

DUST EVOLUTION IN PROTOSTELLAR COLLAPSE

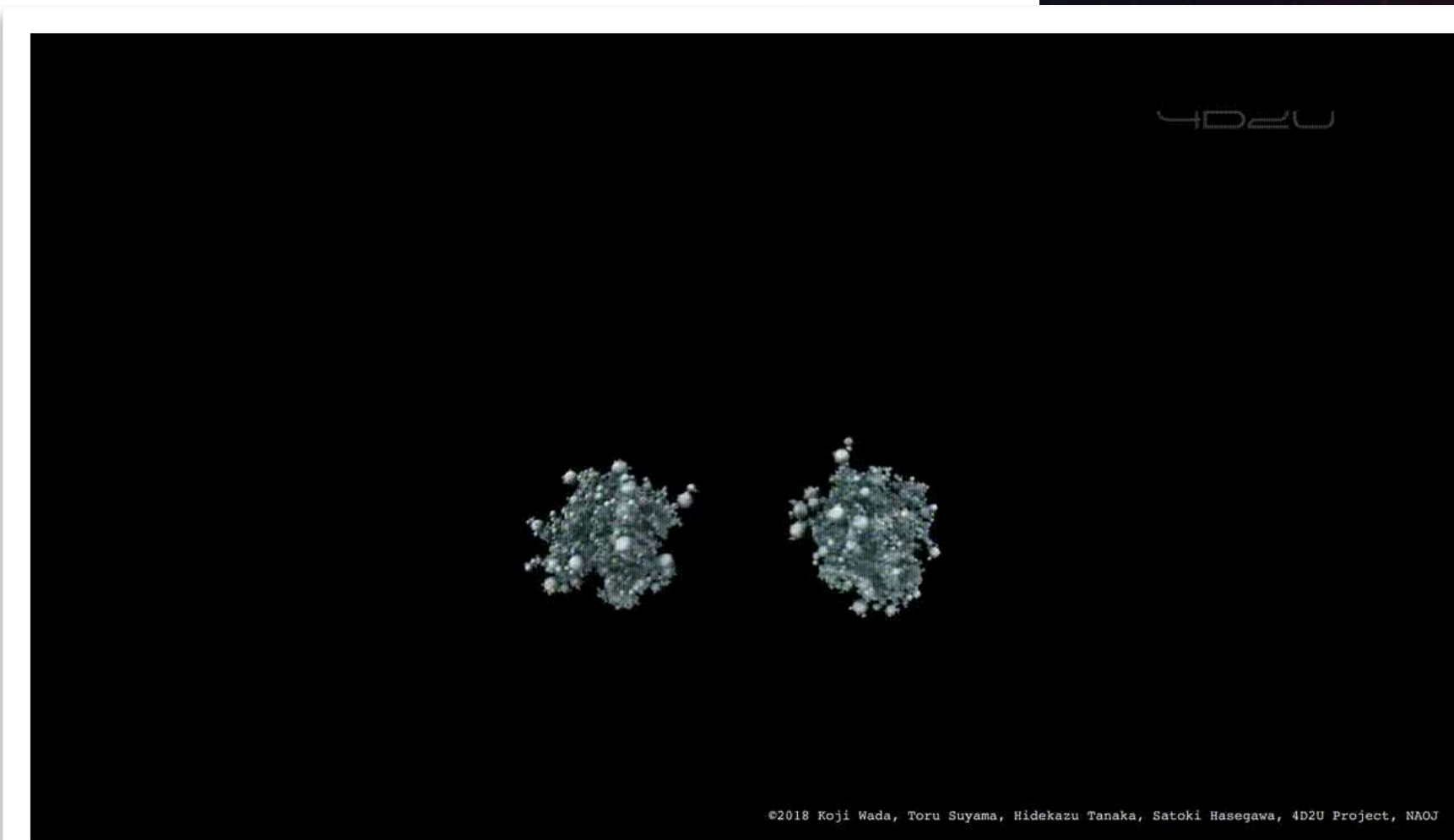


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Wada et al. 2018

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Collaborators: U. Lebreuilly, C.-
E. Bréhier, M. Hutchison, Y.-N.
Lee, G. Laibe, D. J. Price

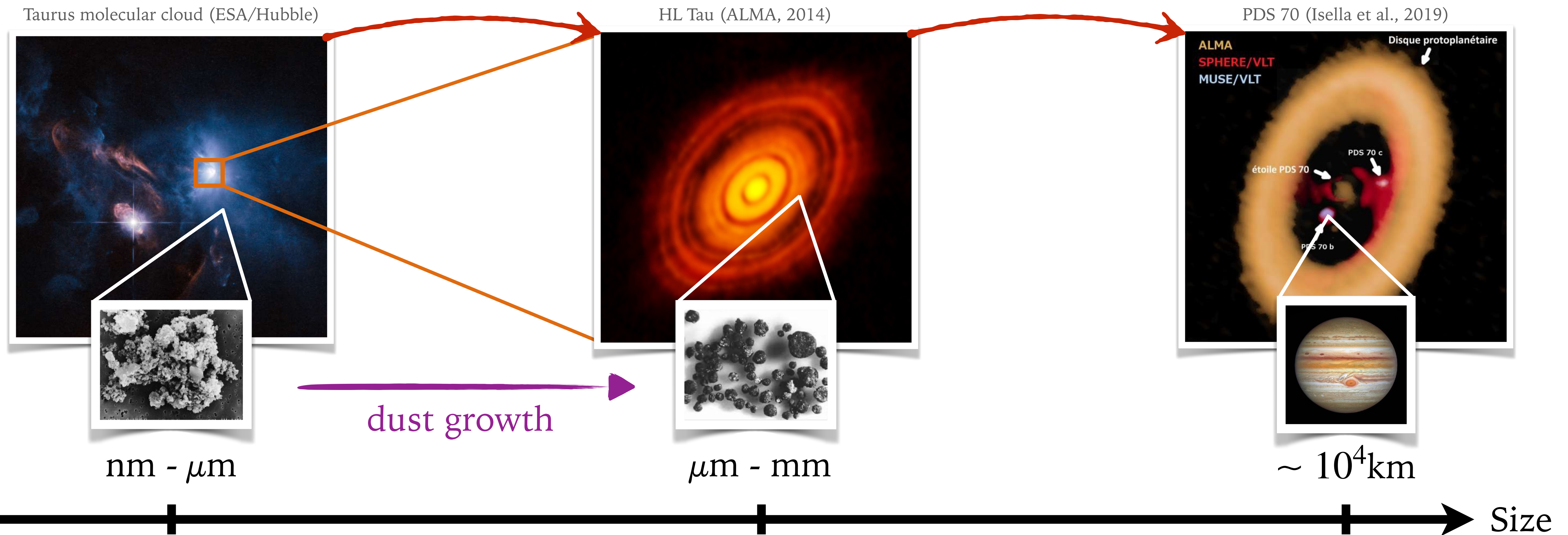


2nd European Phantom code family users workshop
2025/06/05, Grenoble

PLANET FORMATION

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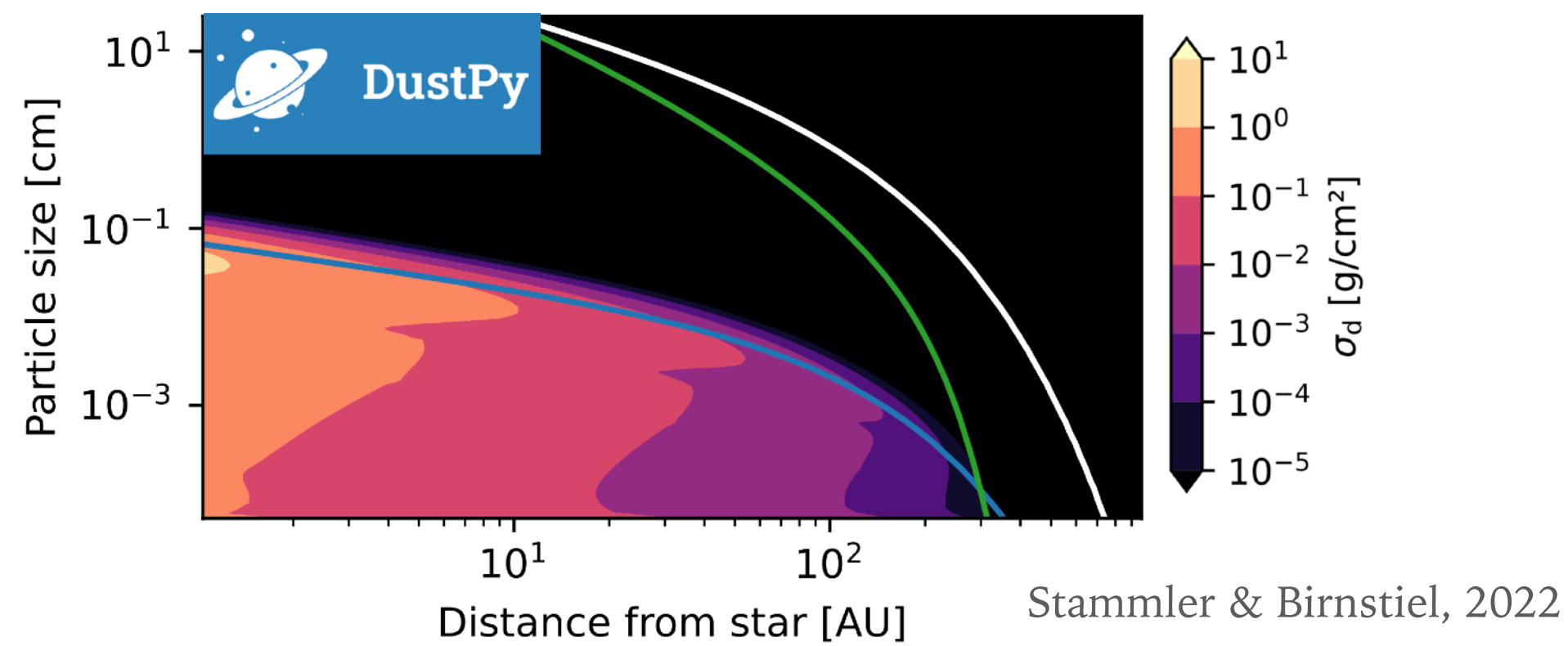
Planets form in less than a few million years



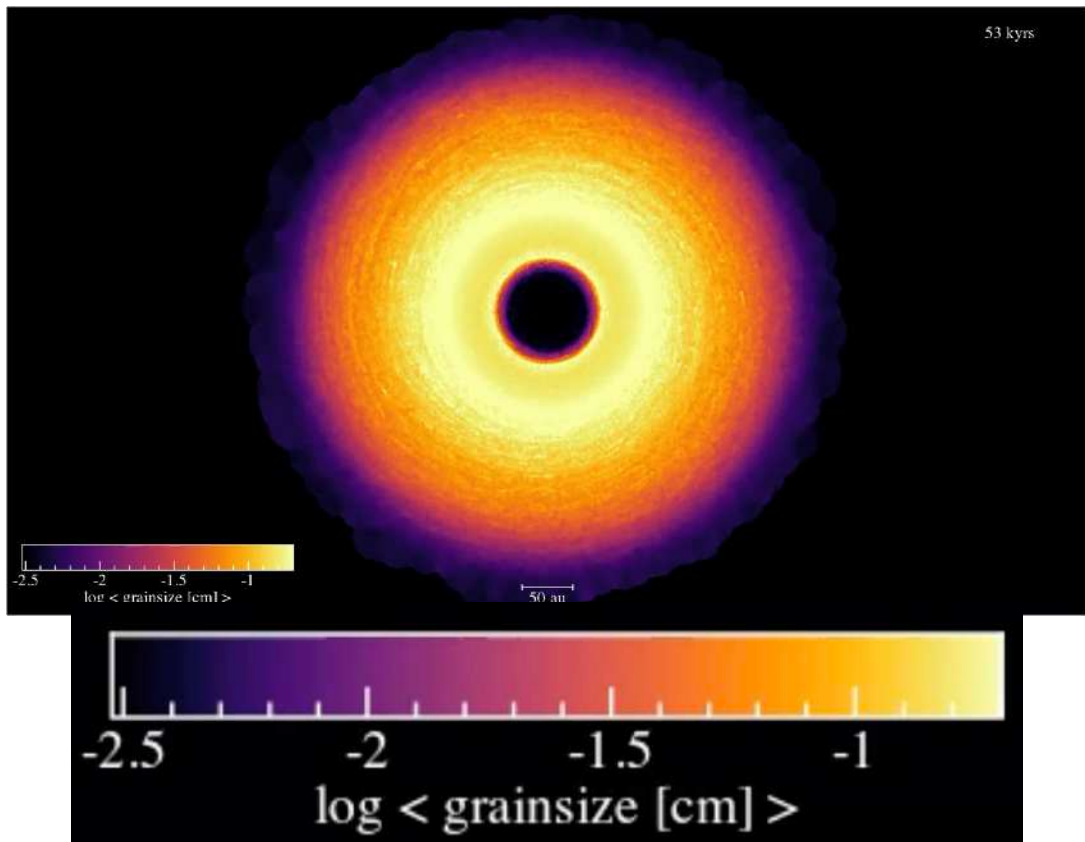
Dust growth is an efficient process !

3D SIMULATIONS WITH DUST COAGULATION/FRAGMENTATION 3

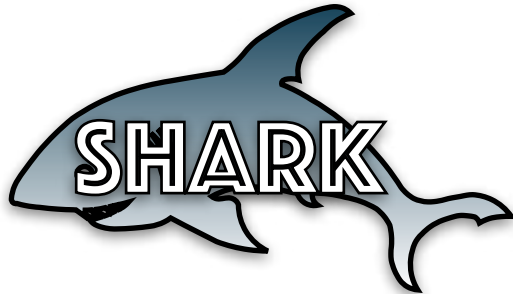
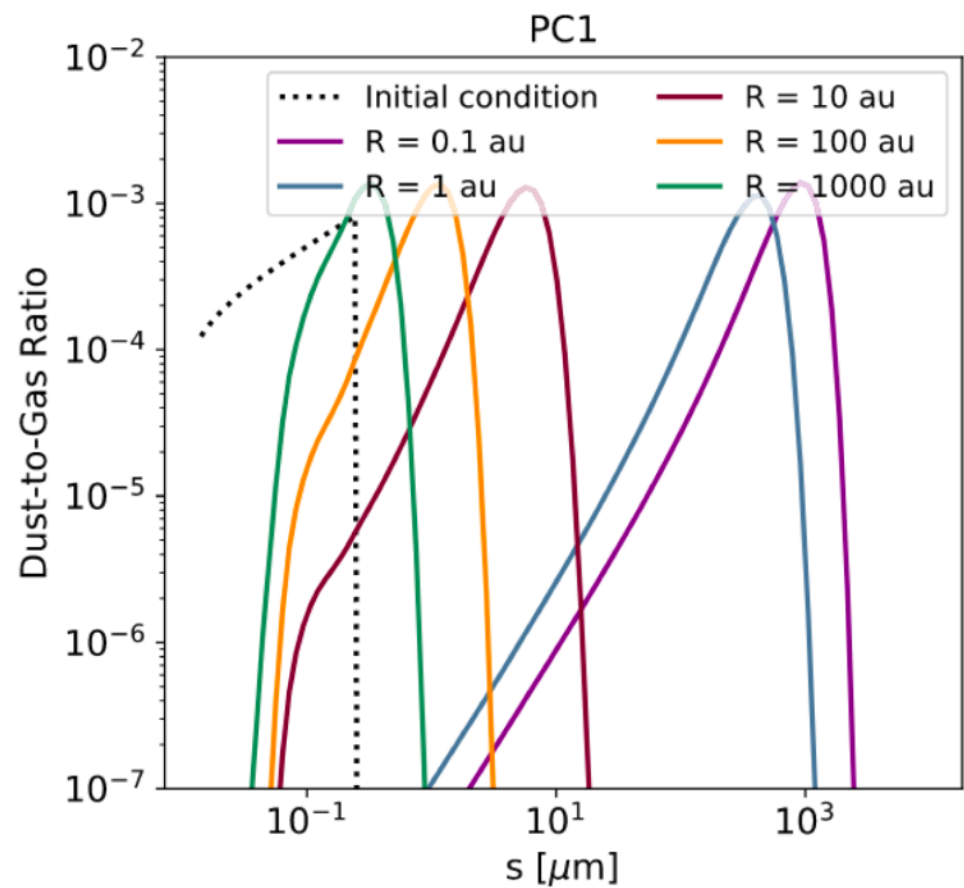
discs



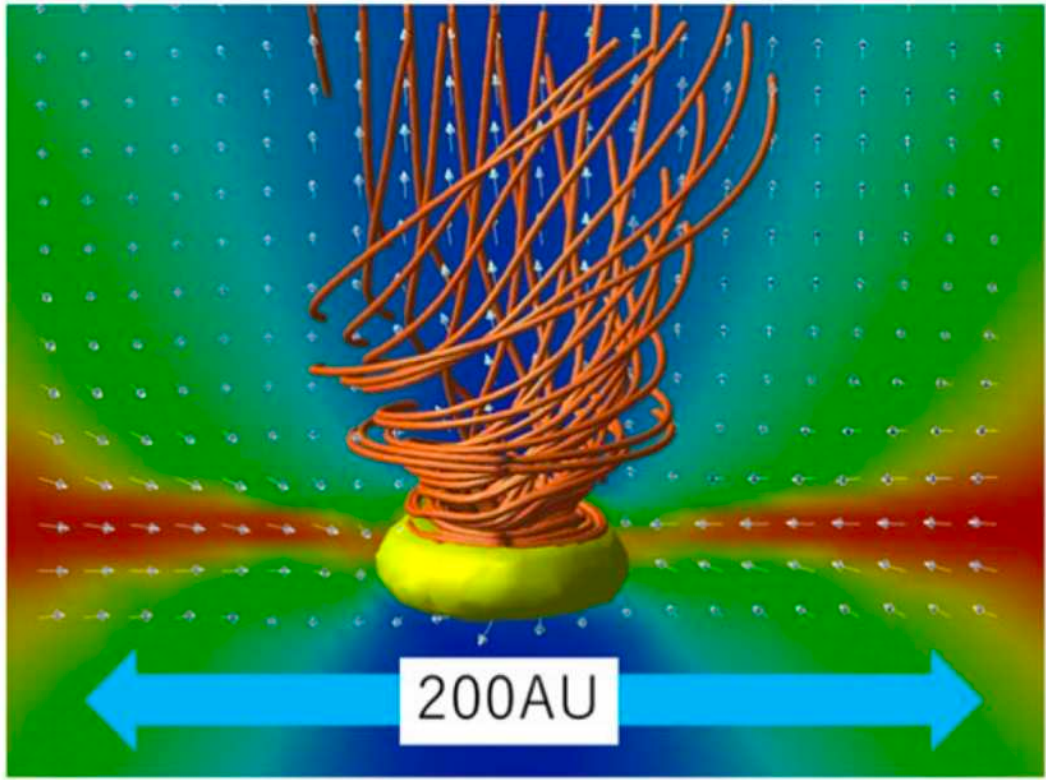
Vericel et al., 2021



protostellar
collapses



Tsukamoto et al., 2021



gas and dust dynamic in 1D

single dust size approximation

dust size distribution

gas and dust dynamic in 3D



3D SIMULATIONS WITH DUST COAGULATION

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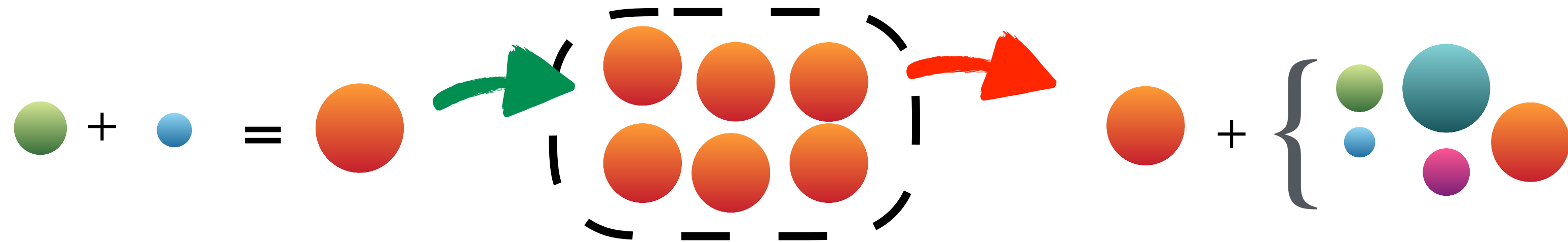
Marian Smoluchowski
(1872-1917)



m, m' : masses

n : number density
of particles per
mass unit

K : collision kernel



$$\frac{\partial n(m, t)}{\partial t} = \underbrace{\frac{1}{2} \int_0^m K(m', m - m') n(m', t) n(m - m', t) dm'}_{\text{gain}} - \underbrace{n(m, t) \int_0^\infty K(m, m') n(m', t) dm'}_{\text{loss}}$$

Non-linear integro-differential equation !!! 🤯

In astrophysics: $K(m_1, m_2) = \sigma(m_1, m_2) \Delta v(m_1, m_2) \rightarrow$ need numerical solutions

Requirements

- ◇ 3 orders of magnitude in size ($1\mu\text{m} - 1\text{mm}$) $\Leftrightarrow$ 9 orders in mass
- ◇ mass range discretization $\rightarrow$ 20 mass bins (low numerical cost)



Discontinuous Galerkin scheme

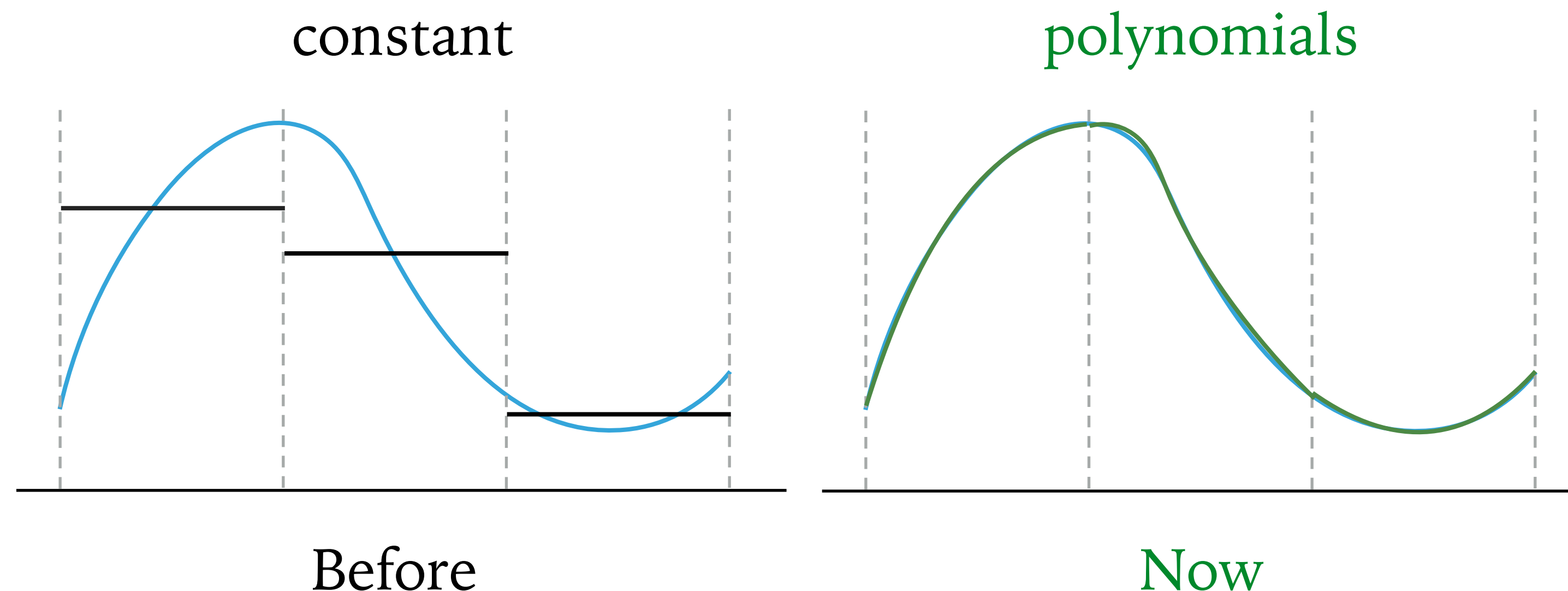
conservative form (Tanaka et al., 1996)

Liu et al., 2019
Lombart &
Laibe, 2021

$$\begin{cases} \frac{\partial g(m, t)}{\partial t} + \frac{\partial F_{\text{coag}}[g](m, t)}{\partial m} = 0 \\ F_{\text{coag}}[g](m, t) = \int_0^m \int_{m-m_1}^{\infty} \frac{K(m_1, m_2)}{m_2} g(m_1, t) g(m_2, t) dm_2 dm_1 \end{cases}$$



COAgulation with
Lightning fast
Algorithm

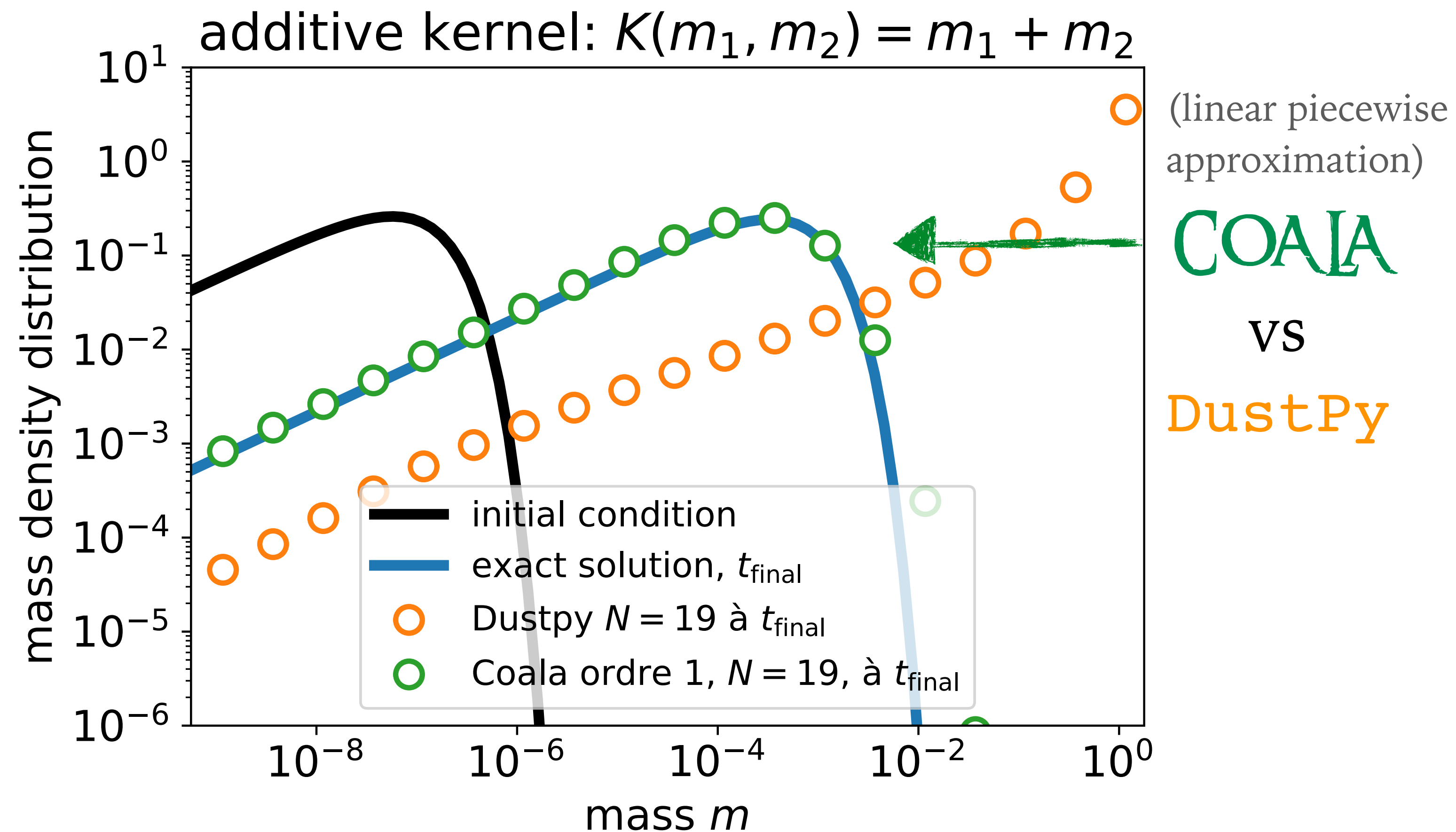


→ high accuracy
→ few number of mass bins

BENCHMARK COALA

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Lombart & Laibe (2021), Laibe & Lombart (2022)



Requirements

- ✓ 9 orders of magnitude in mass
- ✓ 10-20 dust size bins

3D simulations with
polydisperse coagulation

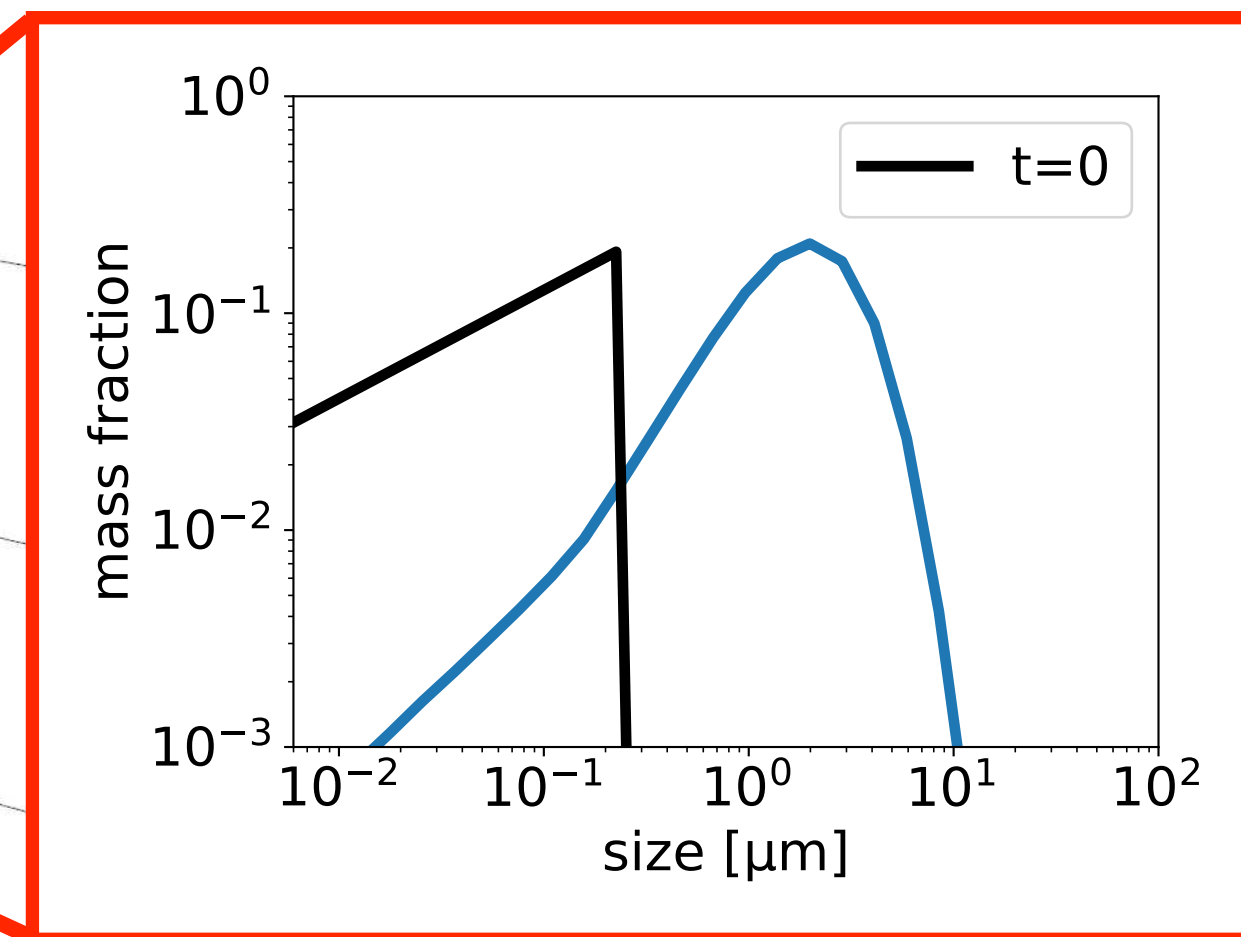
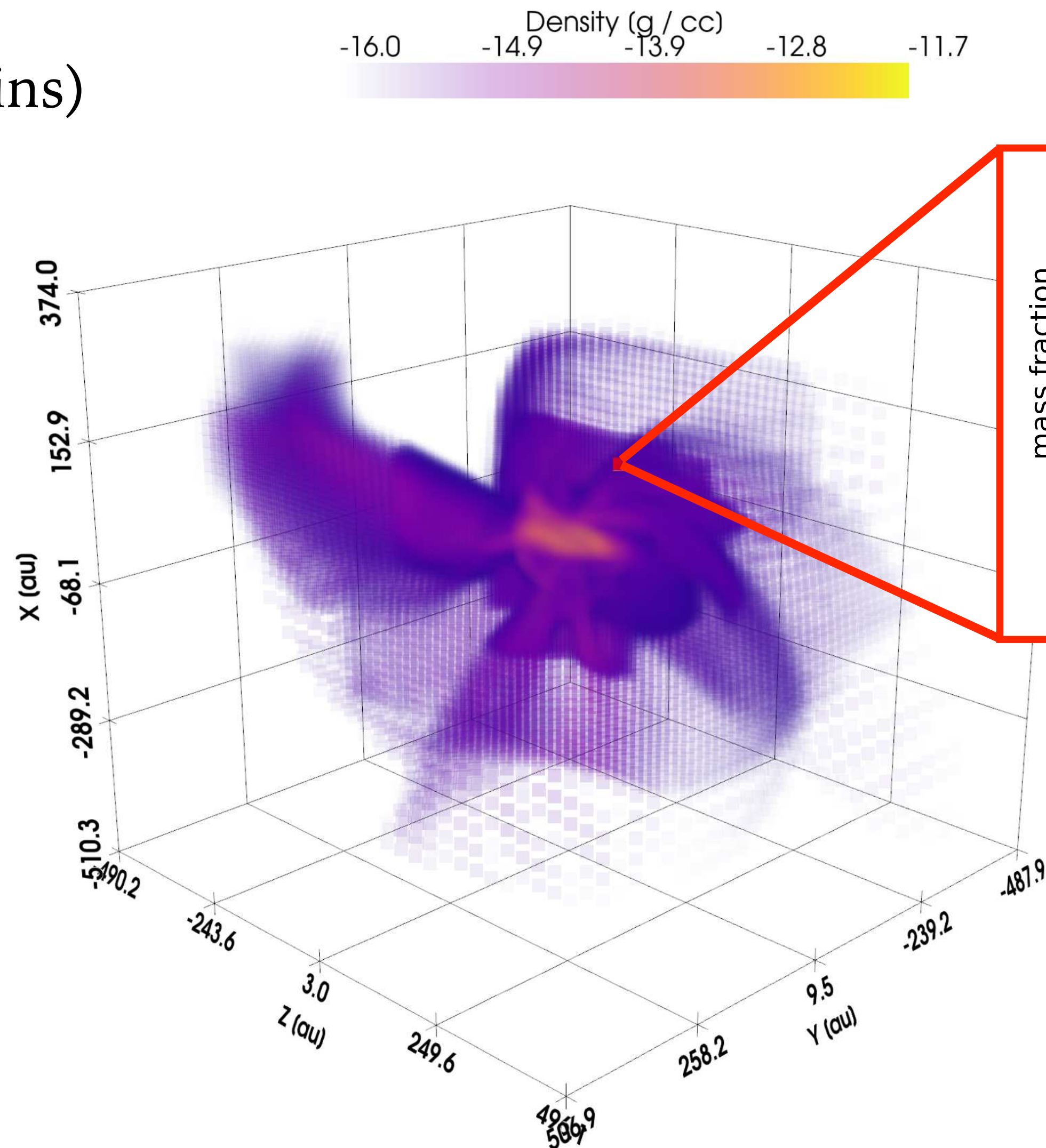


DUST GROWTH IN PROTOSTELLAR COLLAPSE

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Lombart et al., 2025a (in prep)

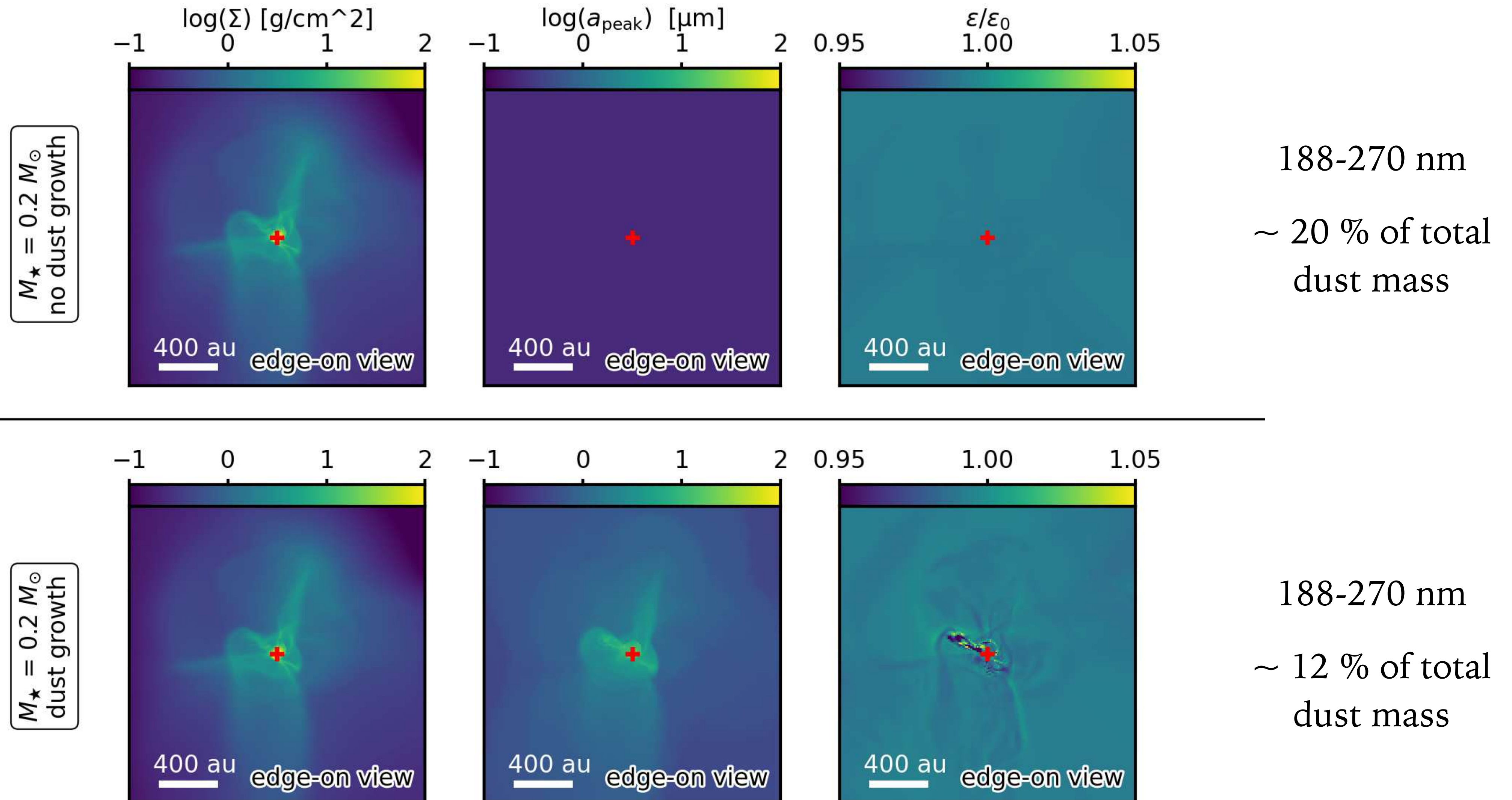
RAMSES (AMR)
gas & dust (40 bins)



DUST GROWTH IN PROTOSTELLAR COLLAPSE

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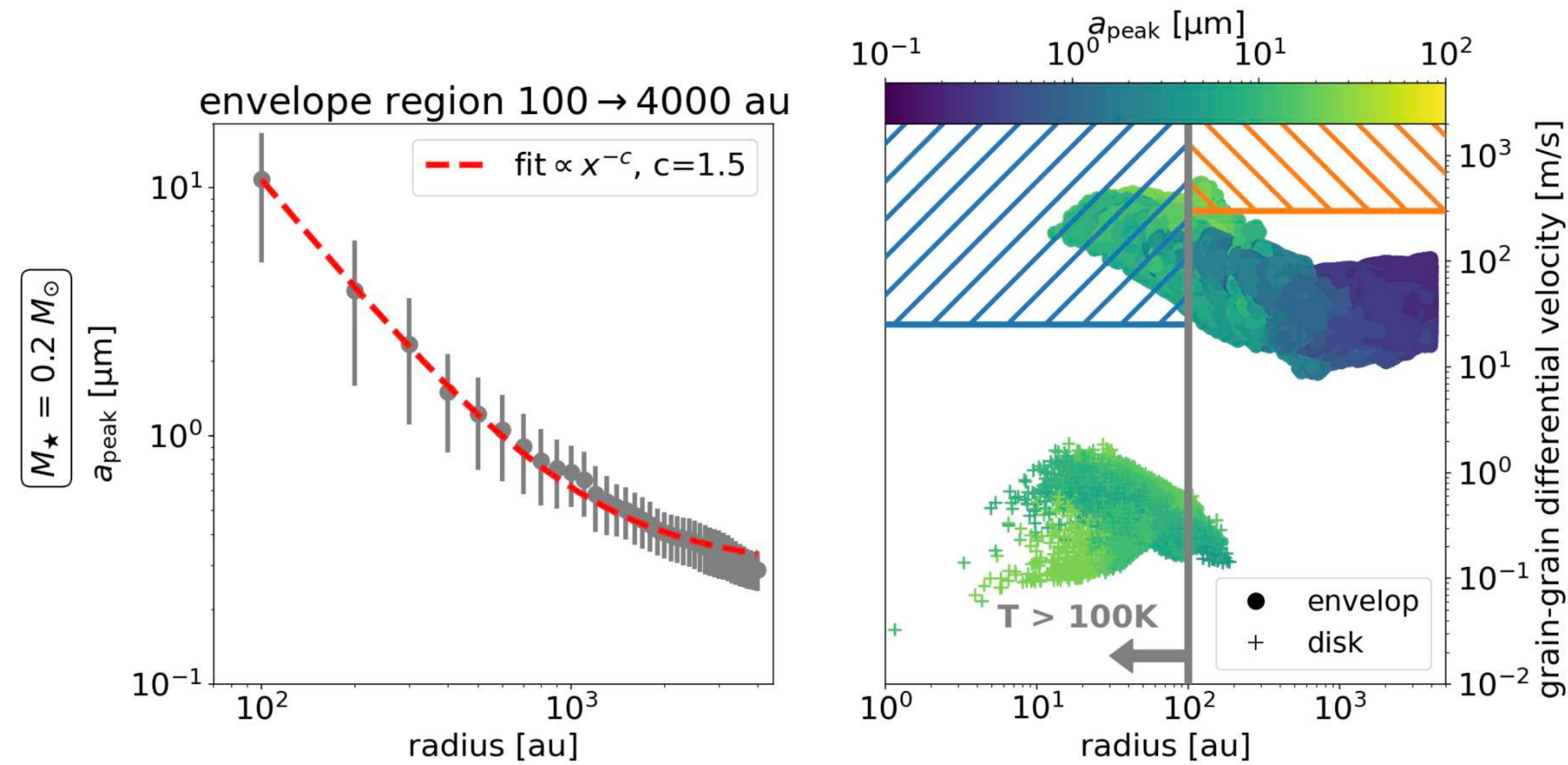
Lombart et al., 2025a (in prep)



DUST GROWTH IN PROTOSTELLAR COLLAPSE

9

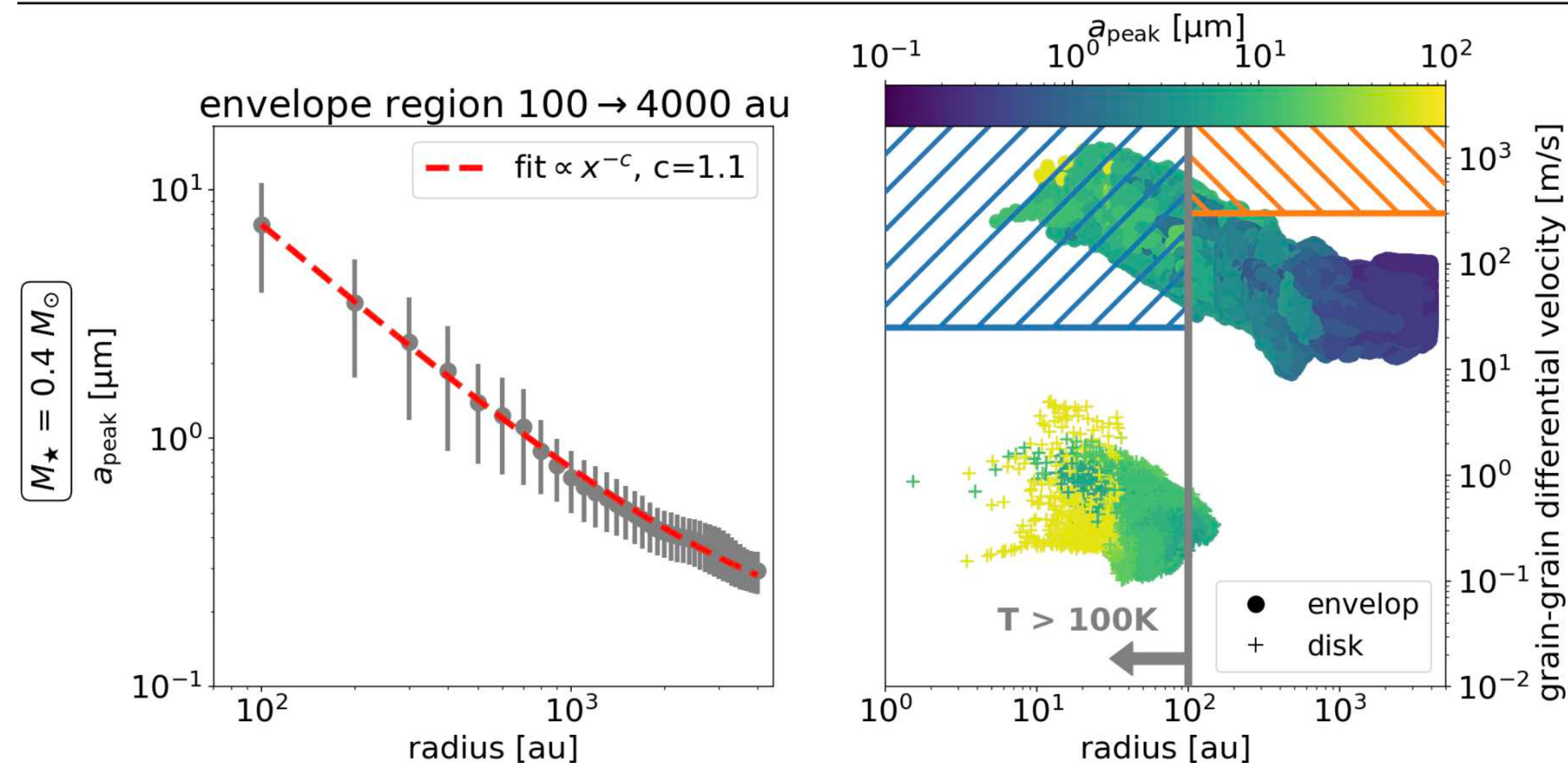
Lombart et al., 2025a (in prep)



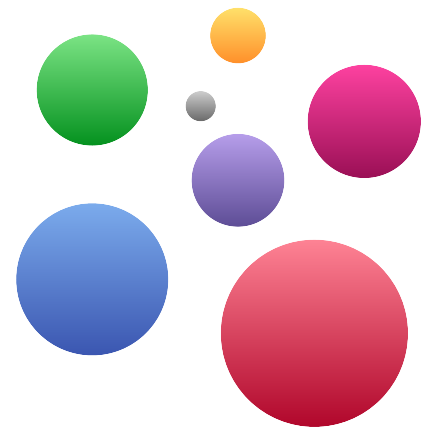
Fragmentation velocity threshold (Ormel et al., 2009)

Silicate grains: ~ 20 m/s

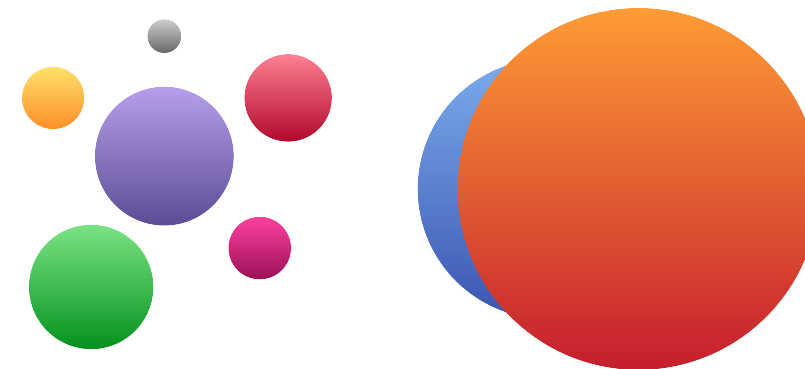
Ice coated grains: ~ 300 m/s



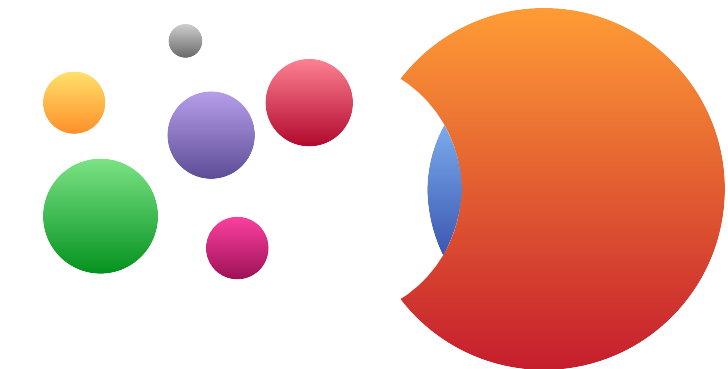
Destructive fragmentation



Mass transfer



Mass transfer + cratering



$$\frac{\partial n(m, t)}{\partial t} = \frac{1}{2} \int_0^\infty \int_0^\infty \underbrace{K(m_1, m_2) b(m, m_1, m_2)}_{\text{mass distribution of fragments}} n(m_1, t) n(m_2, t) dm_1 dm_2 - n(m, t) \int_0^\infty K(m, m_1) n(m_1, t) dm_1$$



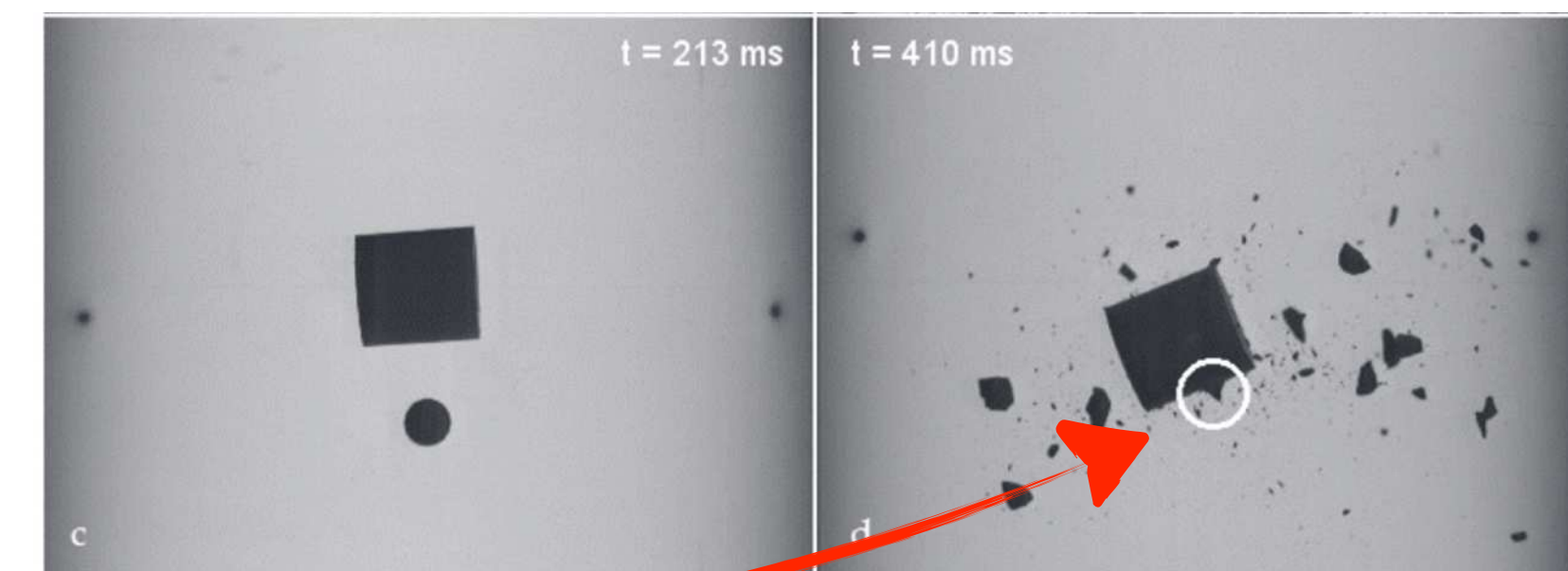
Safronov, 1972; Jones et al., 1996; Suttner et al., 2001; Blum, 2006; Hirashita et al., 2009; Rafikov et al., 2020

Conservative form (Lombart et al. 2024):

$$F[g](m, t) = \frac{1}{2} \int_0^m \int_0^\infty \int_0^\infty \mathbf{1}_{m_1+m_2 \geq m} \frac{m_f}{m_1 m_2} b(m_f, m_1, m_2) K(m_1, m_2) g(m_1, t) g(m_2, t) dm_2 dm_1 dm_f$$

$$- \int_0^m \int_{m-m_1}^\infty \frac{K(m_1, m_2)}{m_2} g(m_1, t) g(m_2, t) dm_2 dm_1$$

Bukhari Syed et al. 2017



DUST FRAGMENTATION MODEL



Benchmark for fragmentation

Feingold et al., 1988

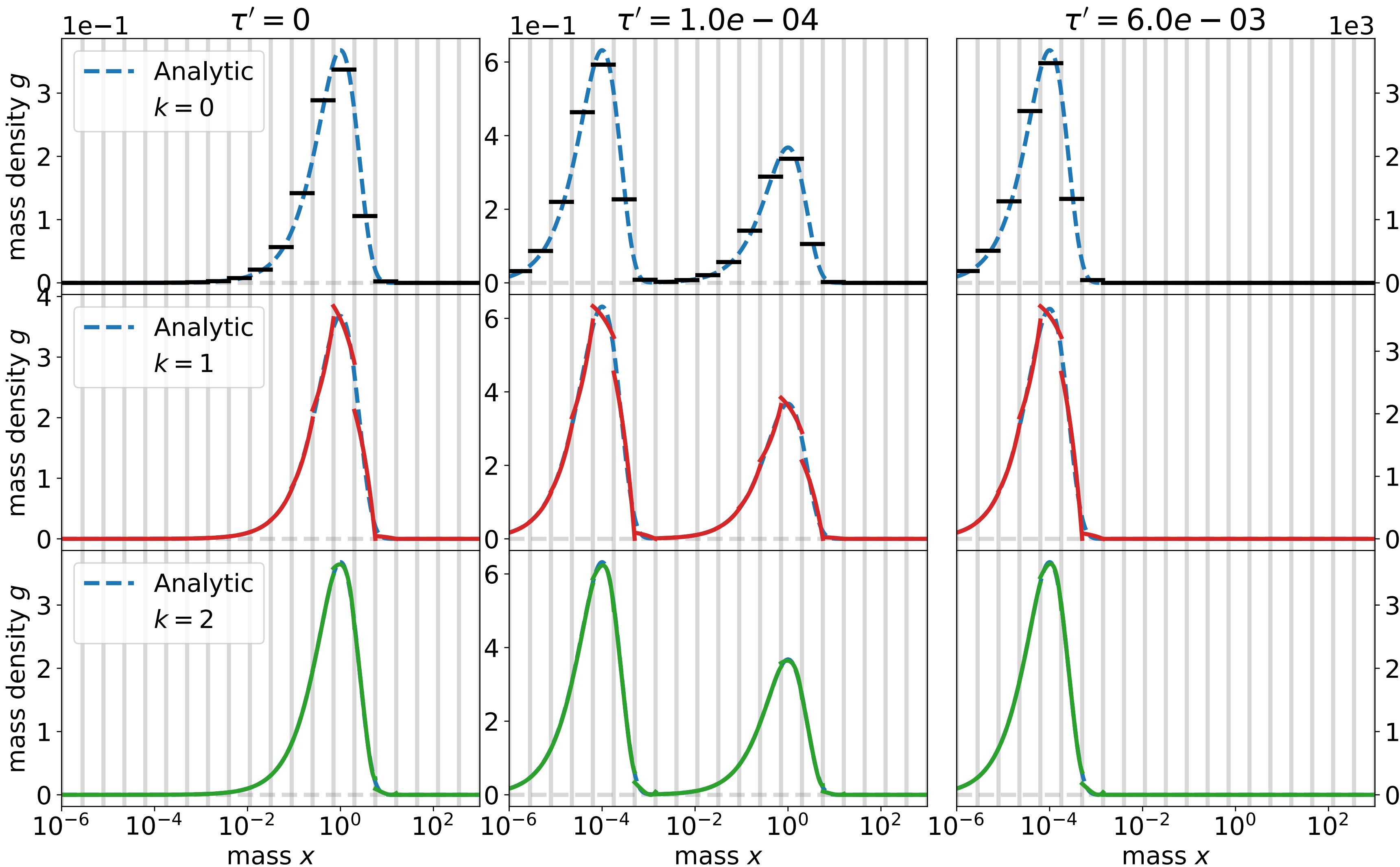
$$K(u, v) = 1$$

$$b(w, u, v) = \gamma^2(u + v)e^{-\gamma w}$$

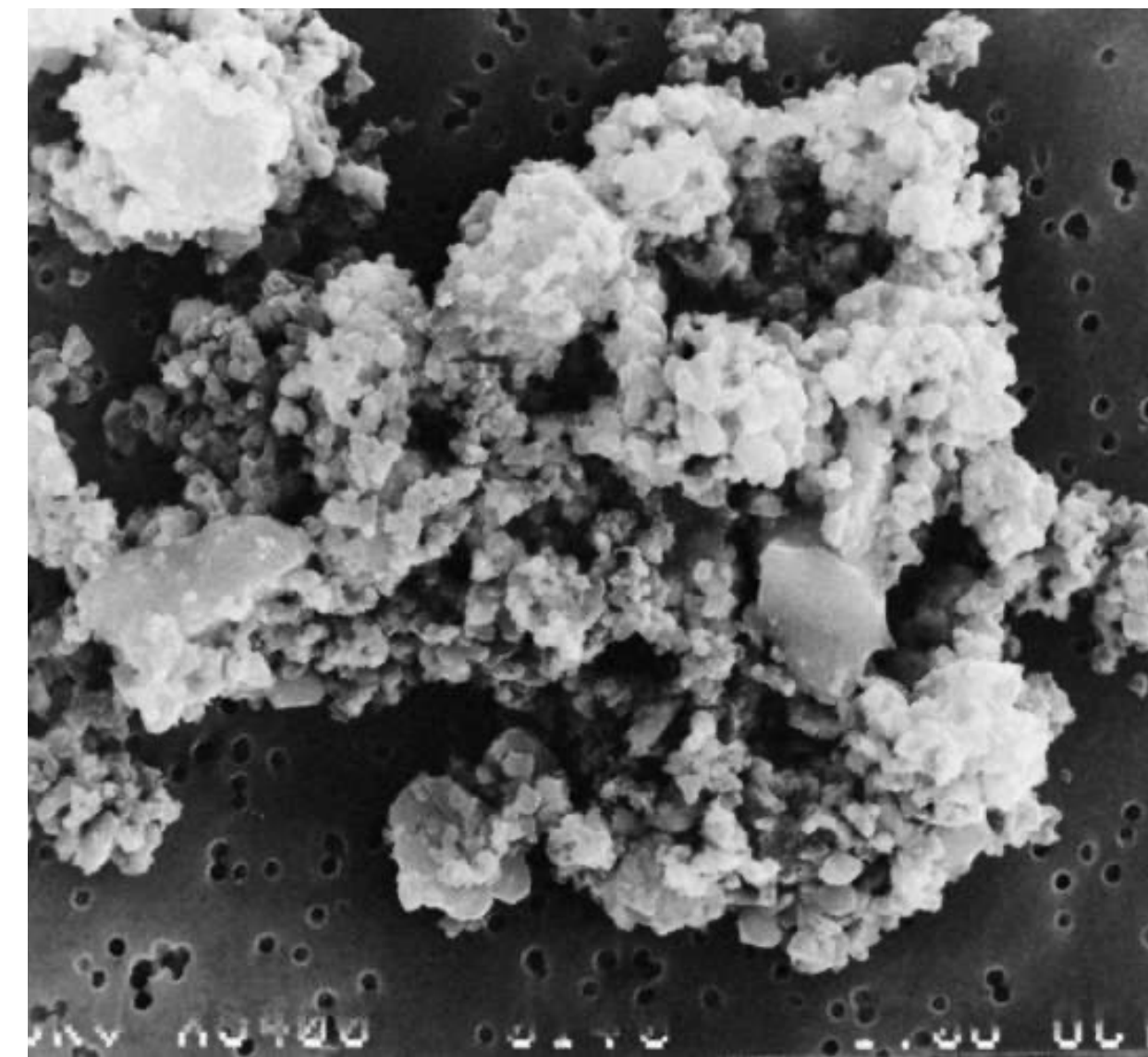
3D simulations with
polydisperse general
non-linear
fragmentation

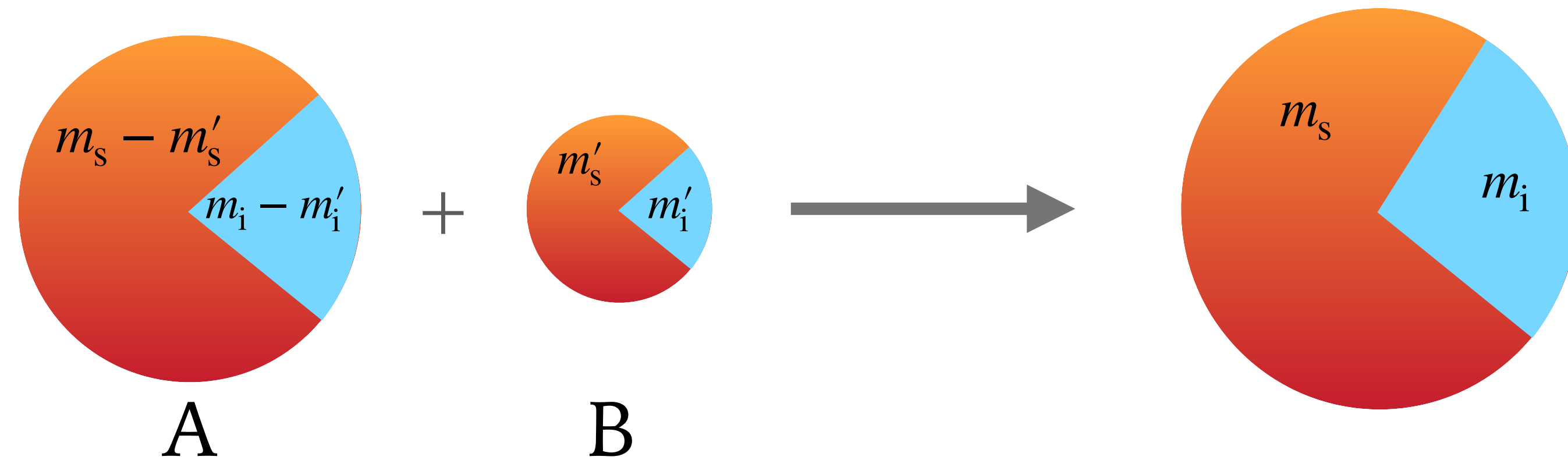


Lombart et al. 2024



Growth and fragmentation of multi-component dust aggregates





Need 2D Smoluchowski coagulation equation

$$\frac{\partial n(m_s, m_i, t)}{\partial t} = \frac{1}{2} \int_0^{m_s} \int_0^{m_i} K(m_s - m'_s, m'_s, m_i - m'_i, m'_i) n(m'_s, m'_i, t) n(m_s - m'_s, m_i - m'_i, t) dm'_s dm'_i - \int_0^\infty \int_0^\infty K(m_s, m'_s, m_i, m'_i) n(m_s, m_i, t) n(m'_s, m'_i, t) dm'_s dm'_i$$

$$K(m_s - m'_s, m'_s, m_i - m'_i, m'_i) = P_{\text{stick}}(m_s, m'_s, m_i, m'_i) \sigma \Delta v$$

Sticking probability

$$P_{\text{stick}}(m_s, m'_s, m_i, m'_i) = \epsilon_{s-s} \frac{m_{s,A}}{m_A} \frac{m_{s,B}}{m_B} + \epsilon_{s-i} \left(\frac{m_{s,A}}{m_A} \frac{m_{i,A}}{m_A} + \frac{m_{s,B}}{m_B} \frac{m_{i,B}}{m_B} \right) + \epsilon_{i-i} \frac{m_{i,A}}{m_A} \frac{m_{i,B}}{m_B}$$

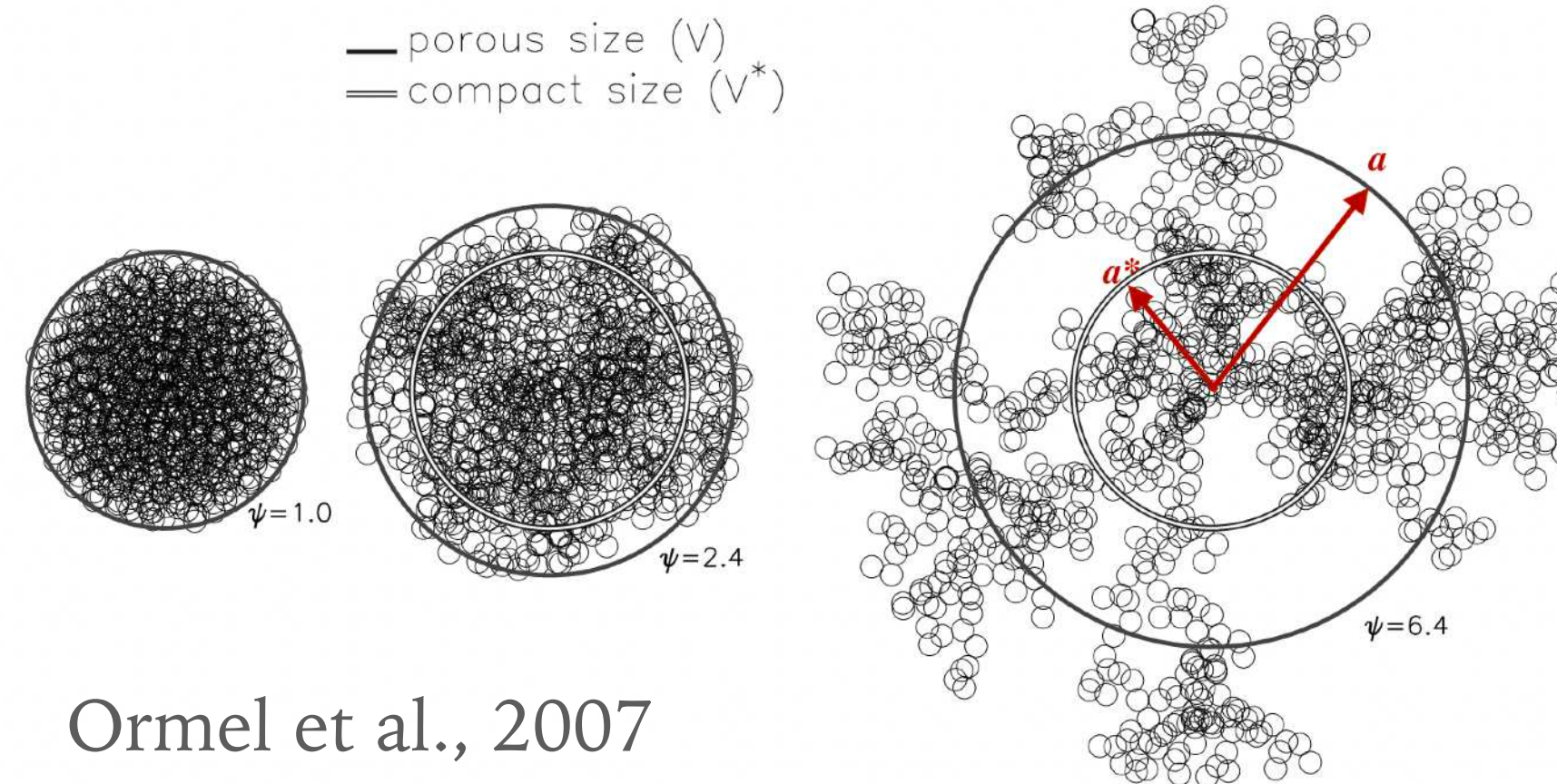
Sticking efficiency of s-s collision

Sticking efficiency of s-i collision

Sticking efficiency of i-i collision

Need data from lab experiments

Dust aggregate is defined by its mass m and porosity $\psi = \frac{V}{V^*}$



Need 2D Smoluchowski coagulation equation

$$\begin{aligned} \frac{\partial n(m, \psi_m, \tau)}{\partial t} = & \frac{1}{2} \int_0^m \int_{\psi_{\min}}^{\psi_{\max}} \int_{\psi_{\min}}^{\psi_{\max}} K(m - m_1, \psi_{m-m_1}; m_1, \psi_{m_1}) n(m_1, \psi_{m_1}, t) n(m - m_1, \psi_{m-m_1}, t) \delta(\psi_m - \Gamma(m - m_1, \psi_{m-m_1}; m_1, \psi_{m_1})) d\psi_{m-m_1} d\psi_{m_1} dm_1 \\ & - n(m, \psi_m, t) \int_0^\infty \int_{\psi_{\min}}^{\psi_{\max}} K(m, \psi_m; m_1, \psi_{m_1}) n(m_1, \psi_{m_1}, t) d\psi_{m_1} dm_1 \end{aligned}$$

$\Gamma(m - m_1, \psi_{m-m_1}; m_1, \psi_{m_1}) \rightarrow$ determine the porosity of the resulting aggregate

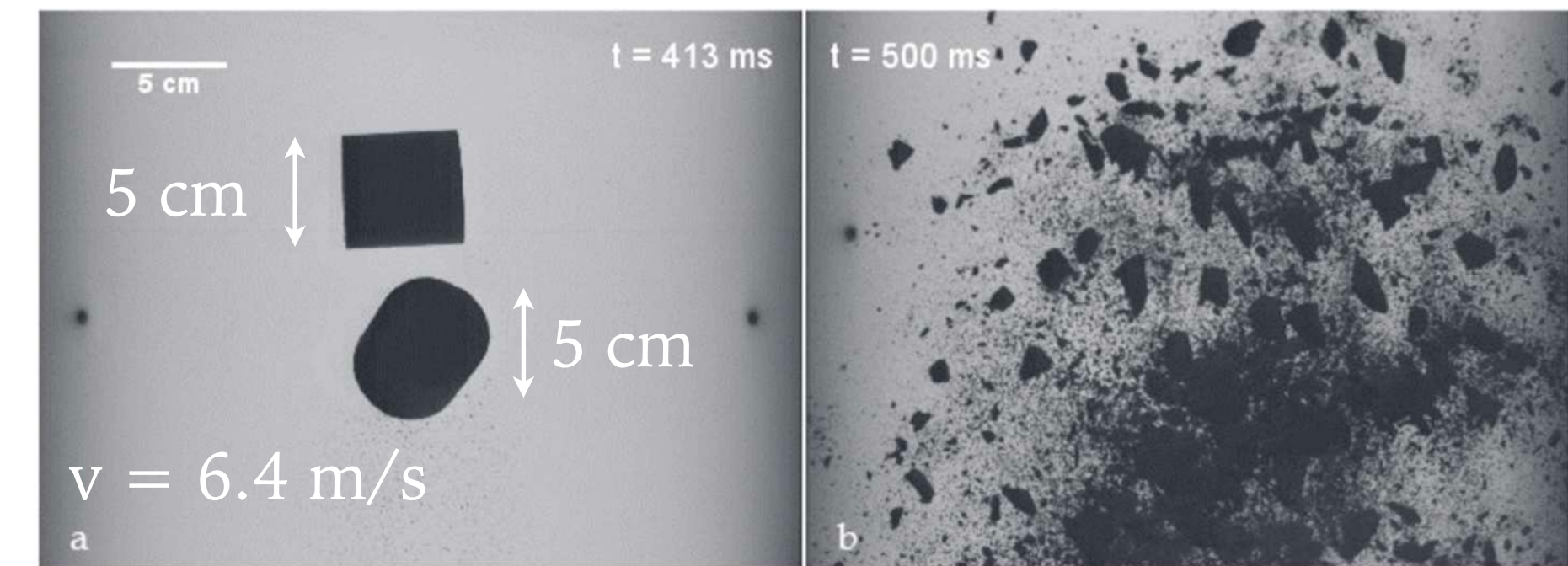


Multi-component dust:

→ how to model the composition of fragments ?

Dust aggregates:

→ how to model the mass and porosity of the fragments ?



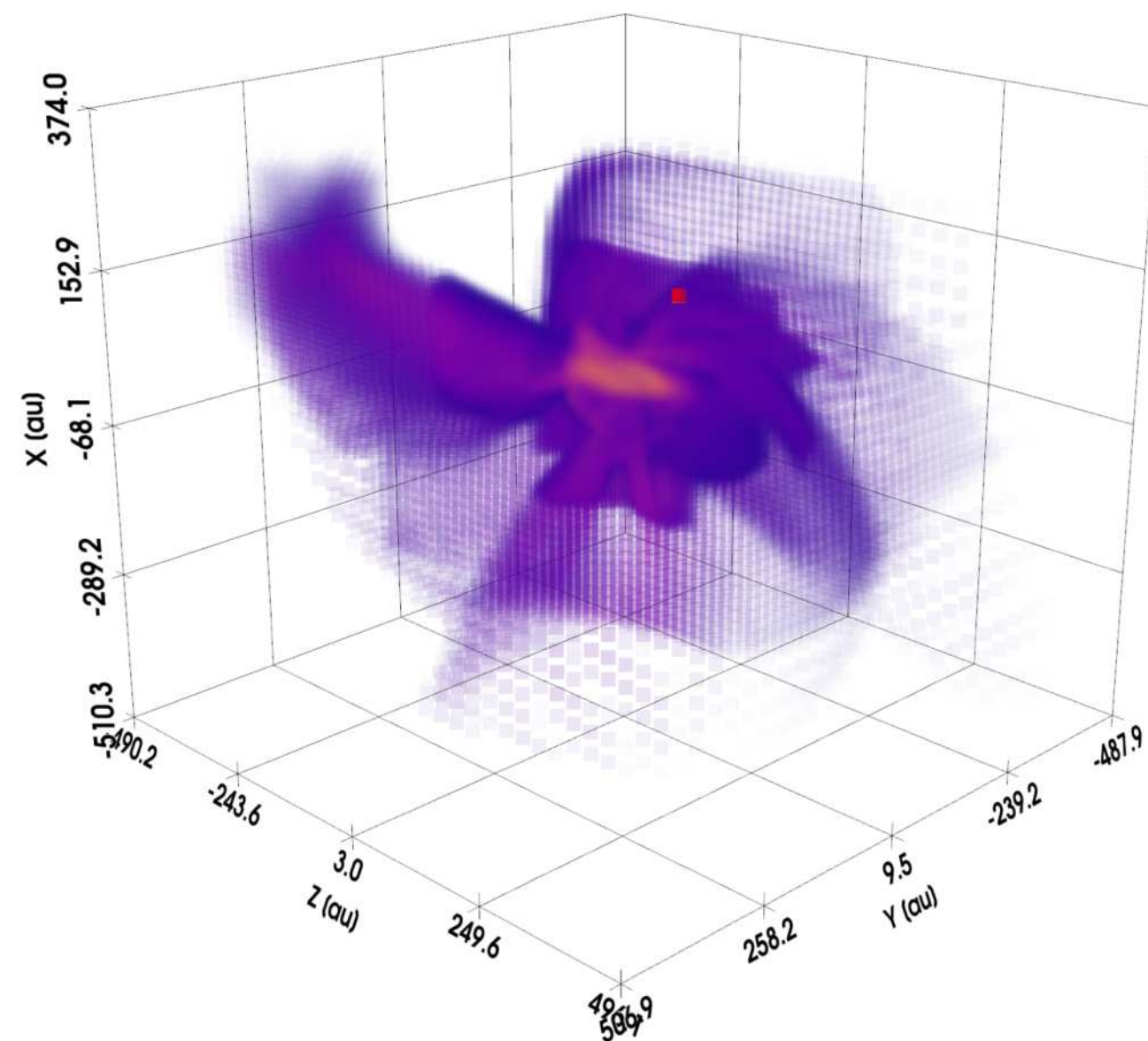
Need data from lab experiments



Blum, 2006; Ormel et al., 2007; Okuzumi et al., 2009; Hirashita et al., 2021; Hasegawa et al., 2022



Density (g / cc)
-16.0 -14.9 -13.9 -12.8 -11.7



Realistic dust
optical properties



Radiative transfer
code



Realistic synthetic
observations

- ◉ The **coagulation** and **fragmentation** processes are modeled by **Smoluchowski-like equations**.
- ◉ **3D simulations with polydisperse dust coagulation/fragmentation**
 - ◉ 9 orders of magnitude in mass ($1\mu\text{m}$ - 1mm)
 - ◉ Few number of bins ~ 20
 - ◉ Good accuracy
- ◉ Coagulation/fragmentation of **dust aggregates** can be modeled by **2D extension** (mass and porosity).
- ◉ Coagulation/fragmentation of **multicomponent dust** can be modeled by **2D extension**.
- ◉ Realistic synthetic observations by combining simulations, radiative transfer with realistic dust optical properties

