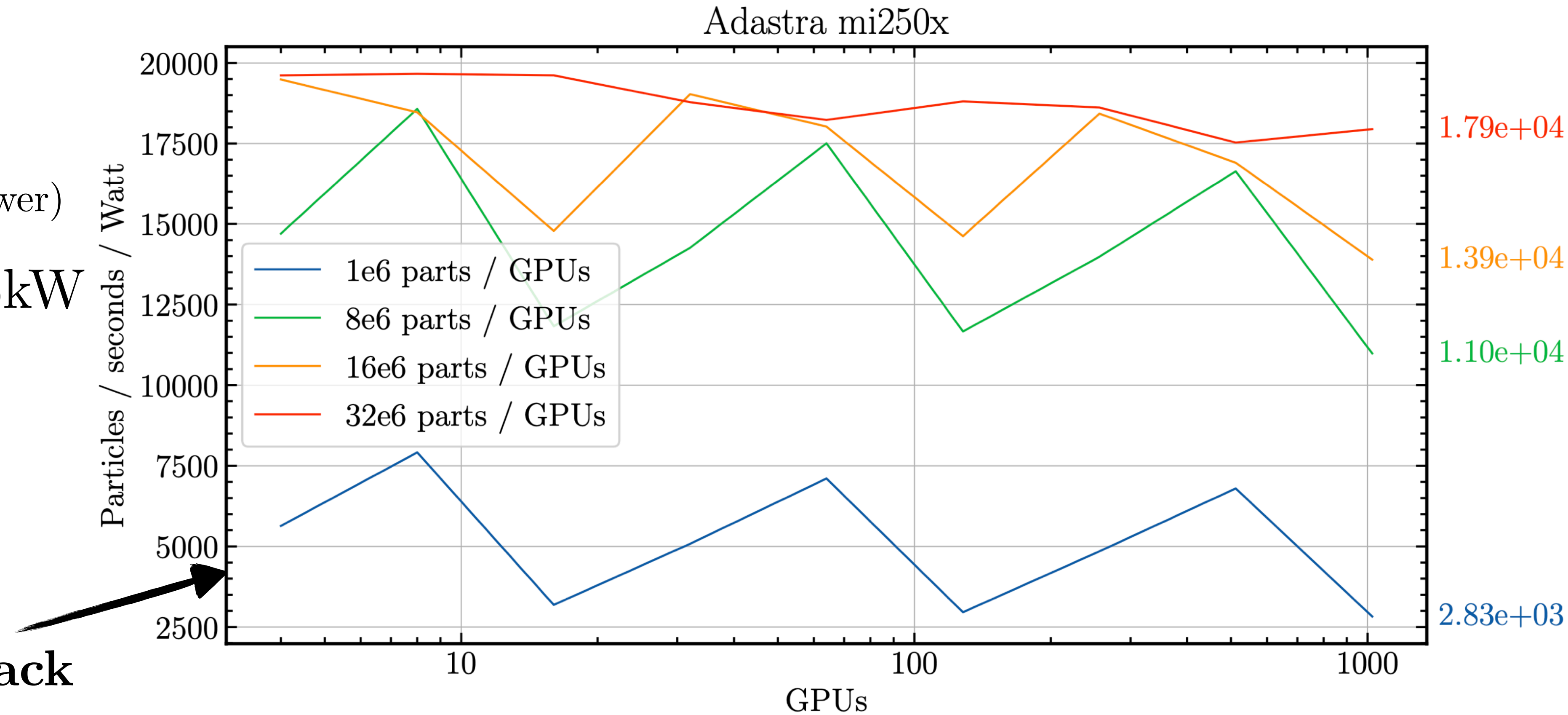
But it is also efficient

Adastra MI250 :

- 350W / GPU
- 90W CPU
- 80W Memory
- 1900W / Node (70% max power)

256 nodes tests : 486kW
(2/3 Adastra mi250)

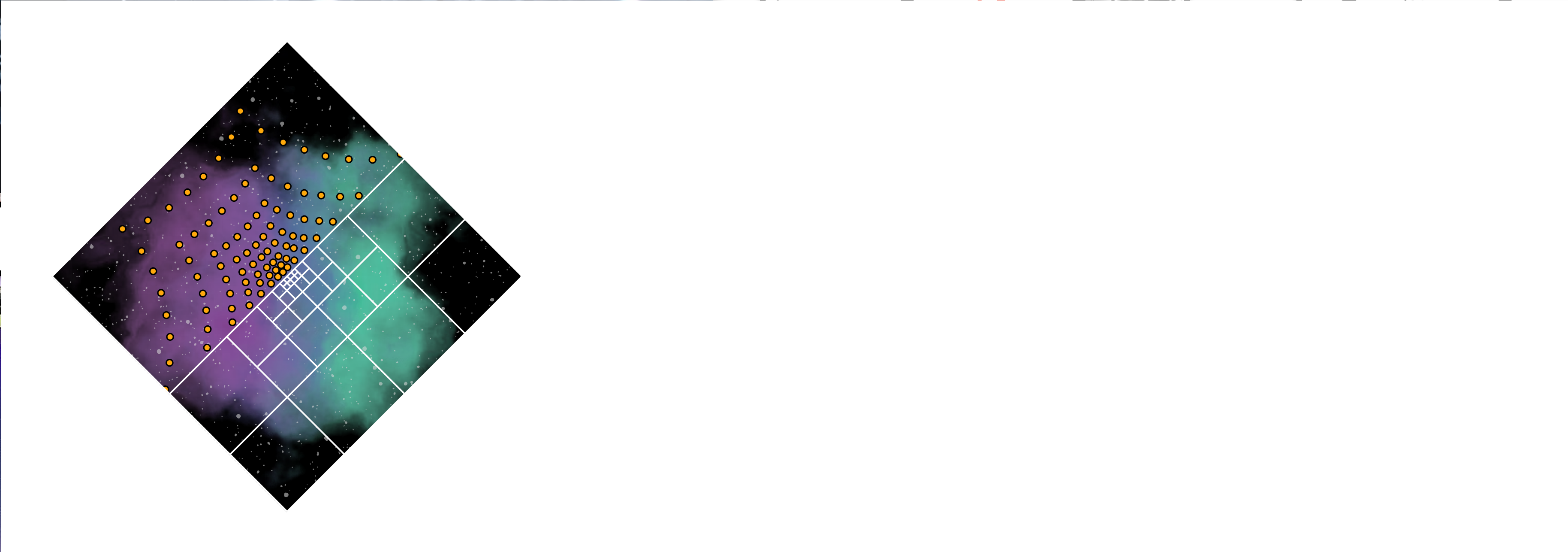
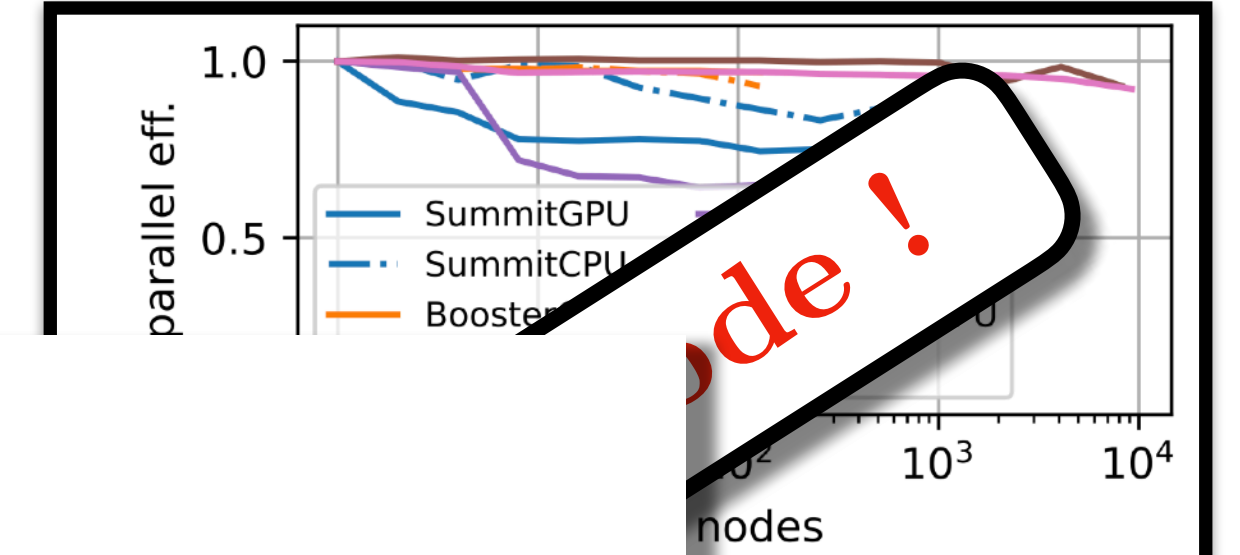
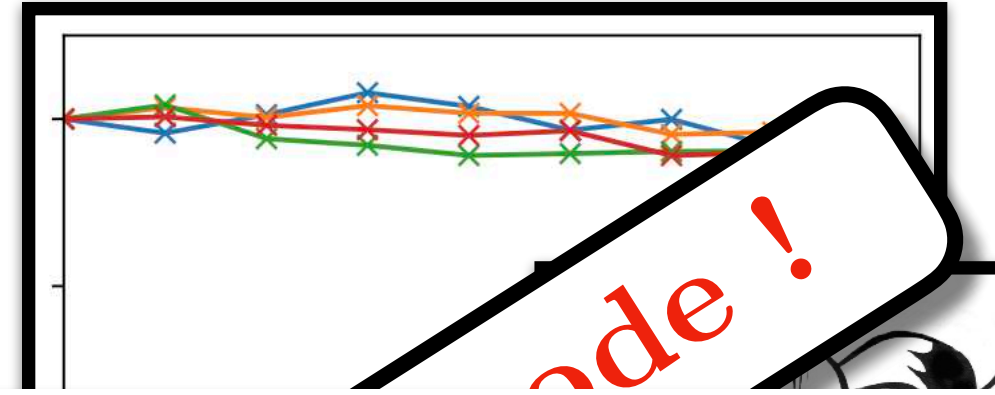
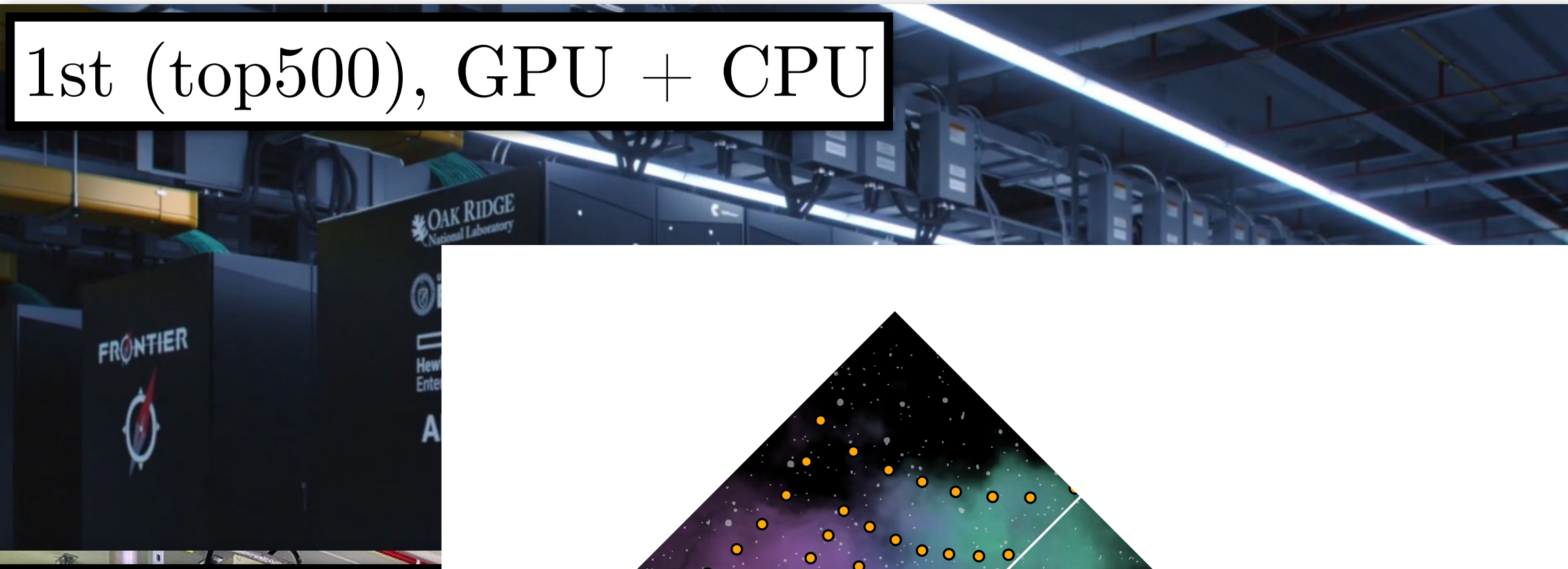
Epyc 7742 (Rome) Rack
4700 part/s/W



Large simulations required !

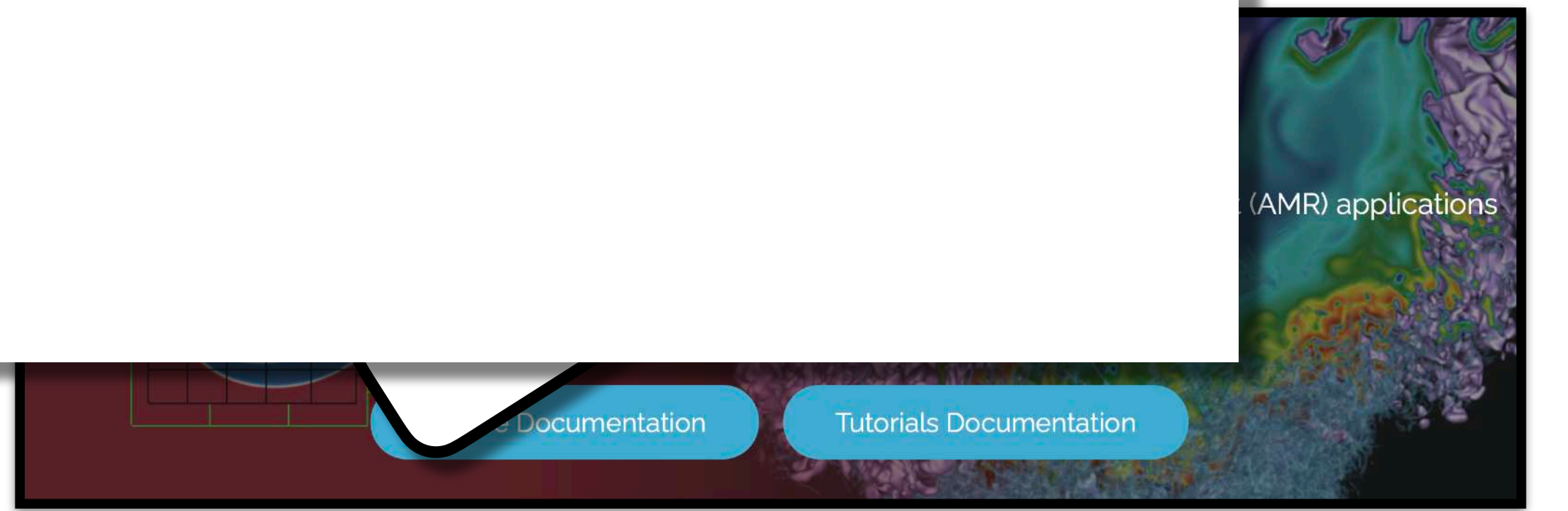
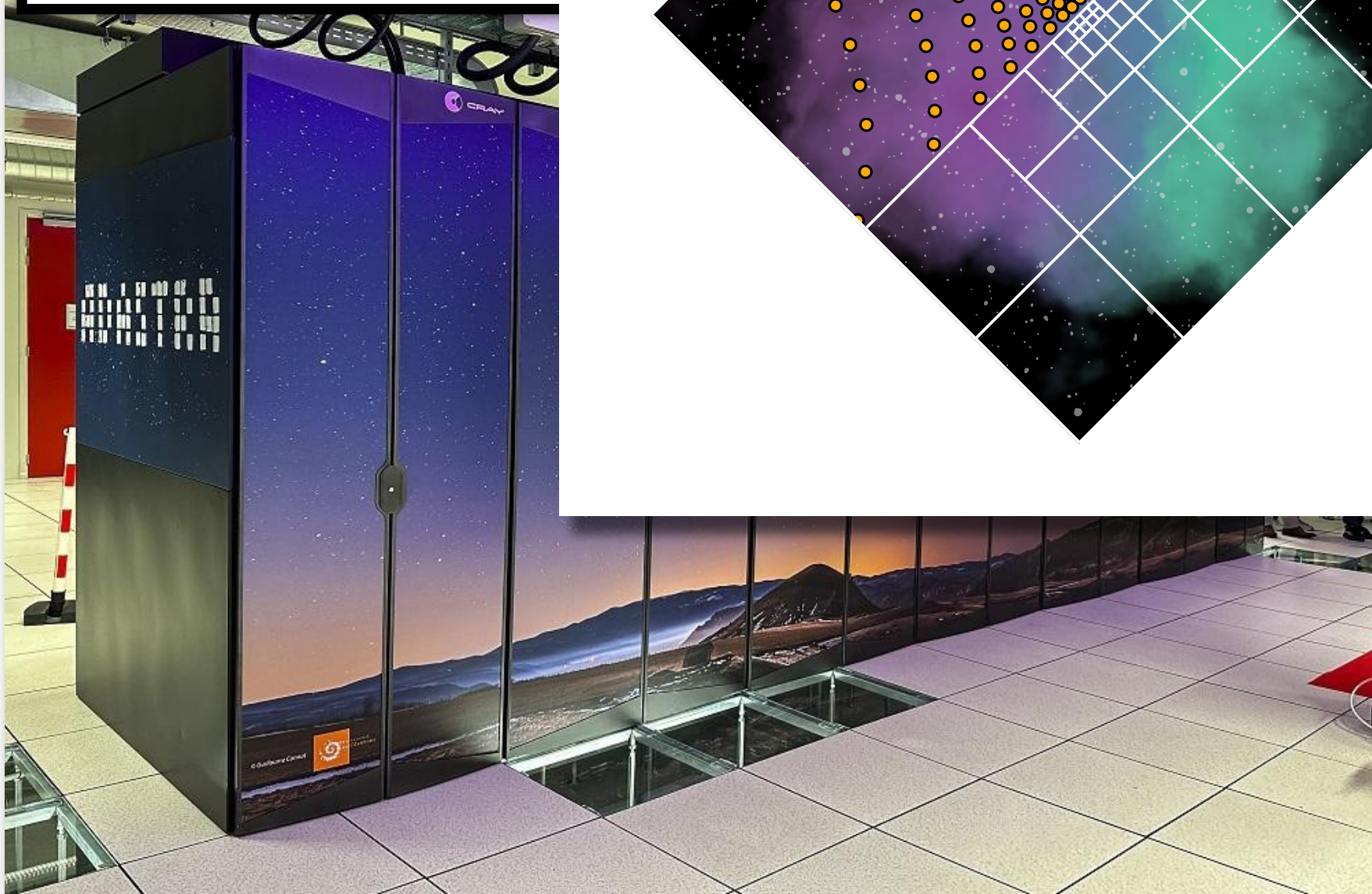
Context & Aims

1st (top500), GPU + CPU



ENON-HYDRO on uniform
with raw performance in
(top), parallel efficiency
(s) on each node handled
on JUWELS Booster 812³
era 245³, and on Frontier

17th (top500),



Where is SPH ???

